



CCSDS

The Consultative Committee for Space Data Systems

Recommendation for Space Data System Standards

SPACE LINK EXTENSION— FORWARD SPACE PACKET SERVICE SPECIFICATION

RECOMMENDED STANDARD

CCSDS 912.3-B-3

BLUE BOOK

August 2016

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1 INTRODUCTION

1.1 PURPOSE OF THIS RECOMMENDED STANDARD

This Recommended Standard defines the Forward Space Packet (FSP) service in conformance with the transfer services specified in reference [1], *Cross Support Reference Model—Part 1: SLE Services*. The FSP service is a Space Link Extension (SLE) transfer service that enables a mission to send Space Packets to a spacecraft in sequence-controlled or expedited mode.

1.2 SCOPE

This Recommended Standard defines, in an abstract manner, the FSP service in terms of:

- a) the operations necessary to provide the transfer service;
- b) the parameter data associated with each operation;
- c) the behaviors that result from the invocation of each operation; and
- d) the relationship between, and the valid sequence of, the operations and resulting behaviors.

It does not specify:

- a) individual implementations or products;
- b) the implementation of entities or interfaces within real systems;
- c) the methods or technologies required to radiate Space Packets to a spacecraft and to acquire telemetry frames from the signals received from that spacecraft for extraction of the Operational Control Field;
- d) the methods or technologies required for communications; or
- e) the management activities necessary to schedule, configure, and control the FSP service.

NOTE – While the FSP service as described in reference [1] is conceived to handle a variety of packet data structures, this version of the FSP Recommended Standard is restricted to the handling of Space Packets as defined in reference [6].

This version of the FSP Recommended Standard is specific to the transfer of Space Packets to be transmitted via the Telecommand protocol stack as defined in references [3], [4], and [5]. The Cross Support Reference Model (reference [1]) specifies that the FSP service may also be used in conjunction with the Advanced Orbiting System protocol stack, but that mode of operation is outside the scope of this version of the Recommended Standard.

The FSP service is provided in the online delivery mode, as defined in reference [1]. The offline delivery mode is the subject of further study.

1.3 APPLICABILITY

1.3.1 APPLICABILITY OF THIS RECOMMENDED STANDARD

This Recommended Standard provides a basis for the development of real systems that implement the FSP service. Implementation of the FSP service in a real system additionally requires the availability of a communications service to convey invocations and returns of FSP service operations between FSP service users and providers. This Recommended Standard requires that such a communications service ensures that invocations and returns of operations are transferred:

- a) in sequence;
- b) completely and with integrity;
- c) without duplication;
- d) with flow control that notifies backpressure to the application layer in the event of congestion; and
- e) with notification to the application layer in the event that communications between the FSP service user and the FSP service provider are disrupted, possibly resulting in a loss of data.

It is the specific intent of this Recommended Standard to define the FSP service in a manner that is independent of any particular communications services, protocols, or technologies.

1.3.2 LIMITS OF APPLICABILITY

This Recommended Standard specifies the FSP service that may be provided by an SLE System for inter-Agency cross support. It is neither a specification of, nor a design for, real systems that may be implemented for the control and monitoring of existing or future missions.

1.4 RATIONALE

The goal of this Recommended Standard is to create a standard for interoperability between the tracking stations and/or ground data handling systems of various agencies and the users of forward services.

1.5 DOCUMENT STRUCTURE

1.5.1 ORGANIZATION

This Recommended Standard is organized as follows:

- a) section 0 provides the purpose, scope, applicability, and rationale of this Recommended Standard and lists definitions, nomenclature, conventions, and references used throughout the Recommended Standard;
- b) section 2 provides an overview of the FSP service including a functional description, the service management context, and protocol considerations;
- c) section 3 specifies the operations of the FSP service;
- d) section 4 specifies the dynamic behavior of the FSP service in terms of the state transitions of the FSP service provider;
- e) annex A provides a formal specification of FSP service data types, using the Abstract Syntax Notation One (ASN.1);
- f) annex B provides a specification of the multiplexing between concurrent FSP service instances sharing the same TC Virtual Channel (VC) as well as the multiplexing between TC VCs sharing the same physical space link data channel;
- g) annex C presents the FSP production status and its transitions;
- h) annex D defines the production requirements the FSP service imposes on the forward Functional Groups;
- i) annex E provides a conformance matrix that defines what capabilities must be provided for an implementation to be considered compliant with this Recommended Standard;
- j) annex F lists all terms used in this document and identifies where they are defined;
- k) annex G lists all acronyms used within this document;
- l) annex H contains examples of usage of the FSP-THROW-EVENT operation;
- m) annex I contains a list of informative references.

1.5.2 SLE SERVICES DOCUMENTATION TREE

This Recommended Standard is based on the architectural model for cross support defined in reference [1]. It expands upon the concept of an SLE Transfer Service as interactions between an SLE Mission User Entity (MUE) and an SLE Transfer Service provider for the purpose of providing the FSP Transfer Service.

This Recommended Standard is part of a suite of documents specifying the SLE services. The SLE services constitute one of the three types of Cross Support Services:

- a) Part 1: SLE Services;
- b) Part 2: Ground Communications Services;
- c) Part 3: Ground Domain Services.

The basic organization of the SLE services documentation is shown in figure 1-1. The documents are described in the following paragraphs.

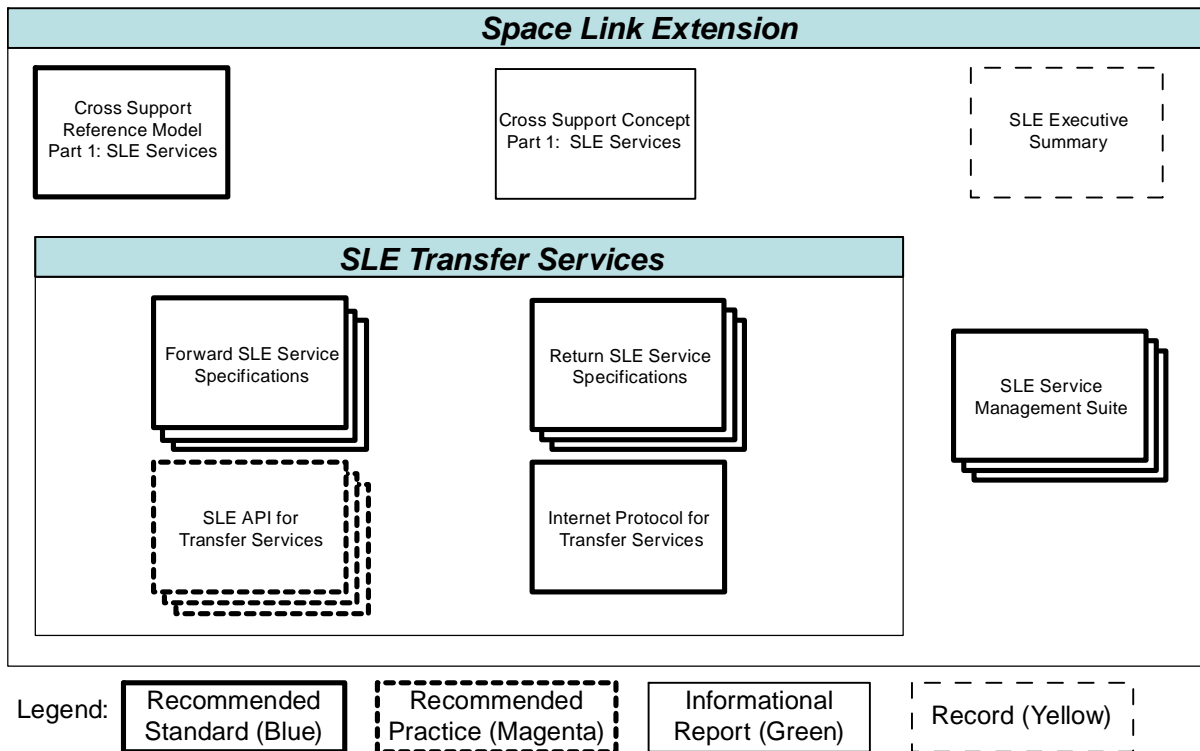


Figure 1-1: SLE Services Documentation

- a) *Cross Support Concept—Part 1: Space Link Extension Services* (reference [I3]): a Report introducing the concepts of cross support and SLE services;
- b) *Cross Support Reference Model—Part 1: Space Link Extension Services* (reference [1]): a Recommended Standard that defines the reference model that provides a common framework and terminology for the specification of SLE services;
- c) *Return SLE Transfer Service Specifications*: a set of Recommended Standards that will provide specification of all return link SLE transfer services.
- d) *Forward SLE Transfer Service Specifications*: a set of Recommended Standards that will provide specification of all forward link SLE transfer services (this Recommended Standard is one of the specifications in that set);

- e) *SLE API for Transfer Services Specifications*: a set of Recommended Practices that provide specifications of an Application Program Interface; a set of Recommended Standards that provide specifications of an Application Program Interface and a mapping to TCP/IP as underlying communications service for SLE services;
- f) *Internet Protocol for Transfer Services*: defines a protocol for transfer of SLE Protocol Data Units using TCP/IP as underlying communications service for SLE services;
- g) *SLE Service Management Specification Suite*: a set of Recommended Standards that establish the basis for SLE service management.

1.6 DEFINITIONS, NOMENCLATURE, AND CONVENTIONS

1.6.1 DEFINITIONS

1.6.1.1 Definitions from Open Systems Interconnection (OSI) Basic Reference Model

This Recommended Standard makes use of a number of terms defined in reference [8]. The use of those terms in this Recommended Standard shall be understood in a generic sense, i.e., in the sense that those terms are generally applicable to technologies that provide for the exchange of information between real systems. Those terms are:

- a) abstract syntax;
- b) application entity;
- c) application layer;
- d) flow control;
- e) Open Systems Interconnection (OSI);
- f) real system;
- g) service access point (SAP).

1.6.1.2 Definitions from Abstract Syntax Notation One

This Recommended Standard makes use of the following terms defined in reference [7]:

- a) Abstract Syntax Notation One (ASN.1);
- b) object identifier;
- c) (data) type;
- d) (data) value.

NOTE – In annex A of this Recommended Standard, ASN.1 is used for specifying the abstract syntax of the invocations and returns of the operations of the FSP service. The use of ASN.1 as a descriptive language is intended to support the specification of the abstract FSP service; it is not intended to constrain implementations. In particular, there is no requirement for implementations to employ ASN.1 encoding rules. ASN.1 is simply a convenient tool for formally describing the abstract syntax of the invocations and returns of the FSP service.

1.6.1.3 Definitions from TC Synchronization and Channel Coding

This Recommended Standard makes use of the following term defined in reference [3]:

Communications Link Transmission Unit (CLTU).

1.6.1.4 Definitions from TC Space Data Link Protocol

This Recommended Standard makes use of the following terms defined in reference [4]:

- a) AD, BD, BC;
- b) Communications Link Control Word (CLCW);
- c) Communications Operation Procedure (COP);
- d) Control Word Type;
- e) Frame Operation Procedure (FOP);
- f) Frame Sequence Number;
- g) Multiplexer Access Point (MAP);
- h) Operational Control Field (OCF);
- i) Segment;
- j) Telecommand Transfer Frame (TC Transfer Frame or TC frame);
- k) Virtual Channel (VC).

1.6.1.5 Definitions from Communications Operation Procedure-1

This Recommended Standard makes use of the following terms defined in reference [5]:

- a) FOP_Sliding_Window_Width;
- b) Receiver_Frame_Sequence_Number V(R);
- c) Timeout_Type;

- d) Transmitter_Frame_Sequence_Number V(S);
- e) T1_Initial.

1.6.1.6 Definitions from Space Packet Protocol

This Recommended Standard makes use of the following terms defined in reference [6]:

- a) Application Process Identifier (APID);
- b) Space Packet.

1.6.1.7 Definitions from SLE Reference Model

This Recommended Standard makes use of the following terms defined in reference [1]:

- a) abstract binding;
- b) abstract object;
- c) abstract port;
- d) abstract service;
- e) Forward CLTU SLE data channel (Forward CLTU data channel);
- f) Forward Space Packet channel (FSP channel);
- g) Forward Space Packet service (FSP service);
- h) Forward Telecommand Frame SLE data channel (Forward TC Frame data channel);
- i) invoker;
- j) Mission Data Operation System (MDOS);
- k) Mission User Entity (MUE);
- l) offline delivery mode;
- m) online delivery mode;
- n) operation;
- o) Operational Control Field SLE data channel (OCF data channel);
- p) performer;
- q) physical channel;
- r) service agreement;
- s) service provider (provider);

- t) service user (user);
- u) SLE Complex;
- v) SLE Complex Management;
- w) SLE data channel;
- x) SLE Functional Group (SLE-FG);
- y) SLE protocol data unit (SLE-PDU);
- z) SLE service data unit (SLE-SDU);
- aa) SLE service package;
- bb) SLE transfer service instance;
- cc) SLE transfer service production;
- dd) SLE transfer service provision;
- ee) SLE Utilization Management;
- ff) space link;
- gg) space link data channel;
- hh) space link data unit (SL-DU);
- ii) space link session.

1.6.1.8 Additional Definitions

For the purposes of this Recommended Standard, the following definitions also apply.

1.6.1.8.1 Acknowledged (Space Packet)

A Space Packet is said to be acknowledged when evaluation of the CLCWs returned by the space element shows that all TC frames containing parts of the Space Packet reported have been acknowledged by the space element.

NOTE — This status applies only to the sequence-controlled transmission mode (AD). Although a Space Packet is ‘acknowledged’, packet re-assembly and/or execution may still fail. This can only be determined by examining telemetry.

1.6.1.8.2 Association

An association is a cooperative relationship between an SLE service-providing application entity and an SLE service-using application entity. An association is formed by the exchange of SLE protocol data units through the use of an underlying communications service.

1.6.1.8.3 CLTU Transfer Data SLE-SDU

A CLTU Transfer Data SLE-SDU contains a CLTU plus information (see D1.2.2.2) required by the Forward TC Space Link Processing SLE Functional Group (see 2.4.1.4) to process that CLTU. In the context of the FSP SLE transfer service, the CLTU Transfer Data SLE-SDU is generated by the Forward CLTU Generation SLE Functional Group (see 2.4.1.3).

NOTE – When the F-CLTU transfer service is used, the CLTU Transfer Data SLE-SDU is carried (along with other information) in the CLTU-TRANSFER-DATA invocation.

1.6.1.8.4 Communications Service

A communications service is a capability that enables an SLE service-providing application entity and an SLE service-using application entity to exchange information.

NOTE – If an SLE service user and an SLE service provider are implemented using different communications services, then interoperability between them is possible only by means of a suitable gateway. Adherence to this Recommended Standard ensures, at least in principle, that it is possible to construct such a gateway.

1.6.1.8.5 Confirmed Operation

A confirmed operation is an operation that requires the performer to return a report of its outcome to the invoker.

1.6.1.8.6 Initiator

The initiator is the object that issues the request to bind to another object (the responder).

NOTE – In other words, the initiator is always the invoker of the request to bind to another object. Therefore, in the context of the request to bind, the terms ‘initiator’ and ‘invoker’ refer to the same object and are synonyms.

1.6.1.8.7 Invocation

The invocation of an operation is the making of a request by an object (the invoker) to another object (the performer) to carry out the operation.

1.6.1.8.8 Parameter

A parameter of an operation is data that may accompany the operation's invocation or return.

NOTE – The term parameter is also used to refer to mission-dependent configuration information used in the production or provision of the service.

1.6.1.8.9 Performance

The performance of an operation is the carrying out of the operation by an object (the performer).

1.6.1.8.10 Port Identifier

A port identifier identifies a source or a destination in a communications system.

NOTE – See 2.6.4.5 for more information.

1.6.1.8.11 Radiated (Space Packet)

A Space Packet is said to be radiated when, based on the ground equipment monitoring, the FSP production process can assume that all the CLTUs containing parts of the Space Packet reported have been transmitted to the spacecraft.

1.6.1.8.12 Responder

The responder is the object that receives a request to bind and completes the binding (if possible) with the initiator in order for a service association to exist between the two objects.

NOTE – In other words, the responder is always the performer of the binding. Therefore, in the context of binding, the terms 'responder' and 'performer' refer to the same object and are synonyms.

1.6.1.8.13 Return

The return of an operation is a report, from the performer to the invoker, of the outcome of the performance of the operation.

1.6.1.8.14 Service Instance Provision Period

A service instance provision period is the time during which a service instance (i.e., the capability to transfer one or more SLE data channels of a given type) is scheduled to be provided.

1.6.1.8.15 TC Frame Transfer Data SLE-SDU

A TC Frame Transfer Data SLE-SDU contains a TC Frame plus information (see D1.3.2.2) required by the Forward CLTU Generation SLE Functional Group (see 2.4.1.3) to process that TC frame. In the context of the FSP SLE transfer service, the TC Frame Transfer Data SLE-SDU is generated by the Forward TC VC Data Insertion SLE Functional Group (see 2.4.1.2).

1.6.1.8.16 Unconfirmed Operation

An unconfirmed operation is an operation that does not require a report of its outcome to be returned to the invoker by the performer.

1.6.2 NOMENCLATURE

The following nomenclature applies throughout this Recommended Standard:

- a) the words ‘shall’ and ‘must’ imply a binding and verifiable specification;
- b) the word ‘should’ implies an optional, but desirable, specification;
- c) the word ‘may’ implies an optional specification;
- d) the words ‘is’, ‘are’, and ‘will’ imply statements of fact.

1.6.3 CONVENTIONS

1.6.3.1 Specification of Operations

1.6.3.1.1 General

Section 3 of this Recommended Standard specifies the operations that constitute the FSP service. The specification of each operation is divided into subsections as follows:

1.6.3.1.2 Purpose Subsection

The Purpose subsection briefly describes the purpose and functioning of the operation. Additionally, it indicates whether the operation may be invoked by the user, provider, or both; whether the operation is confirmed or unconfirmed; and whether there are any constraints on when the operation may be invoked.

1.6.3.1.3 Invocation, Return, and Parameters Subsection

The Invocation, Return, and Parameters subsection describes the parameters associated with each operation, including their semantics. A table accompanying the description of each

operation lists all parameters associated with the operation and, for both the invocation and return, whether the parameter is always present, always absent, or conditionally present.

For parameters that are conditionally present, the parameter description specifies the conditions for the presence or absence of the parameter. The condition is generally based on the value of another parameter in the same invocation or return; for example, in the return of an operation, the `diagnostic` parameter is present if and only if the value of the `result` parameter is 'negative result'. For a conditional parameter in a return, the condition may be based on the value of a parameter in the corresponding invocation.

In the table, the following convention is used to indicate whether a parameter is always present, always absent, or conditionally present:

M	always present (mandatory)
C	conditionally present
Blank	always absent

NOTE – Even though a parameter may be characterized as always present, its description may specify that its value is permitted to be 'null' or 'unused' or the like.

1.6.3.1.4 Effects Subsection

The Effects subsection describes the effects an operation has on the invoker, the performer, the association between them, or any combination thereof. The details of how those effects occur or the mechanisms used are outside the scope of this Recommended Standard.

1.6.3.2 Typographic Conventions

Typographic conventions used in this Recommended Standard are described in the following subsections.

1.6.3.2.1 Operation Names

Names of FSP service operations appear in uppercase and begin with the characters 'FSP-' (e.g., FSP-TRANSFER-DATA).

1.6.3.2.2 Parameter Names

In the main text, names of parameters of FSP service operations appear in lowercase and are typeset in a fixed-width font (e.g., `responder-port-identifier`). In annex A, the corresponding name is formed by omitting any hyphens contained in the name and using mixed-case (e.g., `responderPortIdentifier`).

1.6.3.2.3 Value Names

The values of many parameters discussed in this Recommended Standard are represented by names. In the main text, these names are shown in single quotation marks (e.g., 'no such service instance'). The corresponding name in annex A is formed by omitting any hyphens or white space contained in the name and using mixed-case (e.g., noSuchServiceInstance). The actual value associated with the name is constrained by the type of the parameter taking on this value. Parameter types are specified in annex A of this Recommended Standard.

NOTE – The name of a value does not imply anything about its type. For example, the value 'no such service instance' has the appearance of a character string but might be assigned to a parameter whose type is integer.

1.6.3.2.4 State Names

This Recommended Standard specifies the states of FSP service providers. States may be referred to by number (e.g., state 3) or by name. State names are always shown in single quotation marks (e.g., 'active').

1.6.3.2.5 SLE-PDU Names

The names of SLE-PDUs appear in mixed-case (e.g., fspBindInvocation).

1.6.3.2.6 Data Type Definitions

Data type definitions for the FSP service are presented in annex A in the form of a set of ASN.1 modules. Regardless of the conventions used elsewhere in this Recommended Standard, the text of the ASN.1 modules is typeset entirely in a fixed-width font.

1.6.3.3 Other Conventions

This Recommended Standard uses the conventions specified in reference [1].

1.7 REFERENCES

The following documents contain provisions which, through reference in this text, constitute provisions of this Recommended Standard. At the time of publication, the editions indicated were valid. All documents are subject to revision, and users of this Recommended Standard are encouraged to investigate the possibility of applying the most recent editions of the documents indicated below. The CCSDS Secretariat maintains a register of currently valid CCSDS Recommended Standards.

NOTES

- 1 A list of informative references is provided in annex I.
 - 2 This document takes advantage of the harmonized terminology introduced by restructured documentation of the space link protocols (references [3], [4], [5], and [6]). From an interoperability point of view, they do not introduce any incompatibilities with respect to the original set of space link protocol documents (references [I4], [I5], [I6], and [I7]).
- [1] *Cross Support Reference Model—Part 1: Space Link Extension Services*. Issue 2. Recommendation for Space Data System Standards (Blue Book), CCSDS 910.4-B-2. Washington, D.C.: CCSDS, October 2005.
 - [2] *Time Code Formats*. Issue 4. Recommendation for Space Data System Standards (Blue Book), CCSDS 301.0-B-4. Washington, D.C.: CCSDS, November 2010.
 - [3] *TC Synchronization and Channel Coding*. Issue 2. Recommendation for Space Data System Standards (Blue Book), CCSDS 231.0-B-2. Washington, D.C.: CCSDS, September 2010.
 - [4] *TC Space Data Link Protocol*. Issue 3. Recommendation for Space Data System Standards (Blue Book), CCSDS 232.0-B-3. Washington, D.C.: CCSDS, September 2015.
 - [5] *Communications Operation Procedure-1*. Issue 2. Recommendation for Space Data System Standards (Blue Book), CCSDS 232.1-B-2. Washington, D.C.: CCSDS, September 2010.
 - [6] *Space Packet Protocol*. Issue 1. Recommendation for Space Data System Standards (Blue Book), CCSDS 133.0-B-1. Washington, D.C.: CCSDS, September 2003.
 - [7] *Information Technology—Abstract Syntax Notation One (ASN.1): Specification of Basic Notation*. 4th ed. International Standard, ISO/IEC 8824-1:2008. Geneva: ISO, 2008.
 - [8] *Information Technology—Open Systems Interconnection—Basic Reference Model: The Basic Model*. 2nd ed. International Standard, ISO/IEC 7498-1:1994. Geneva: ISO, 1994.

- [9] *Space Link Extension—Forward CLTU Service Specification*. Issue 3. Recommendation for Space Data System Standards (Blue Book), CCSDS 912.1-B-3. Washington, D.C.: CCSDS, July 2010.

2 DESCRIPTION OF THE FORWARD SPACE PACKET SERVICE

2.1 OVERVIEW

The FSP service enables the user of the service to send Space Packets (reference [6]) to a spacecraft. The FSP service user submits Space Packets encapsulated in SLE-SDUs by means of the FSP-TRANSFER-DATA operation.

The FSP service provider checks the Packet Primary Header to determine if the Packet sent by the user complies with the applicable constraints, e.g., that the Packet has an Application Process Identifier (APID) that falls into the set of APIDs the user is authorized to access. The FSP service provider does not otherwise interpret, interrogate, or modify the content of the Packet. Telecommand Packets having valid Packet Primary Header information are transmitted bit for bit as received from the service user.

The FSP service passes its Space Packets to a production process that collectively encapsulates the Space Packets into TC Transfer Frames (i.e., one or more frames), encodes the frames into Communication Link Transmission Units (CLTUs), and radiates the CLTUs to the receiving spacecraft.

The operations defined in section 3 of this Recommended Standard enable an FSP service user to interact with an FSP service provider to:

- a) establish an association between the user and the provider;
- b) send annotated Space Packets to the provider;
- c) obtain notifications and reports regarding status, configuration, and performance of the service;
- d) temporarily stop and later re-start the sending of Space Packets;
- e) change the values of certain parameters (such as `transmission-mode`) that affect the behavior of the service; and
- f) release an association.

The provision of FSP service for access to one or more TC VCs by one or more MUEs service users is permitted. Each pairing of TC VC and MUE constitutes a separate service instance.

2.2 SPACE LINK EXTENSION REFERENCE MODEL

2.2.1 INTRODUCTION

The FSP service is specified within the framework defined by the SLE Reference Model (reference [1]). The following subsections summarize selected concepts from the SLE Reference Model.

2.2.2 ABSTRACT OBJECT

An abstract object is a functional entity that interacts with other abstract objects. Objects are of different types, which determine their function and behavior. An object is characterized by its interfaces (one or more), which are called abstract ports, and the operations that are made available through those interfaces.

2.2.3 ABSTRACT SERVICE

An abstract service is the capability provided by a set of operations that an abstract object exposes at one or more of its abstract ports.

NOTE – The concept of an abstract service is to be distinguished from the concept of an (N)-service as defined in the OSI Basic Reference Model (reference [8]). The definition of (N)-service is in terms of the capability provided by one layer in the OSI architecture to the layer above it. The definition of abstract service is in terms of the capability provided by one abstract object to another abstract object. In a cross support scenario, where one Agency is providing an SLE service to another Agency, the object that provides the service typically is associated with one Agency, and the object that uses the service typically is associated with the other Agency.

2.2.4 ABSTRACT BINDING

When two abstract ports have an association established between them, they are said to be bound. The act of establishing such an association is called abstract binding. One object (the initiator) invokes a bind operation, which is accepted (or rejected) by another object (the responder).

2.2.5 SERVICE USER/PROVIDER

An object that offers a service to another by means of one or more of its ports is called a service provider (provider). The other object is called a service user (user). An object may be a provider of some services and a user of others.

The terms user and provider are used to distinguish the roles of two interacting objects. In this Recommended Standard, when two objects are involved in provision of a service, the object closer to the space link is considered to be the provider of the service, and the object further from the space link is considered to be the user.

2.2.6 OPERATION

An operation is a procedure or task that one object (the invoker) can request of another (the performer) through a bound port pair.

The terms invoker and performer are used to describe the interaction between two objects as the operations that constitute the service occur. One object invokes an operation that is performed by the other. For most services, each object invokes some operations and performs others.

2.3 SERVICE MANAGEMENT

SLE service management determines the number and schedule of FSP service instances to be provided, the resources required to enable those service instances, and the initial configuration of all service instances and their supporting resources. SLE service management is the subject of separate CCSDS Recommended Standards.

The SLE Reference Model (reference [1]) distinguishes between service provision and service production:

- a) Service provision makes available to the user the operations necessary to obtain the service;
- b) Service production transforms the SLE Forward Space Packet channel to the RF channel.

Certain configuration parameters are associated with the provision of FSP service, while others are associated with production (see 2.4.1). Changes to FSP provision configuration parameters (e.g., the frequency at which status reports shall be generated) affect only a single service instance; the values of such parameters are initialized by service management when the service instance is created but may be modified subsequently by the user through FSP operations specified in this Recommended Standard. Changes to FSP production configuration parameters (e.g., maximum Packet Data Length, VC multiplexing scheme) potentially affect multiple service instances or potentially impact SLE Complex resources and other concurrent service instances; consequently, with one exception outlined below those parameters may be modified only through service management.

For each VC, one service instance can invoke Frame Operation Procedure (FOP) directives, even though FOP directives will in general affect multiple service instances. Some FOP directives also affect the space element and are therefore regarded to be integral part of a telecommand service and not part of the management of such service.

2.4 ARCHITECTURE MODEL—FUNCTIONAL VIEW

2.4.1 FORWARD TELECOMMAND FUNCTIONAL GROUPS

2.4.1.1 General

As defined in reference [1], the production of the FSP service involves three SLE-FGs: the Forward TC Space Link Processing SLE-FG, the Forward Communications Link Transmission Unit (CLTU) Generation SLE-FG, and the Forward TC VC Data Insertion

SLE-FG. Figure 2-1 illustrates these three Functional Groups and their interconnections in support of the FSP service.

NOTES

- 1 Figure 2-1 shows two types of connections for transporting data channels between the SLE Functional Groups. If a data channel is transported between Functional Groups that are implemented by different Complexes, the transfer is accomplished via an SLE transfer service, as indicated by the Transfer User (T-U) and Transfer Provider (T-P) port pairs. If a data channel is transported between Functional Groups that are implemented by the same Complex, the transfer is accomplished via a locally-defined connection within the Complex, as indicated by the unlabeled port pairs with smaller port icons.
- 2 Figure 2-1 shows a Fwd TC Frame (for Forward Telecommand Frame) SLE transfer service between the Forward CLTU Generation SLE-FG and the Forward TC VC Data Insertion SLE-FG. The Forward TC Frame (FTCF) SLE transfer service is formally identified in reference [1], As of this version of the FSP Recommended Standard there is no Recommended Standard for the FTCF SLE transfer service. Unless and until a Forward TC Frame Recommended Standard is published by CCSDS, the Forward CLTU Generation and the Forward TC VC Data Insertion SLE-FGs must be assumed to be implemented by the same Complex and exchange the Forward TC Frame SLE data channel via locally-defined means.

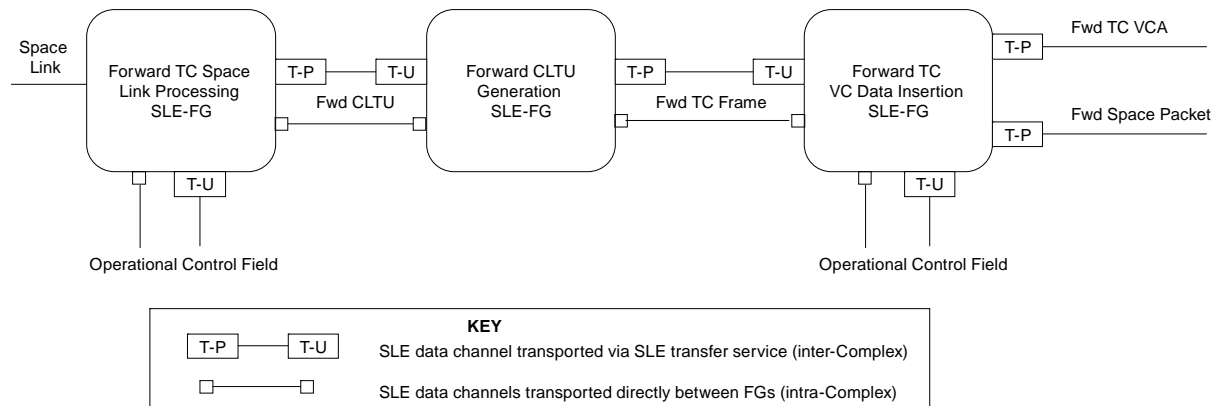


Figure 2-1: Forward Telecommand Functional Groups

2.4.1.2 Forward TC VC Data Insertion SLE Functional Group

The Forward TC-VC Data Insertion SLE Functional Group (SLE-FG) shown in figure 2-1 provides and produces the FSP service and the Forward Telecommand Virtual Channel Access (TC VCA) service. The latter service is not addressed by this Recommended Standard, but is defined in reference [1].

As described in reference [1], the Forward TC VC Data Insertion SLE-FG consumes one or more FSP data channels consisting of a stream of FSP SLE-SDUs and supplies the Forward Telecommand Frame SLE data channel.

The Forward TC VC Data Insertion SLE-FG performs the following functions with respect to the FSP service (see references [4], [5], and [6]):

- a) For each FSP service instance, the Forward TC VC Data Insertion SLE-FG consumes one FSP data channel, extracts the Space Packets from the FSP SLE-SDUs in each data channel, blocks or segments the Space Packets into TC frames, and supplies the Forward TC Frame SLE data channel in the form of individual TC frames. If the TC frame is to be sent using the sequence-controlled service option of the Communications Operation Procedure (COP), the TC VC Data Insertion SLE-FG sets the Frame Sequence Number and buffers a copy of the TC frame.
- b) TC frames can be protected by applying the SLDSP (reference [I9]). However, this version of the FSP Recommendation does not support such application of the SLDSP because in general an FSP user will not want to disclose to a third party, i.e., the FSP provider, the information related to the SLDSP configuration as not to compromise the security gained by applying that protocol.
- c) The Forward TC VC Data Insertion SLE-FG consumes Operational Control Field (OCF) SLE data channels (Control Word Type 0 only) and extracts the Communications Link Control Words (CLCWs). Based on the values in the CLCW, the Forward TC VC Data Insertion SLE-FG retransmits or deletes buffered TC frames.
- d) The Forward TC VC Data Insertion SLE-FG supplies the Forward TC frame SLE data channels to the Forward CLTU Generation SLE-FG through a locally-defined connection (if both FGs are implemented by the same Complex) or an online instance of the FTCTF SLE transfer service (if the FGs are implemented by different Complexes – however, see NOTE 2 under 2.4.1).

In addition to encapsulating the Space Packets, the SLE-SDUs contain control and annotation data that specify production time and other parameters to aid in processing the data. The SLE-SDUs containing Space Packets are described in 3.6, which defines the FSP-TRANSFER-DATA operation.

2.4.1.3 Forward CLTU Generation SLE Functional Group

As defined in reference [1], the Forward CLTU Generation SLE-FG shown in figure 2-1 provides the FTCTF SLE transfer service (see NOTE 2 under 2.4.1).

As defined in reference [1], the Forward CLTU Generation SLE-FG performs the following production functions with respect to the FSP service (see reference [3]):

- a) The Forward CLTU Generation SLE-FG consumes Forward Telecommand Frame SLE data channels supplied as blocks of one or more TC Frames for transmission via a single CLTU.
- b) The Forward CLTU Generation SLE-FG optionally randomizes the block of TC frames to ensure a sufficient bit transition density.
- c) The Forward CLTU Generation SLE-FG BCH-encodes each TC frame into a set of BCH Codeblocks.
- d) The Forward CLTU Generation SLE-FG forms a CLTU by appending Start and Tail sequences to the BCH Codeblocks representing one TC frame.
- e) The Forward CLTU Generation SLE-FG injects the resulting CLTU into its respective CLTU SLE data channel.
- f) The Forward CLTU Generation SLE-FG supplies the CLTU SLE data channels to the Forward TC Space Link Processing SLE-FG either through a locally-defined connection (only if both FGs are implemented by the same Complex) or through an online instance of the Forward CLTU SLE transfer service [9] (if the FGs are implemented by different Complexes and optionally if both FGs are implemented by the same Complex).

2.4.1.4 Forward TC Space Link Processing SLE Functional Group

As defined in reference [1], the Forward TC Space Link SLE-FG shown in figure 2-1 provides the Forward CLTU SLE transfer service.

As defined in reference [1], the Forward TC Space Link SLE-FG performs the following production functions with respect to the FSP service (see reference [3]):

- a) The Forward TC Space Link SLE-FG consumes a CLTU SLE data channel.
- b) The Forward TC Space Link SLE-FG consumes OCF SLE data channels (Control Word Type 0 only) and extracts the CLCWs. Based on the values in the CLCW, the Forward TC Space Link SLE-FG determines whether the physical channel is available.
- c) The Forward TC Space Link SLE-FG generates Acquisition and Idle Sequences on the asynchronous physical channel in accordance with the Physical Link Operations Procedure (PLOP) in effect.
- d) The Forward TC Space Link SLE-FG injects the CLTUs into the asynchronous physical channel.
- e) The Forward TC Space Link SLE-FG utilizes the underlying antenna steering capabilities provided by the Complex.

- f) The Forward TC Space Link SLE-FG modulates the resulting stream of bits to RF and radiates the signal to the spacecraft.

2.4.2 FSP SERVICE PRODUCTION AND PROVISION

One instance of FSP service production (or, one instance of the TC-VC Data Insertion SLE FG) may be associated with multiple FSP service instances. FSP **production** is concerned with the extraction of Space Packets from concurrent streams of the SLE-SDUs and their multiplexing onto the space link according to the Space Packet control and annotation information in the SLE-SDU and the configuration set up by service management. This process is independent of any particular instance of service and is specified in detail in annex B. FSP service **provision** is concerned with receiving one stream of SLE-PDUs from an FSP service user. Service provision addresses such matters as when service is provided (e.g., service start and stop times), and how service is provided (e.g., which events are notified to the user).

The SLE-SDUs consumed by FSP service production are sent by the service user by means of the FSP service operations defined in section 3. These operations also provide additional functionality to facilitate the provision of FSP service, i.e. enabling the exchange of SLE-SDUs across a remote interface. The FSP service operations are realized as SLE protocol data units (SLE-PDUs), which are exchanged between the FSP service provider and the FSP service user by means of an underlying communications service. The general relationship between SL-DUs, SLE-SDUs, and SLE-PDUs is illustrated in figure 2-2. This figure assumes that as in the example shown in figure 2-3 all forward service production is implemented within a single SLE Complex. This may or may not be the case. For instance, one SLE Complex could host the FSP and TC Frame production process and use the Forward CLTU service provided by another SLE Complex. In that case, the latter SLE Complex would generate the SL-DUs while the two SLE Complexes would exchange Forward CLTU SLE-PDUs.

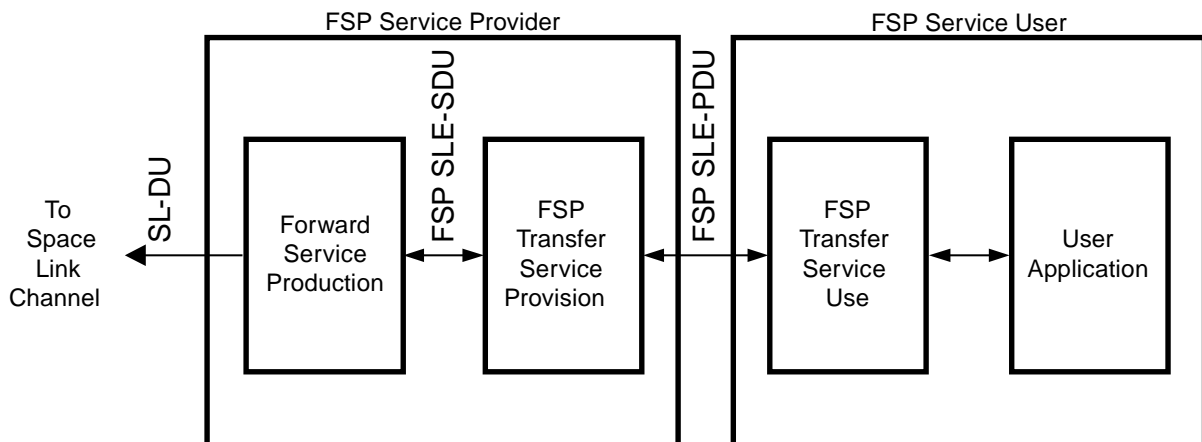


Figure 2-2: FSP Service Production and Provision

Production of the FSP service by the provider occurs during the space link session. It will in general largely overlap with service provisioning. Production status affects the provision of the service, as specified in sections 3 and 4, and reviewed in annex C.

2.5 ARCHITECTURE MODEL—CROSS SUPPORT VIEW

The management and control of the production and provisioning of the SLE transfer services is described in general terms in reference [1]. Figure 2-3 shows an example operational scenario and the related binding of the transfer and management ports. This example shows an SLE Complex with one Forward TC VC Data Insertion SLE-FG instance providing two instances of FSP service to MUEs in a Mission Data Operations System (MDOS). The Forward TC VC Data Insertion SLE-FG transfers the TC frames to the Forward CLTU Generation SLE-FG, which in turn transfers the CLTUs to the Forward TC Space Link Processing SLE-FG.

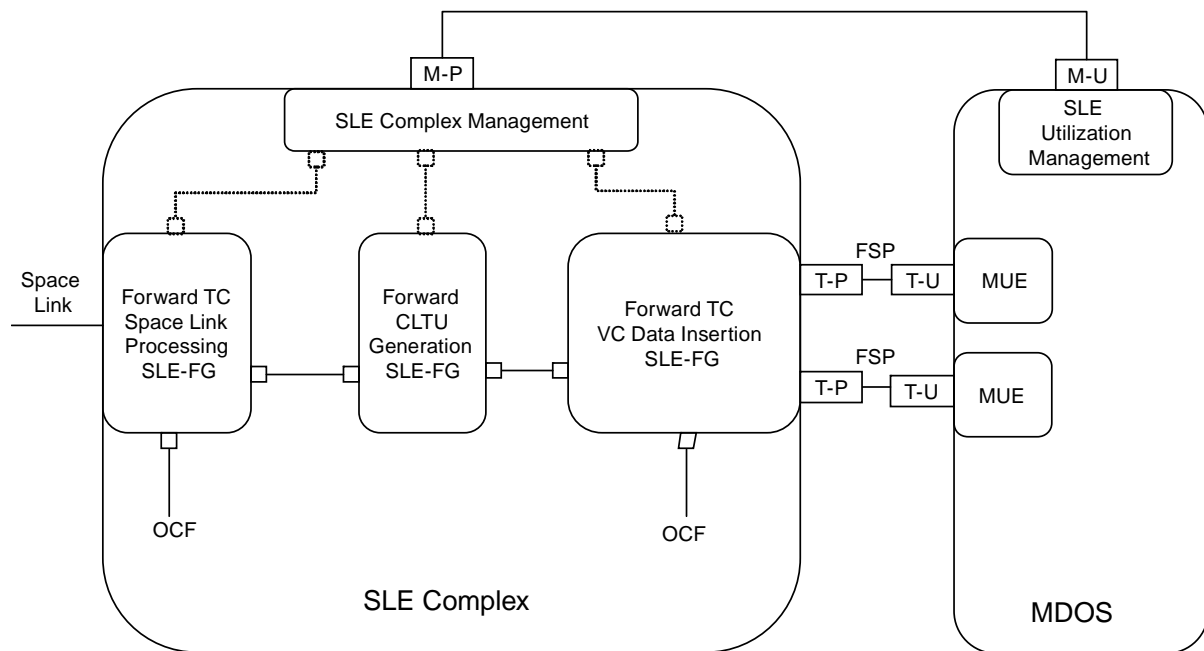


Figure 2-3: Example of the Management and Provision of FSP Service

NOTES

- 1 The FSP service occurs between the MDOS T-U ports and the SLE Complex T-P ports.
- 2 Although not shown in this scenario, many other combinations are possible. For example, it is also possible to have several SLE-FG instances, each supplying a different SLE data channel and each providing one or more instances of service. The different SLE-FGs shown in the scenario may also belong to different SLE Complexes.

2.6 FUNCTIONAL DESCRIPTION

2.6.1 GENERAL

This subsection describes the FSP service with respect to scheduling, configuration, underlying services, provider states, and protocol considerations.

2.6.2 SCHEDULING AND CONFIGURATION

SLE Utilization Management negotiates with SLE Complex Management to establish mutually agreed upon SLE service packages. Among other things, SLE service packages specify what service instances are to be provided, when those services are to be provided, and what resources are needed to enable those services.

Service packages also specify the initial values of the mission-dependent parameters required for service production and provision. FSP service production parameters include such things as the TC VC to be used, the multiplexing schemes applicable at TC frame and MAP level, maximum Packet Data Length TC Transfer Frame length, and configuration information associated with the service production performed by the Forward CLTU Generation and Forward TC Space Link Processing SLE-FGs. Provision parameters include such things as the scheduled start and stop times of the FSP service instance.

Service production is guaranteed to occur only as needed to support service packages that have been scheduled and mutually agreed upon by SLE Complex Management and SLE Utilization Management. Service provision occurs only within the bounds of the agreed upon schedule of service instances and only during those periods when there is an association between the service provider and the service user.

2.6.3 UNDERLYING SERVICES

If the production of an FSP service instances involves more than one Complex, the FSP service relies on one or both of the following SLE services, depending on which Functional Groups are implemented by which Complexes:

- a) Forward TC Frame (see NOTE 2 under 2.4.1);
- b) Forward CLTU.

Provision of FSP service depends on service management for scheduling, resources, and configuration. If the Forward CLTU Generation SLE-FG and/or Forward TC Space Link Processing SLE-FG are implemented by a Complex (or Complexes) other than the Complex that is providing the FSP service, the schedule for an FSP service instance must be compliant with the schedule of the underlying FTCTF service and/or Forward CLTU service.

The FSP service also depends on the availability of a suitable communications service to enable the exchange of information between the FSP service user and provider.

2.6.4 PROTOCOL DESCRIPTION

2.6.4.1 FSP Operations

The operations that constitute the FSP service are listed in table 2-1. Section 3 of this Recommended Standard contains the detailed specification of these operations.

Table 2-1: FSP Service Operations

Operations	Invoked By	Purpose	Con- firmed
FSP-BIND	Initiator (User)	To establish an association with the provider	Yes
FSP-UNBIND	Initiator (User)	To release an association previously established by an FSP-BIND operation	Yes
FSP-START	User	To request that the SLE service provider prepare to accept FSP-TRANSFER-DATA operations	Yes
FSP-STOP	User	To request that the provider stop service production for the Space Packets associated with this service instance and not yet passed to the segment queues and discard these Space Packets	Yes
FSP-TRANSFER-DATA	User	To transfer a Space Packet to the service provider	Yes
FSP-ASYNC-NOTIFY	Provider	To notify the user of an event affecting production or provision of the FSP service	No
FSP-SCHEDULE-STATUS-REPORT	User	To request that the provider send a status report immediately or periodically, or stop reporting	Yes
FSP-STATUS-REPORT	Provider	To send a status report to the user	No
FSP-GET-PARAMETER	User	To ascertain the value of an SLE service parameter (see tables 3-1 and 3-11)	Yes
FSP-THROW-EVENT	User	To forward an event that requires Complex Management to take the actions defined for this event	Yes
FSP-INVOKE-DIRECTIVE	User	To invoke TC-Directives as specified in reference [5]. TC directives are required to (re-)establish the commanding capability on a given VC	Yes
FSP-PEER-ABORT	User or Provider	To notify the peer that the local SLE application detected an error that requires the association to be terminated	No

2.6.4.2 States of the Service Provider

Once an FSP service instance is created, the FSP service provider is in one of three states, as follows:

- a) State 1 ('unbound'): In state 1, all resources required to enable the provision of the FSP service have been allocated, and all objects required to provide the service have been instantiated. However, no association yet exists between the user and the provider (i.e., the FSP transfer service provider port is not bound).
- b) State 2 ('ready'): In state 2, an association has been established between the user and the provider, and they may interact by means of the operations described in section 3 of this Recommended Standard. However, sending of Space Packets from the user to the provider (by means of the FSP-TRANSFER-DATA operation) is not permitted. The user may enable the delivery of Space Packets by means of the appropriate service operation (FSP-START), which, in turn, will cause the provider to transition to state 3 ('active').
- c) State 3 ('active'): State 3 resembles to state 2 ('ready'), except that now the user can send Space Packets. The service continues in this state until the user invokes the FSP-STOP operation to cause the provider to discard any Space Packets belonging to the given service instance and not yet having been passed to the segment queues and to transition back to state 2.

A simplified FSP service provider state transition diagram is shown in figure 2-4. A detailed state transition matrix is provided in 4.2.

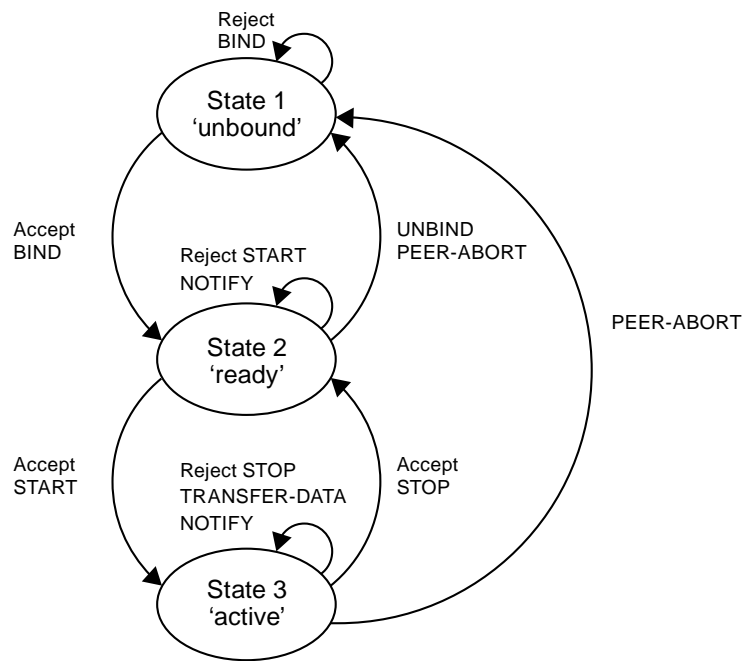


Figure 2-4: Simplified FSP Service Provider State Transition Diagram

2.6.4.3 Terminating an Association

An association is released normally when an FSP-UNBIND is issued by the user (the initiator of the association) and accepted by the provider (the responder). An association may be aborted by either the user or the provider by means of the FSP-PEER-ABORT operation. An association may also be aborted because of a failure in the underlying communications system. Such failures are signaled to the local application entity by the 'protocol abort' event described in 4.1.5.

2.6.4.4 Effects of Association Termination

Following the termination of an association, the provider immediately discards all Space Packets buffered for this service instance except any Space Packets that are already in the production process, i.e. that have already been converted to Frame Data Units and passed to the segment queues (see annex B).

When an association is released or aborted, no further operations can be exchanged between the user and the provider. The systems may re-establish an association via a new FSP-BIND operation if that is consistent with the service instance provision period. However, status information from the prior association is not preserved and is not available to the new association except that:

- a) all accounting information, such as number of Space Packets processed, is persistent during the service instance provision period;
- b) parameters that serve to relate notifications on an activity to operations that triggered this activity will not be altered when the association is released or aborted;
- c) COP parameters, i.e. parameters that are set by invoking directives (see 3.12), will not be altered.

2.6.4.5 Technology-specific Aspects

This Recommended Standard defines the FSP service. Provision of the FSP service in a real system also requires a specification of how the FSP service defined here is mapped to a communications service such that all invocations and returns of the FSP service operations can be conveyed between the user and the provider. In order not to restrict the applicability of this Recommended Standard to a specific communications technology, as few assumptions as possible have been made about the characteristics of the underlying communications service (see 1.3.1).

The FSP service interface between the user and the provider is specified in this Recommended Standard in terms of the operations that the service provides. Those operations are realized by mapping the service operation invocations and returns to protocol data units that can be conveyed by means of the underlying communications service. This Recommended Standard conceptualizes such mapping in two parts:

- a) FSP service operation invocations and returns (defined in section 3) are mapped to SLE-PDUs (defined in annex A);
- b) SLE-PDUs are mapped to protocol data units that can be conveyed by means of the underlying communications service.

The mapping of FSP service operation invocations and returns to SLE-PDUs is specified by this Recommended Standard. In the FSP case, an SLE-PDU corresponds to the invocation or return of an FSP operation. Other services may opt to map multiple TRANSFER-DATA invocations to a single SLE-PDU. From the point of view of the provider or user application, the interaction between the user and provider is in terms of operations, but from the point of view of the application entities that implement the FSP protocol, what is exchanged are SLE-PDUs.

The mapping of SLE-PDUs to an underlying communications service is intentionally outside the scope of this Recommended Standard (e.g., so that the FSP service may be mapped to more than one communications technology). In order to achieve interoperability, the user and provider must conform not only to this Recommended Standard but also to an agreed upon specification of the mapping of the FSP service to the underlying communications service. The specification of a mapping of the FSP service onto a particular communications service must address such points as:

- a) selection of communications network(s) to ensure connectivity;
- b) compatible configuration of protocol stacks (e.g., timeout values);
- c) specification of port-identifiers, and their translation onto the communications technology;
- d) specification of security related information.

Figure 2-5 illustrates a communications realization of the FSP service that results from such a mapping. The specification of such mappings is the subject of separate CCSDS Recommended Standards.

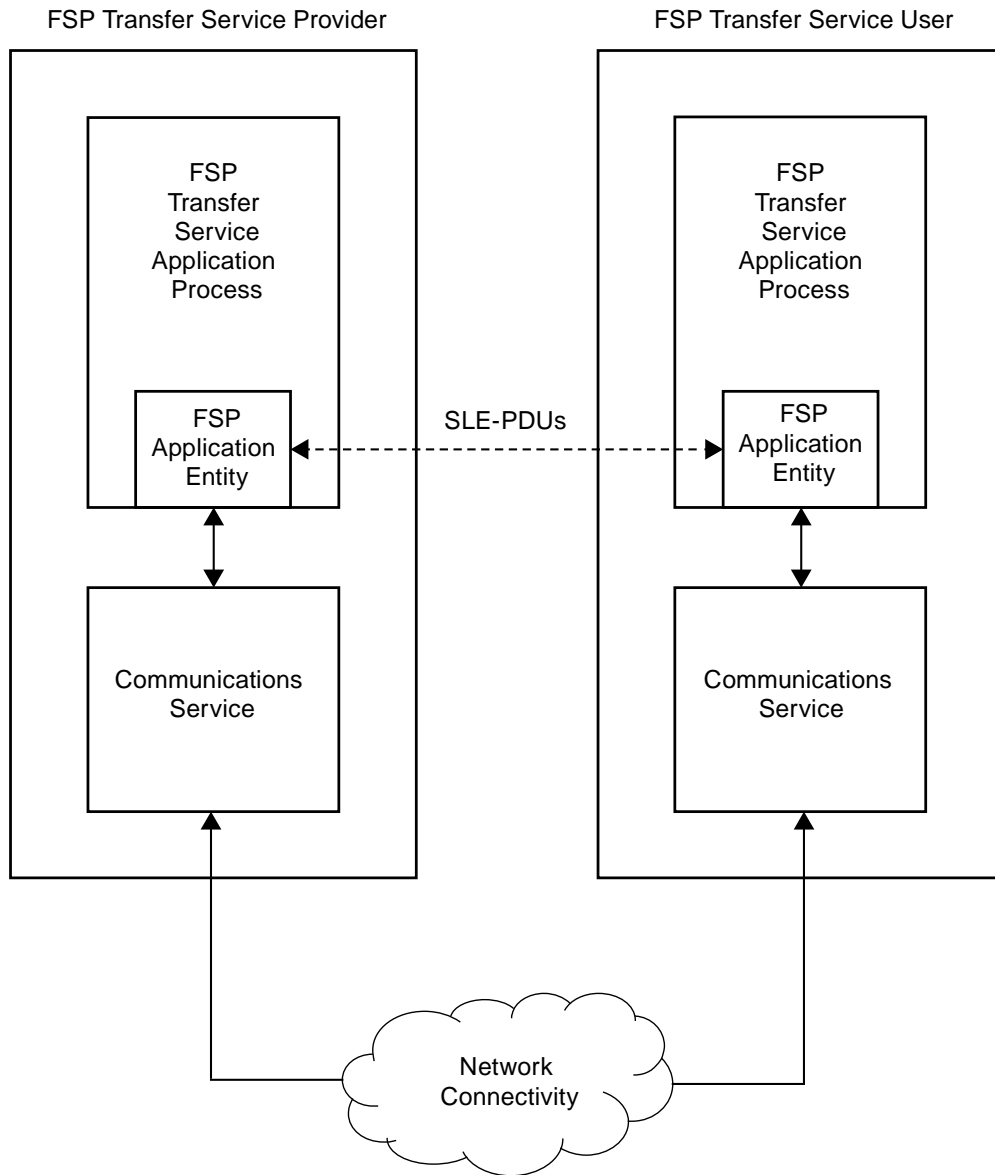


Figure 2-5: Communications Realization of FSP Service

Because the operations of the FSP service are relatively simple, once an association is in place between the service user and the service provider, the technology specific elements involved in the exchange of SLE-PDUs are generally minor. However, the way an association is established (i.e., the binding) tends to vary significantly depending on the communications technology in use. Nonetheless, the FSP-BIND and FSP-UNBIND operations as specified in this document are intended to be ‘technology neutral’. This neutrality is achieved as described in the following paragraphs.

For purposes of the communications mapping, the endpoints of an SLE association are identified by port identifiers, namely, an ‘initiator port identifier’ and a ‘responder port identifier’. The port identifiers represent all the technology-specific addressing information needed to establish communications between the user and provider and to route SLE-PDUs

between them. The initiator port identifier identifies the endpoint that will invoke the FSP-BIND operation (initiator). The responder port identifier identifies the endpoint that will perform the FSP-BIND operation (responder). Generally speaking, the information represented by a port identifier consists of:

- a) information needed to route data between two real systems over a communications channel or network; and
- b) information needed to route data within a real system to a particular application entity.

For example, the information represented by a port identifier might be the combination of an Internet Protocol (IP) network address and a Transmission Control Protocol (TCP) port number or the combination of an OSI network address and an associated set of service access points (SAPs).

The exact relationship between SLE port identifiers and communications ports provided by the underlying communications service must be specified by the mapping of the FSP service to the underlying communications service.

One possible mapping of the SLE transfer service to the TCP/IP communications service is specified in [I8]. As part of this mapping, also issues such as sizing of TCP buffers in accordance with the bandwidth-delay product of the communication link and ways to manage relative priority of transfer services concurrently using the same connectivity are to be addressed.

In order for an SLE association to be established, SLE Complex Management and SLE Utilization Management must agree beforehand on the responder port identifier for the association. The responder needs the information represented by the responder port identifier to ensure that resources are allocated to recognize and respond to an FSP-BIND invocation for that association. The initiator needs the information to ensure that the FSP-BIND invocation will be communicated to the appropriate responder.

In general, it is not necessary for SLE Complex Management and SLE Utilization Management to agree beforehand on the initiator port identifier for the association. Rather, the initiator should communicate that information to the responder in conjunction with the FSP-BIND invocation. The exact means by which the initiator port identifier is provided to the responder is technology-specific and must be specified by the mapping of the FSP service to the underlying communications service.

The responder port identifier is included as a parameter of the FSP-BIND operation. While it is only necessary that the SLE application entity communicate the information represented by the port identifiers to the underlying communications service, the responder port identifier is provided as a parameter of the FSP-BIND operation to allow for the possible simplification of the implementation of a gateway.

The information represented by the responder port identifier is technology-specific. In order to define the FSP-BIND operation in a way that is not technology-specific, the `responder-port-identifier` parameter of the FSP-BIND operation is defined to be a logical name. A logical name is an arbitrary identifier that has an appropriately chosen and agreed upon translation to technology-specific information. Prior to the beginning of the service instance provision period, SLE Complex Management and SLE Utilization Management must mutually agree upon the value of the responder port identifier (and its translation) applicable to that service instance. The actual process of translating logical names to technology-specific information is considered a local matter. The translation methodology may rely on simple techniques such as look-up tables or may use more elaborate mechanisms such as naming or directory services.

The above discussion describes the case that both the user and provider applications are implemented using the same communications service. It is possible to achieve interoperability even if the user and provider use different communications services. However, in that case interoperability requires the use of an appropriate gateway.

2.6.4.6 Buffering

The FSP service buffers the Space Packets for the purpose of multiplexing concurrent FSP data channels in accordance with the applicable multiplexing scheme and for maintaining a steady output stream of TC frames despite variable latency over the ground communications links. Annex B specifies the applicable buffering mechanisms in detail. All Space Packets transfers from the service user to the service provider must occur within the scheduled service instance provision period.

2.7 OPERATIONAL SCENARIO

Prior to the actual provision of service, start and stop times for both the space link session and the associated FSP service instance are negotiated between SLE Complex Management and SLE Utilization Management. Configuration and other information needed to enable the service are also agreed.

Some time before the scheduled start time of the FSP service instance, the service instance is created by SLE Complex Management. Initially, the service provider is in state 1 ('unbound'). At the scheduled start time of the space link session, the SLE Complexes involved establish the forward link to the spacecraft and initiate the production of FSP service and, if applicable, of the underlying FTCTF service (see NOTE 2 under 2.4.1) and Forward CLTU service. Typically (but not necessarily) the start time of the service instance will precede by a small margin the start time of the space link session to allow the user to bind to the service before the start of the space link session.

The following illustrates a typical sequence of operations between the user and the provider of the FSP service. A complete definition of the operations is found in section 3; the formal specification of provider behavior is presented in section 4.

- a) The user invokes the FSP-BIND operation to establish an association.
- b) The provider monitors the status of the underlying services. If the production status permits, it transitions from state 1 ('unbound') to state 2 ('ready') and returns a report of the successful completion of the bind operation to the user.
- c) The provider continuously monitors the production status. When the production status changes and the user might be affected by this change, the provider sends FSP-ASYNC-NOTIFY to the user.
- d) The user may check parameters that control service provision by means of the FSP-GET-PARAMETER operation.
- e) A user interested in obtaining periodic status reports may invoke the FSP-SCHEDULE-STATUS-REPORT operation to configure status reporting.
- f) The user invokes the FSP-START operation to enable the submission of Space Packets.
- g) The provider transitions from state 2 ('ready') to state 3 ('active') and confirms the start operation to the user.
- h) The user next submits a Space Packet by invoking the FSP-TRANSFER-DATA operation. The provider verifies the Packet, and if acceptable, buffers it until the earliest transmission start time specified in the FSP-TRANSFER-DATA invocation is reached. In addition, notifications may be delivered by means of FSP-ASYNC-NOTIFY operations, and requested status reports are delivered by means of FSP-STATUS-REPORT operations.
- i) The user sends additional Space Packets by repeated invocation of FSP-TRANSFER-DATA operations.
- j) The user checks if radiation or acknowledgement of all Space Packets is completed by inspecting the notifications or reports sent by the provider via the FSP-ASYNC-NOTIFY or FSP-STATUS-REPORT operations. If all Space Packets have been radiated or acknowledged, the user will invoke the FSP-STOP operation, which will cause the provider to transition to the 'ready' state.
- k) If the service instance provision period has not expired, the user may initiate the radiation of another set of Space Packets by invoking another FSP-START operation. If there are no more Packets to be uplinked, the user terminates the association by invoking the FSP-UNBIND operation.

2.8 SECURITY ASPECTS OF THE SLE FORWARD SPACE PACKET (FSP) TRANSFER SERVICE

2.8.1 SECURITY BACKGROUND/INTRODUCTION

The SLE transfer services explicitly provide authentication and access control. Additional security capabilities, if required, are levied on the underlying communication services that support the SLE transfer services. The SLE transfer services are defined as layered application services operating over underlying communication services that must meet certain requirements but which are otherwise unspecified. Selection of the underlying communication services over which real SLE implementations connect is based on the requirements of the communicating parties and/or the availability of CCSDS-standard communication technology profiles and proxy specifications. Different underlying communication technology profiles are intended to address not only different performance requirements but also different security requirements. Missions and service providers are expected to select from these technology profiles to acquire the performance and security capabilities appropriate to the mission. Specification of the various underlying communication technologies, and in particular their associated security provisions, are outside the scope of this Recommended Standard.

The SLE FSP transfer service transfers data that is destined for a mission spacecraft. As such, the SLE FSP transfer service has custody of the data for only a portion of the end-to-end data path between MDOS and mission spacecraft. Consequently the ability of an SLE transfer service to secure the transfer of mission spacecraft data is limited to that portion of the end-to-end path that is provided by the SLE transfer service (i.e., the terrestrial link between the MDOS and the ground termination of the ground-space link to the mission spacecraft). End-to-end security must also involve securing the data as it crosses the ground-space link, which can be provided by some combination of securing the mission data itself (e.g., encryption of the mission data within CCSDS space packets) and securing the ground-space link (e.g., encryption of the physical ground-space link). Thus while the SLE FSP transfer service plays a role in the end-to-end security of the data path, it does not control and cannot ensure that end-to-end security. This component perspective is reflected in the security provisions of the SLE transfer services.

2.8.2 STATEMENTS OF SECURITY CONCERNS

This section identifies SLE FSP transfer service support for capabilities that responds to these security concerns in the areas of data privacy, data integrity, authentication, access control, availability of resources, and auditing.

2.8.2.1 Data Privacy (also known as Confidentiality)

This SLE FSP transfer service specification does not define explicit data privacy requirements or capabilities to ensure data privacy. Data privacy is expected to be ensured outside of the SLE transfer service layer, by the mission application processes that

communicate over the SLE transfer service, in the underlying communication service that lies under the SLE transfer service, or some combination of both. For example, mission application processes might apply end-to-end encryption to the contents of the CCSDS space link data units carried as data by the SLE transfer service. Alternatively or in addition, the network connection between the SLE entities might be encrypted to provide data privacy in the underlying communication network.

2.8.2.2 Data Integrity

The SLE FSP service requires that each transferred space packet be accompanied by a sequence number, which must increase monotonically. Failure of a space packet to be accompanied by the expected sequence number causes the space packet to be rejected (see 3.6.2.18.1 d)). This constrains the ability of a third party to inject additional command data into an active FSP transfer service instance.

The SLE FSP transfer service defines and enforces a strict sequence of operations that constrain the ability of a third party to inject operation invocations or returns into the transfer service association between a service user and provider (see 4.2.2). This constrains the ability of a third party to seize control of an active FSP transfer service instance without detection.

The SLE FSP transfer service requires that the underlying communication service transfer data in sequence, completely and with integrity, without duplication, with flow control that notifies the application layer in the event of congestion, and with notification to the application layer in the event that communication between the service user and the service provider is disrupted (see 1.3.1). No specific mechanisms are identified, as they will be an integral part of the underlying communication service.

2.8.2.3 Authentication

This SLE FSP transfer service specification defines authentication requirements (see 3.1.5), and defines `initiator-identifier`, `responder-identifier`, `invoker-credentials`, and `performer-credentials` parameters of the service operation invocations and returns that are used to perform SLE transfer service authentication. The procedure by which SLE transfer service operation invocations and returns are authenticated is described in annex F of the Cross Support Concept Green Book (reference [I3]). The SLE transfer service authentication capability can be selectively set to authenticate at one of three levels: authenticate every invocation and return, authenticate only the BIND operation invocation and return, or perform no authentication. Depending upon the inherent authentication available from the underlying communication network, the security environment in which the SLE service user and provider are operating, and the security requirements of the spaceflight mission, the SLE transfer service authentication level can be adapted by choosing the SLE operation invocations and returns that shall be authenticated. Furthermore, the mechanism used for generating and checking the credentials and thus the

level of protection against masquerading (simple or strong authentication) can be selected in accordance with the results of a threat analysis.

2.8.2.4 Access Control

This SLE FSP transfer service specification defines access control requirements (see 3.1.4), and defines `initiator-identifier` and `responder-identifier` parameters of the service operation invocations and returns that are used to perform SLE transfer service access control. The procedure by which access to SLE transfer services is controlled is described in annex F of the Cross Support Concept Green Book (reference [I3]).

2.8.2.5 Availability of Resources

The SLE transfer services are provided via communication networks that have some limit to the resources available to support those SLE transfer services. If these resources can be diverted from their support of the SLE transfer services (in what is commonly known as ‘denial of service’) then the performance of the SLE transfer services may be curtailed or inhibited. This SLE FSP transfer service specification does not define explicit capabilities to prevent denial of service. Resource availability is expected to be ensured by appropriate capabilities in the underlying communication service. The specific capabilities will be dependent upon the technologies used in the underlying communication service and the security environment in which the transfer service user and provider operate.

2.8.2.6 Auditing

This SLE FSP transfer service specification does not define explicit security auditing requirements or capabilities. Security auditing is expected to be negotiated and implemented bilaterally between the spaceflight mission and the service provider.

2.8.3 POTENTIAL THREATS AND ATTACK SCENARIOS

The SLE FSP transfer service depends on unspecified mechanisms operating above the SLE transfer service (between a mission spacecraft application process and its peer application process on the ground), underneath the SLE transfer service in the underlying communication service, or some combination of both, to ensure data privacy (confidentiality). If no such mechanisms are actually implemented, or the mechanisms selected are inadequate or inappropriate to the network environment in which the mission is operating, an attacker could read the command data contained in the FSP protocol data units as they traverse the WAN between service user and service provider.

The SLE FSP transfer service constrains the ability of a third party to seize control of an active SLE transfer service instance, or to inject extra command data into a service instance, but it does not specify mechanisms that would prevent an attacker from intercepting the protocol data units and replacing the contents of the `data` parameter. The prevention of such

a replacement attack depends on unspecified mechanisms operating above the SLE transfer service (between a mission spacecraft application process and its peer application process on the ground), underneath the SLE transfer service in the underlying communication service, in bilaterally-agreed extra capabilities applied to the SLE transfer service (e.g., encryption of the data parameter) or some combination of the three. If no such mechanisms are actually implemented, or the mechanisms selected are inadequate or inappropriate to the network environment in which the mission is operating, an attacker could ‘hijack’ an established SLE FSP transfer service instance and overwrite the commands in the protocol data units to subvert or destroy the operation of the spacecraft.

If the SLE transfer service authentication capability is not used and if authentication is not ensured by the underlying communication service, attackers may somehow obtain valid `initiator-identifier` values and use them to initiate SLE transfer service instances by which they could subvert or destroy the mission.

The SLE FSP transfer service depends on unspecified mechanisms operating in the underlying communication service to ensure that the supporting network has sufficient resources to provide sufficient support to legitimate users. If no such mechanisms are actually implemented, or the mechanisms selected are inadequate or inappropriate to the network environment in which the mission is operating, an attacker could prevent legitimate users from communicating with their spacecraft, causing degradation or even loss of the mission.

If the provider of SLE FSP transfers service provides no security auditing capabilities, or if a user chooses not to employ auditing capabilities that do exist, then attackers may delay or escape detection long enough to do serious (or increasingly serious) harm to the mission.

2.8.4 CONSEQUENCES OF NOT APPLYING SECURITY

The consequences of not applying security to the SLE FSP transfer service are possible degradation and loss of ability to command the spacecraft, and even loss of the spacecraft itself.

3 FSP SERVICE OPERATIONS

NOTE – This section (3) specifies the processing of valid SLE-PDUs (i.e., those that are recognized as the invocation or return of an FSP service operation). Subsection 3.1 specifies behaviors that are generally applicable to all operations. Subsections 3.2 through 3.13 specify individual operations. Handling of invalid SLE-PDUs is specified in subsection 4.1.

3.1 GENERAL CONSIDERATIONS

3.1.1 RESULT OF OPERATIONS

3.1.1.1 All confirmed operations shall report on the outcome of the operation in a return, except as specified otherwise in section 4.

3.1.1.2 All returns shall include a `result` parameter that indicates whether the outcome of the operation was successful ('positive result') or unsuccessful ('negative result').

3.1.1.3 In the event of a 'negative result', the return shall also include a `diagnostic` parameter, the value of which is descriptive of the reason for the 'negative result'.

NOTE – Possible values of the `diagnostic` parameter are listed in the description of each operation.

3.1.1.4 A `diagnostic` parameter value of 'other reason' shall be returned only if no other value in the list adequately describes the reason for the 'negative result'.

3.1.2 PARAMETER TYPES

The types of all parameters shall conform to the abstract syntax specified in annex A.

NOTE – Some parameter types in annex A are chosen such that possible future extensions of the range of allowed values of a parameter will not cause a type mismatch. For example, parameters that logically are of the 'enumerated' type are specified as being of the 'named integer' type.

3.1.3 PARAMETER CHECKING

3.1.3.1 Validity checks shall be performed on the values of parameters associated with an operation.

NOTE – Rules governing the validity of parameter values are included in the specification of individual operations. General reasons for regarding a parameter value as invalid are specified in the following subsections.

3.1.3.2 A parameter shall be treated as invalid if its value is outside the range or not in the set of values currently permitted by service management for the given parameter.

NOTE – A conformant implementation shall be capable of supporting the full range or set as specified in annex A.

3.1.3.3 A parameter shall be treated as invalid if its value is in conflict with the value of another parameter in the same invocation.

NOTE – For example, in the FSP-TRANSFER-DATA invocation the time specified in the `earliest-production-time` parameter is later than the time specified in the `latest-production-time` parameter.

3.1.3.4 If a parameter value is not valid, the operation shall not be performed, and, for confirmed operations, a report of ‘negative result’ shall be returned to the invoker.

3.1.3.5 Except as noted in 3.2.2.11, checks for invalid parameters or for other conditions that can cause a report of ‘negative result’ should be performed in the order in which diagnostic values are listed in the descriptions of the operations, and the diagnostic parameter should be set to the value defined for the first problem found.

3.1.3.6 In the case that an implementation does not adhere to the sequence of checks as specified by the sequence of diagnostic values, such implementation shall specify the sequence in which the checks are actually performed.

3.1.4 ACCESS CONTROL

3.1.4.1 The FSP service shall implement access control based on the identity of the initiator and responder. Access control is performed at two levels:

- a) the initiator must be registered at the responder and the responder must be registered at the initiator;
- b) the initiator and responder must be authorized for the given service instance.

3.1.4.2 The initiator shall have access to a registry of authorized responders and the responder shall have access to a registry of authorized initiators. These registries shall be maintained by SLE Complex Management and SLE Utilization Management, respectively.

3.1.4.3 Service management shall specify the authorized initiator and responder for each service instance.

3.1.4.4 The initiator and responder shall indicate their identity by setting the parameters `initiator-identifier` and `responder-identifier` in the FSP-BIND operation to the values assigned by service management.

3.1.5 AUTHENTICATION

NOTE – Requirements for security depend on the application and the environment of the SLE Complexes and the MDOS (e.g., whether closed or public networks are used or if access is only from physically restricted areas). In many environments, security may be provided by the communications service, transparently to the SLE application. This Recommended Standard does not preclude the use of security features that are provided by the communications service or the local environment, nor does it assume the availability of such features.

3.1.5.1 The FSP service shall provide the following options with respect to level of authentication of invocations and returns of operations:

- a) ‘all’: all FSP invocations and returns, except the invocation of FSP-PEER-ABORT, shall be authenticated;
- b) ‘bind’: only the FSP-BIND invocation and return shall be authenticated;
- c) ‘none’: no FSP invocations or returns shall be authenticated.

3.1.5.2 SLE Complex Management and SLE Utilization Management shall agree on the level of authentication to be required for an association between a service user and a service provider and shall configure both entities accordingly.

3.1.5.3 SLE Complex Management and SLE Utilization Management shall agree on the algorithm used to generate and check credentials parameters and make this algorithm known to the service user and service provider, together with associated parameters such as passwords or keys as necessary for the selected algorithm.

NOTES

- 1 The specification of the algorithms themselves is outside the scope of this Recommended Standard.
- 2 The `initiator-identifier` and `responder-identifier` parameters of the FSP-BIND operation identify the user and provider, respectively, and therefore the applicable authentication level and algorithm necessary to generate and check credentials.

3.1.5.4 For operations for which authentication is required by the terms of the agreement between SLE Complex Management and SLE Utilization Management:

- a) invocations shall include an `invoker-credentials` parameter to permit the performer to authenticate the invocation; and
- b) returns shall include a `performer-credentials` parameter to permit the invoker to authenticate the return.

3.1.5.5 For operations for which authentication is not required, the `invoker-credentials` or `performer-credentials` parameter should be set to the value 'unused' to signify that the invocation or return does not carry credentials.

3.1.6 BLOCKING AND NON-BLOCKING OPERATIONS

3.1.6.1 To support applications that may need to invoke several operations concurrently, the `invoke-ID` parameter is specified for all confirmed operations except FSP-BIND and FSP-UNBIND.

NOTES

- 1 The `invoke-ID` parameter allows the invoker to correlate a particular return to the invocation that prompted it.
- 2 Confirmed operations that include the `invoke-ID` parameter are non-blocking operations; those that do not are blocking operations. Unconfirmed operations are always non-blocking.

3.1.6.2 After invoking a blocking operation, the invoker shall not invoke another operation for the same service instance until the return from the blocking operation is received; if the return from a blocking operation is not received in a timely manner, the invoker may invoke FSP-PEER-ABORT to terminate the association.

3.1.6.3 After invoking a non-blocking operation, the invoker may invoke another operation without waiting for the return from the first invocation.

3.1.6.4 The value of the `invoke-ID` parameter shall be an invoker-supplied arbitrary integer value that shall be returned, unchanged, by the performer.

3.1.6.5 The invocation of a non-blocking operation shall be rejected with the diagnostic 'duplicate invoke id' if it includes an `invoke-ID` whose value is the same as that of another invocation that is awaiting confirmation within the context of the same service instance.

3.1.6.6 To ensure that the FSP service behaves in a predictable manner, the effects of operations shall be as though the operations were performed in the order that their invocations were received by the performer.

3.1.6.7 The invoker may choose not to exploit the non-blocking capability and always wait for the return from a non-blocking operation before invoking another operation.

NOTE – An invoker wishing to operate in blocking mode, i.e., to invoke a new operation only after the return from the previous operation has been received, may use a constant value for the `invoke-ID` parameter. As long as a return is still outstanding, the performer will reject any further invocations.

3.1.6.8 Compliance with this Recommended Standard does not require the performer to process invocations concurrently; however, the performer must accept invocations from a non-blocking invoker and buffer and serialize them by local means not visible externally.

3.1.7 TIME

3.1.7.1 The time reference for all parameters containing a time value shall be based on Coordinated Universal Time (UTC).

3.1.7.2 The type of parameters containing a time value shall be the CCSDS Day Segmented (CDS) time code format (reference [2]) with an epoch of 1958-01-01 and a 16-bit day segment. Depending on the FSP service provider capabilities and/or the supported mission requirements, the time tag may have either a resolution of microseconds or a resolution of picoseconds.

3.1.7.3 All time values shall be expressed to a precision of at least one-tenth (0.1) of a second.

3.1.7.4 All time value shall be accurate to within one-tenth (0.1) of a second or better.

3.1.8 DELIVERY MODES

3.1.8.1 Forward Online Delivery

3.1.8.1.1 Forward online delivery service provisioning shall occur at the same time as service production, i.e., during a space link session.

3.1.8.1.2 Space Packets supplied by the service user are buffered by the service provider until they are processed.

3.1.8.1.3 The buffer used by the service provider exists only during service provisioning.

3.1.8.1.4 The timing of Packet processing is determined by the order of Packets in the buffer and any annotation data provided with the Packets (see annex B).

3.1.8.1.5 Two transmission modes shall be available to the service user:

- a) sequence-controlled (AD);
- b) expedited (BD).

Sequence-controlled transmission mode means that there is a high probability of complete delivery of the Space Packet, that no Packet is duplicated, and that no Packet is delivered out of sequence. Expedited mode delivers Space Packets in the sequence specified but does not guarantee complete delivery.

NOTE – The forward online delivery mode is defined in this Recommended Standard.

3.1.8.2 Forward Offline Delivery

The forward offline delivery mode is not defined in this version of this Recommended Standard.

3.1.9 SETTING OF PARAMETERS

3.1.9.1 An FSP provider shall permit setting of the parameters as specified in table 3-1.

3.1.9.2 The range or set of values a parameter may assume is constrained by specification of its data type (see annex A).

3.1.9.3 Service management may further constrain the allowed values for a given service instance.

NOTES

- 1 Further details on these parameters are presented in 3.10.
- 2 Table 3-1 contains only parameters for which the user can ascertain the current value by means of the FSP-GET-PARAMETER operation. A complete list of parameters that may affect service production is to be found in the service management suite of documents (see 1.5.2).

Table 3-1: Setting of FSP Service Operation Parameters

Parameter	Service Management	FSP-START Operation	FSP-SCHEDULE-STATUS-REPORT Operation	FSP-INVOKE-DIRECTIVE Operation
Parameters applicable to all FSP service instances:				
maximum-packet-data-length	X			
vc-multiplexing-control	X			
vc-multiplexing-scheme	X			

Parameter	Service Management	FSP-START Operation	FSP-SCHEDULE-STATUS-REPORT Operation	FSP-INVOKE-DIRECTIVE Operation
Parameters applicable to all FSP service instances using a given Physical Channel:				
bit-lock-required (see NOTE)	X			
clw-physical-channel	X			
clw-global-VCID	X			
repetition-limit	X			
rf-available-required (see NOTE)	X			
Parameters applicable to all FSP service instances using a given VC:				
blocking-timeout-period	X			
blocking-usage (blocking performed by the provider)	X			
cop-control-frames-repetition	X			
directive-invocation-enabled	X			
fop-sliding-window	X			X
map-multiplexing-control	X			X
map-multiplexing-scheme	X			
maximum-frame-length	X			
segment-header	X			
sequence-controlled-frames-repetition	X			

Parameter	Service Management	FSP-START Operation	FSP-SCHEDULE-STATUS-REPORT Operation	FSP-INVOKE-DIRECTIVE Operation
timeout-type	X			X
timer-initial	X			X
transmission-limit	X			X
transmitter-frame-sequence-number	X			X
Parameters applicable to a given service instance:				
apid-list	X			
delivery-mode	X			
expected-packet-identification		X		
map-list	X			
minimum-reporting-cycle	X			
permitted-transmission-mode	X			
reporting-cycle			X	
return-timeout-period	X			
service-instance-provision-period	X			
service-version-number	X			
throwing-of-events-enabled	X			
virtual-channel	X			

NOTE – Strictly speaking, the parameters `bit-lock-required` and `rf-available-required` are not part of the FSP service, as processing of the associated lock flags in the CLCW is delegated to the Forward TC Space Link Processing FG (see 2.4.1.4). Nonetheless these parameters are listed here to underline that the processing of these lock flags is identical for all FSP service instances sharing the same physical channel. Furthermore, the uplink lock status has a significant impact on the FSP service behavior exposed to the user.

3.1.10 PROVIDER BUFFERING REQUIREMENTS

3.1.10.1 The service package shall specify the amount of buffering the provider must maintain.

3.1.10.2 The amount of buffer space shall be specified in terms of the number of octets that can be stored.

3.1.10.3 The service provider shall buffer only complete Space Packets.

3.1.11 ACCOUNTING SUMMARY

3.1.11.1 Statistical information to be collected over a period of time shall always refer to the service instance provision period.

3.1.11.2 Separate information shall be kept for AD and BD modes (see 3.9.2.9 to 3.9.2.11).

3.2 FSP-BIND

3.2.1 PURPOSE

3.2.1.1 The initiator shall invoke the FSP-BIND operation to establish an association between the initiator and responder as defined in 1.6.1.8.2.

3.2.1.2 The responder shall return a report of the outcome of the performance of the FSP-BIND operation to the initiator.

3.2.1.3 Except as provided in 3.2.1.4, the initiator shall not invoke any further FSP operations for this service instance until the return from the responder is received.

3.2.1.4 If the return from the invocation of FSP-BIND is not received after a sufficiently long time, the initiator may attempt to recover by invoking the FSP-PEER-ABORT operation (see 3.13) followed by another FSP-BIND.

NOTE – The length of the duration that constitutes ‘a sufficiently long time’ is determined by service management.

3.2.1.5 The FSP-BIND operation is valid only in state 1 (‘unbound’) and shall be invoked only by the user.

3.2.2 INVOCATION, RETURN, AND PARAMETERS

3.2.2.1 General

The parameters of the FSP-BIND operation shall be present in the invocation and return as specified in table 3-2.

3.2.2.2 `invoker-credentials`

The `invoker-credentials` parameter shall provide information that enables the performer to authenticate the FSP-BIND invocation (see 3.1.5).

3.2.2.3 `performer-credentials`

The `performer-credentials` parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-BIND (see 3.1.5).

3.2.2.4 `initiator-identifier`

The `initiator-identifier` parameter shall identify the authority on whose behalf the SLE application entity is initiating an association.

Table 3-2: FSP-BIND Parameters

Parameter	Invocation	Return
invoker-credentials	M	
performer-credentials		M
initiator-identifier	M	
responder-identifier		M
responder-port-identifier	M	
service-type	M	
version-number	M	C
service-instance-identifier	M	
result		M
diagnostic		C

NOTES

- 1 The `initiator-identifier` parameter permits the responder to determine if the initiator is registered at this responder and if the FSP-BIND operation is being invoked by the authorized initiator for this service instance.
- 2 Each value of the `initiator-identifier` parameter is associated with exactly one authentication level and exactly one authentication scheme.
- 3 If authentication based on credentials is used, this parameter may be redundant since the `initiator-identifier` value may be one constituent of the `invoker-credentials` parameter. However, the encoding may differ, and it may be convenient to have this parameter also available in ‘clear text’ form.

3.2.2.5 responder-identifier

The **responder-identifier** parameter shall identify the authority on whose behalf the responding SLE application entity is acting.

NOTES

- 1 The `responder-identifier` parameter permits the initiator to determine if the responder from which the FSP-BIND return originates is registered at this initiator.
- 2 The initiator uses this parameter, if applicable, after having successfully authenticated the FSP-BIND return to determine if this return originates from the intended responder.

3.2.2.6 responder-port-identifier

NOTE – The `responder-port-identifier` parameter is included in the FSP-BIND invocation to support its possible use by particular kinds of gateways. It is used by such gateways to complete the association with the responding SLE application entity, and it is not intended to be used by the responding SLE application entity itself. Beyond this statement, the behavior of such gateways is outside the scope of this Recommended Standard.

3.2.2.6.1 The `responder-port-identifier` parameter shall contain the port identifier of the responding SLE application entity with which the initiator seeks to establish an association.

3.2.2.6.2 The responding SLE application entity shall ignore the value of the `responder-port-identifier` parameter for purposes of determining the validity of the invocation.

NOTES

- 1 The value of the `responder-port-identifier` parameter is a logical name that can be translated into the technology-specific addressing information required to establish a connection with the responder using the agreed upon communications service. (See 2.6.4.5 for more information.)
- 2 SLE Complex Management and SLE Utilization Management must have previously agreed on the `responder-port-identifier` and its translation that is applicable to a particular instance of service.
- 3 The `responder-port-identifier` parameter is included in the FSP-BIND invocation to support its possible use by particular kinds of gateways. Implementations not requiring this parameter can ignore its value.
- 4 In case the association between user and provider is established via a gateway and the value of the `responder-port-identifier` parameter is incorrectly set, the gateway will not be able to relay the BIND invocation to the target responding SLE application entity. The lack of a return for the FSP-BIND operation will trigger the ‘return timeout’ event on the user side. As specified in 4.1.3, the user will abort the association by invoking the FSP-PEER-ABORT operation with the `diagnostic` parameter set to ‘return timeout’.

3.2.2.7 service-type

The **service-type** parameter shall specify the type of service that will be provided if the bind operation succeeds.¹

3.2.2.8 version-number

3.2.2.8.1 The **version-number** parameter shall identify the version number of the FSP service specification that is to govern this association if the FSP-BIND succeeds.

3.2.2.8.2 `version-number` is conditionally present in the return based on the `result` parameter:

- a) if the value of `result` is 'positive result', `version-number` shall be present in the return;
- b) if the value of `result` is 'negative result', `version-number` shall not be present in the return.

3.2.2.8.3 If a provider does not support version negotiation, the `version-number` value it will accept during the BIND operation is configured by means of the managed parameter `service-version-number` (see table 3-1).

3.2.2.8.4 If the value of `result` is 'positive result', the responder shall either:

- a) accept the version proposed by the initiator by putting the same version number into the positive return; or
- b) if the responder supports version negotiation, propose a lower (earlier) version number by putting the lower version number into the return.

3.2.2.8.5 If the responder implementation does not support the requested version and does not support a lower version (or does not support version negotiation), the responder shall reject the bind with the `diagnostic` parameter set to 'version not supported'.

3.2.2.8.6 If the responder proposes a lower version in the return and the initiator does not support version negotiation or does not support the version proposed by the responder, the initiator shall unbind the association.

3.2.2.8.7 The `version-number` value of the FSP service defined by this issue of this Recommended Standard shall be '5'.

¹ For the FSP-BIND operation, the `service-type` parameter is redundant, because the only valid value of `service-type` is 'fwdTcSpacePkt'. However, it is anticipated that future work by CCSDS will result in FSP-BIND being superseded by a generic SLE-BIND operation that is invoked with any one of several SLE service types as specified `ApplicationIdentifier` in annex A. The FSP-BIND `service-type` parameter is provided in an attempt to facilitate such a change.

NOTE – The version negotiation process as outlined above is only feasible as long as future versions of the FSP service retain the specification of the FSP-BIND operation.

3.2.2.9 **service-instance-identifier**

The **service-instance-identifier** parameter shall uniquely identify this service instance within the scope of the service-providing SLE Complex.

3.2.2.10 **result**

The **result** parameter shall specify the result of the FSP-BIND invocation and shall contain one of the following values:

- a) ‘positive result’—the FSP-BIND operation has been performed by the responder and the association is established;
- b) ‘negative result’—the FSP-BIND operation has not been performed by the responder for the reason specified in the **diagnostic** parameter, and the association is not established.

3.2.2.11 **diagnostic**

3.2.2.11.1 If **result** is ‘negative result’, **diagnostic** shall be present and its value shall be one of the following:

- a) ‘access denied’—an initiator with the **initiator-identifier** value presented in the FSP-BIND invocation is not registered at the responder;
- b) ‘service type not supported’—the value of the **service-type** parameter of the FSP-BIND invocation does not identify a service type supported by the responder;
- c) ‘version not supported’—the responder does not support the requested version and the responder implementation does not permit version negotiation; or the responder does not support any version of the service lower than the one requested by the initiator;
- d) ‘no such service instance’—the requested service instance is not defined by any agreed upon service package known to the responder;
- e) ‘already bound’—the service instance is already bound via a different association;
- f) ‘service instance not accessible to this initiator’—the initiator specified by the **initiator-identifier** parameter of the FSP-BIND invocation does not match the authorized initiator for the service instance identified by the **service-instance-identifier** parameter;

- g) ‘inconsistent service type’—the value of the `service-type` parameter of the FSP-BIND invocation is not ‘`fwdTcSpacePkt`’, or the value of the `service-type` parameter does not match the service type of the service instance identified by the `service-instance-identifier` parameter;
- h) ‘invalid time’—the FSP-BIND operation was invoked outside the service instance provision period of the service instance identified by the `service-instance-identifier` parameter;
- i) ‘out of service’—the responder has been taken out of service for an indefinite period by management action, i.e., `production-status` is ‘halted’;
- j) ‘other reason’—the reason for the negative result will have to be found by other means.

NOTES

- 1 In some implementations, under some circumstances, it may not be possible for the intended performer to provide a return in the event of the conditions indicated by diagnostic d), h) or i).
- 2 Initiators should consider that, under some conditions, FSP-BIND may fail with no return, e.g., if the value of the `responder-port-identifier` parameter is incorrect.

3.2.2.11.2 If `result` is ‘positive result’, the `diagnostic` parameter shall not be present in the return.

3.2.3 EFFECTS

3.2.3.1 If `result` is ‘positive result’, the FSP-BIND operation shall have the following effects:

- a) an association between the user and the provider shall be established;
- b) the provider shall transition from state 1 (‘unbound’) to state 2 (‘ready’);
- c) upon receipt of the positive return, the user may proceed to invoke other FSP service operations, e.g., to initialize the service and enable the Space Packet transfer.

3.2.3.2 If `result` is ‘negative result’, the FSP-BIND operation shall have the following effects:

- a) an association between the user and the provider shall not be established;
- b) the provider shall remain in state 1 (‘unbound’);
- c) upon receipt of the negative return:

- 1) the initiator should examine the `diagnostic` parameter for the cause;
- 2) the initiator may attempt to re-invoke the FSP-BIND.

3.3 FSP-UNBIND

3.3.1 PURPOSE

3.3.1.1 The initiator shall invoke the FSP-UNBIND to release an association previously established by FSP-BIND (see 3.2).

3.3.1.2 The responder shall return a report of the outcome of the performance of the FSP-UNBIND operation to the initiator.

3.3.1.3 Except as provided in 3.3.1.4, the initiator shall not invoke any further FSP operations for this service instance until the return from FSP-UNBIND is received; nor shall it perform any further operations invoked by the responder; nor shall it return to the responder any further reports of the outcome of operations invoked by the responder.

NOTE – The initiator may invoke the FSP-UNBIND operation even if it did not yet receive all returns from previously invoked operations. The initiator should be aware that the responder may choose not to send any further returns as soon as it has received the FSP-UNBIND invocation. It may then happen that the FSP-UNBIND return is not received before one of the missing returns causes a missing return timeout (see 4.1.3).

3.3.1.4 If the return from FSP-UNBIND invocation is not received after a sufficiently long time, the initiator should invoke the FSP-PEER-ABORT operation (see 3.13) to abort the association.

NOTES

- 1 The length of the duration that constitutes ‘a sufficiently long time’ is determined by service management.
- 2 Following receipt of the return from FSP-UNBIND or following the invocation of FSP-PEER-ABORT, the initiator may issue another FSP-BIND if otherwise permitted (e.g., if the end of the service instance provision period has not been reached).

3.3.1.5 The FSP-UNBIND operation is valid only in state 2 (‘ready’).

3.3.1.6 The FSP-UNBIND operation shall be invoked only by the initiator (i.e., the invoker of the FSP-BIND operation that established this association).

3.3.2 INVOCATION, RETURN, AND PARAMETERS

3.3.2.1 General

The parameters of the FSP-UNBIND operation shall be present in the invocation and return as specified in table 3-3.

Table 3-3: FSP-UNBIND Parameters

Parameter	Invocation	Return
invoker-credentials	M	
performer-credentials		M
unbind-reason	M	
result		M

3.3.2.2 invoker-credentials

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-UNBIND invocation (see 3.1.5).

3.3.2.3 performer-credentials

The **performer-credentials** parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-UNBIND (see 3.1.5).

3.3.2.4 unbind-reason

The **unbind-reason** parameter shall indicate the reason for which the FSP-UNBIND operation is being invoked and shall contain one of the following values:

- a) 'end'—the initiator has completed the transfer of its data and is releasing the association normally: the provider may delete the service instance and release all resources associated with it;

NOTE – If **unbind-reason** is 'end', any subsequent attempt to invoke FSP-BIND may fail even if the service instance provision period has not expired, since the service provider may release the resources allocated to that service instance. In particular, the service instance may be removed and therefore be no longer accessible.

- b) 'suspend'—the initiator is suspending usage of this service instance for an unspecified period of time; the user may or may not re-bind to the provider to continue data transfer at some time prior to the end of the service instance provision period;
- c) 'version not supported'—the initiator does not support the version of the FSP service proposed by the provider in the return from FSP-BIND or does not support version negotiation; this value of **unbind-reason** shall be used only if the FSP-UNBIND is the first operation invoked following the FSP-BIND;
- d) 'other reason'—the reason for the release will have to be found by other means.

3.3.2.5 result

The **result** parameter shall specify the result of the FSP-UNBIND invocation, and shall always contain the following value:

‘positive result’—the FSP-UNBIND operation has been performed by the responder and the association is released.

NOTES

- 1 If FSP-UNBIND is invoked while the provider is not in the ‘ready’ state, the responder invokes FSP-PEER-ABORT; if the authentication level is ‘all’ and the invocation of FSP-UNBIND cannot be authenticated, the responder ignores it; there is no situation in which the response to the invocation of FSP-UNBIND is to return ‘negative result’.
- 2 The **result** parameter is returned for the FSP-UNBIND operation, even though the only permitted value is ‘positive result’, for consistency with other confirmed operations.
- 3 FSP-UNBIND is a confirmed operation in order to provide a definite indication to the initiator that the responder has performed the operation and the association is released.

3.3.3 EFFECTS

The FSP-UNBIND operation shall have the following effects:

- a) the association between the initiator and the responder shall be released, and the initiator and the responder shall cease to communicate with each other;
- b) the provider shall transition to state 1 (‘unbound’);
- c) if `unbind-reason` is ‘end’, the provider may delete the service instance and release its resources;
- d) if `unbind-reason` is not ‘end’, the initiator may attempt to re-bind at any time prior to the end of the service instance provision period.

NOTES

- 1 The performance of FSP-UNBIND for a particular service instance does not necessarily terminate FSP production since other service instances might be dependent on the production.
- 2 COP parameters, i.e. parameters that can be set by means the FSP-INVOKE-DIRECTIVE operation, are not altered when the association for the service with the capability to invoke directives is released.

3.4 FSP-START

3.4.1 PURPOSE

3.4.1.1 The user shall invoke the FSP-START operation to request that the provider prepare to receive FSP-TRANSFER-DATA invocations (see 3.6).

3.4.1.2 The provider shall return a report of the outcome of the performance of the FSP-START operation to the user.

3.4.1.3 The FSP-START operation shall allow the FSP service provider to return to the user the times scheduled for start and stop of service production.

3.4.1.4 The FSP-START operation is valid only in state 2 ('ready') and shall be invoked only by the user.

NOTE – The COP-1 protocol will be set up in accordance with the parameter values supplied by service management. The user may modify these parameter values by invoking any necessary FSP-INVOKE-DIRECTIVE operations, provided the FSP-INVOKE-DIRECTIVE operation is enabled for the given service instance (see 3.12).

3.4.2 INVOCATION, RETURN, AND PARAMETERS

3.4.2.1 General

The parameters of the FSP-START operation shall be present in the invocation and return as specified in table 3-4.

Table 3-4: FSP-START Parameters

Parameter	Invocation	Return
invoker-credentials	M	
performer-credentials		M
invoke-ID	M	M
first-packet-identification	M	
start-production-time		C
stop-production-time		C
result		M
diagnostic		C

3.4.2.2 **invoker-credentials**

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-START invocation (see 3.1.5).

3.4.2.3 **performer-credentials**

The **performer-credentials** parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-START (see 3.1.5).

3.4.2.4 **invoke-ID**

The FSP service provider shall return unchanged the user-supplied value of the **invoke-ID** parameter (see 3.1.6).

3.4.2.5 **first-packet-identification**

The **first-packet-identification** parameter shall contain the Packet identification value the FSP service provider shall expect to receive in the first FSP-TRANSFER-DATA invocation after the FSP-START.

NOTE – Further to certain exceptions (e.g. ‘sldu expired’, see 3.7.2.3), it is necessary to invoke FSP-STOP followed by FSP-START. Any Packets that were already being processed when FSP-STOP was invoked, may still cause notifications be invoked after the new FSP-START invocation. The value of the **first-packet-identification** parameter in the new FSP-START invocation and the values of the **packet-identification** parameter in subsequent FSP-TRANSFER-DATA invocations should be chosen such that all Packets for which the production process did not yet complete can be uniquely identified.

3.4.2.6 **start-production-time**

3.4.2.6.1 If the **production-status** is not yet ‘operational’:

- a) **start-production-time** parameter value shall be the estimated time at which the FSP service provider will be able to start processing buffered Space Packets;
- b) in this case **start-production-time** shall be determined from the production schedule, with allowance for subsequent production steps and completion of the uplink acquisition sequence.

3.4.2.6.2 If the **production-status** is ‘operational’ and the provider is ready to start the processing of Space Packets, **start-production-time** shall contain the time the **production-status** changed to ‘operational’.

3.4.2.6.3 If there is a subsequent FSP-START operation within the same service instance, the `start-production-time` parameter shall contain the latest time the provider became ready to process Space Packets; i.e., the most recent time the `production-status` changed to 'operational'.

3.4.2.6.4 The `start-production-time` parameter shall be returned only if the value of the `result` parameter is 'positive result'.

3.4.2.7 stop-production-time

3.4.2.7.1 The `stop-production-time` shall be the estimated time at which the provider will stop the service production.

NOTE – The value of the `stop-production-time` may be a time later than the end of the service instance provision period.

3.4.2.7.2 If the estimated stop time is not available to the provider, the `stop-production-time` parameter shall contain a value of 'null'.

3.4.2.7.3 The `stop-production-time` parameter shall be returned if the value of the `result` parameter is 'positive result'.

3.4.2.8 result

The `result` parameter shall specify the result of the FSP-START operation and shall contain one of the following values:

- a) 'positive result'—the FSP-START operation has been performed by the provider and the user may start invoking FSP-TRANSFER-DATA operations;
- b) 'negative result'—the FSP-START has not been performed by the provider for the reason specified in the `diagnostic` parameter; and the provider cannot accept FSP-TRANSFER-DATA invocations.

3.4.2.9 diagnostic

3.4.2.9.1 If `result` is 'negative result', the `diagnostic` parameter shall be present in the return, and its value shall be one of the following:

- a) 'duplicate invoke-ID'—the value of the `invoke-ID` parameter is the same as the `invoke-ID` value of a previous, outstanding operation;
- b) 'out of service'—the provider has been taken out of service for an indefinite period by management action, i.e., `production-status` is 'halted';

- c) ‘unable to comply’—the provider is unable to accept data at this time because of a possibly temporary fault condition affecting the provider, i.e., production-status is ‘interrupted’;
- d) ‘production time expired’—the time period scheduled for service production, i.e., the processing of Space Packets, is already past;
- e) ‘other reason’—the reason for the negative result will have to be found by other means.

3.4.2.10 If `result` is ‘positive result’, the diagnostic parameter shall not be present in the return.

3.4.3 EFFECTS

3.4.3.1 If `result` is ‘positive result’, the FSP-START operation shall have the following effects:

- a) the provider shall transition to state 3 (‘active’);
- b) in the ‘active’ state, the provider shall accept FSP-TRANSFER-DATA invocations.

3.4.3.2 If `result` is ‘negative result’, the FSP-START operation shall have the following effects:

- a) the provider shall remain in state 2 (‘ready’);
- b) If `diagnostic` is ‘unable to comply’:
 - 1) the user may re-invoke the FSP-START operation at a later time, within the constraints of the service instance provision period;
 - 2) if the provider’s complex management determines that being ‘unable to comply’ is more than a transient problem, the provider may invoke the FSP-PEER-ABORT operation.

3.5 FSP-STOP

3.5.1 PURPOSE

3.5.1.1 The user shall invoke the FSP-STOP operation to request that the provider stop the processing of Space Packets already received from this user.

NOTE – Within the constraints of the service instance provision period, the user may re-enable the reception and processing of Space Packets on the provider side by invoking the FSP-START operation.

3.5.1.2 The provider shall provide a report of the outcome of the performance of the FSP-STOP operation to the user.

3.5.1.3 The FSP-STOP operation is valid only in state 3 ('active') and shall be invoked only by the user.

3.5.2 INVOCATION, RETURN AND PARAMETERS

3.5.2.1 General

The parameters of the FSP-STOP operation shall be present in the invocation and return as specified in table 3-5.

Table 3-5: FSP-STOP Parameters

Parameters	Invocation	Return
invoker-credentials	M	
performer-credentials		M
invoke-ID	M	M
result		M
diagnostic		C

3.5.2.2 invoker-credentials

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-STOP invocation (see 3.1.5).

3.5.2.3 performer-credentials

The **performer-credentials** parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-STOP (see 3.1.5).

3.5.2.4 **invoke-ID**

The FSP service provider shall return unchanged the user-supplied value of the **invoke-ID** parameter (see 3.1.6).

3.5.2.5 **result**

The **result** parameter shall specify the result of the FSP-STOP operation and shall contain one of the following values:

- a) ‘positive result’—the FSP-STOP operation has been performed by the provider, and the user may invoke an FSP-UNBIND operation or a new FSP-START operation;
- b) ‘negative result’—the FSP-STOP operation has not been performed by the provider for the reason specified by the **diagnostic** parameter.

3.5.2.6 **diagnostic**

3.5.2.6.1 If **result** is ‘negative result’, the **diagnostic** parameter shall be present in the return, and its value shall contain one of the following:

- a) ‘duplicate invoke-ID’—the value of the **invoke-ID** parameter is the same as the **invoke-ID** value of a previous, outstanding operation;
- b) ‘other reason’—the reason for the negative result will have to be found by other means.

3.5.2.6.2 If **result** is ‘positive result’, the **diagnostic** parameter shall not be present in the return.

3.5.3 **EFFECTS**

3.5.3.1 If **result** is ‘positive result’, the FSP-STOP operation shall have the following effects:

- a) the provider shall transition to state 2 (‘ready’) and shall no longer accept FSP-TRANSFER-DATA invocations;
- b) for Space Packets queued for this service instance:
 - 1) the provider shall discard any Packets that have not yet been passed to the segment queue;
 - 2) the provider shall not discard, but shall complete processing, of Packets that have been converted to Frame Data Units and passed to the segment queues;

- c) if a radiation or transfer report has been requested by the user for a Space Packet that is already being processed, the report shall be generated and sent to the user by means of an FSP-ASYNC-NOTIFY operation.

3.5.3.2 If `result` is 'negative result':

- a) processing shall continue;
- b) the provider state shall remain unchanged;
- c) any buffered Space Packets shall not be discarded.

3.6 FSP-TRANSFER-DATA

3.6.1 PURPOSE

3.6.1.1 The user shall invoke the FSP-TRANSFER-DATA operation to transfer Space Packets to the provider.

3.6.1.2 The provider shall provide a report of the outcome of the performance of the FSP-TRANSFER-DATA operation to the user.

3.6.1.3 The FSP-TRANSFER-DATA operation is valid only in state 3 ('active') and shall be invoked only by the user.

3.6.2 INVOCATION, RETURN, AND PARAMETERS

3.6.2.1 General

The parameters of the FSP-TRANSFER-DATA operation shall be present in the invocation and return as specified in table 3-6.

3.6.2.2 `invoker-credentials`

The `invoker-credentials` parameter shall provide information that enables the performer to authenticate the FSP-TRANSFER-DATA invocation (see 3.1.5).

3.6.2.3 `performer-credentials`

The `performer-credentials` parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-TRANSFER-DATA (see 3.1.5).

3.6.2.4 `invoke-ID`

The FSP service provider shall return unchanged the user-supplied value of the `invoke-ID` parameter (see 3.1.6).

3.6.2.5 `packet-identification`

3.6.2.5.1 The `packet-identification` parameter shall contain a monotonically increasing sequence number and shall be:

- a) set for the first FSP-TRANSFER-DATA invocation after a successful FSP-START invocation to the value of the `first-packet-identification` parameter of that FSP-START invocation;
- b) incremented for each FSP-TRANSFER-DATA invocation accepted by the provider.

Table 3-6: FSP-TRANSFER-DATA Parameters

Parameters	Invocation	Return
<code>invoker-credentials</code>	M	
<code>performer-credentials</code>		M
<code>invoke-ID</code>	M	M
<code>packet-identification</code>	M	M
<code>earliest-production-time</code>	M	
<code>latest-production-time</code>	M	
<code>delay-time</code>	M	
<code>transmission-mode</code>	M	
<code>MAP-identifier</code>	M	
<code>blocking</code>	M	
<code>processing-started-notification</code>	M	
<code>radiated-notification</code>	M	
<code>acknowledged-notification</code>	M	
<code>data</code>	M	
<code>packet-buffer-available</code>		M
<code>result</code>		M
<code>diagnostic</code>		C

3.6.2.5.2 The provider shall set the value of the `packet-identification` parameter to the sequence number expected in the next FSP-TRANSFER-DATA invocation:

- a) if the invocation is accepted, the `packet-identification` in the return shall be one greater than the value in the invocation;
- b) if the invocation is rejected, the `packet-identification` in the return shall contain the value expected by the FSP service provider:
 - 1) in the case of the first FSP-TRANSFER-DATA operation following an FSP-START, it is the value specified in the `first-packet-identification` parameter of the FSP-START operation;

- 2) otherwise, the value is one greater than the value of the packet-identification parameter of the last accepted FSP-TRANSFER-DATA operation;

NOTE – It is assumed that the supported range of this parameter is sufficiently large that no two Packets buffered and/or being processed by the FSP service provider on behalf of a given service instance have the same packet-identification value. Should that be the case, then the FSP provider rejects the FSP-TRANSFER-DATA with the diagnostic parameter value set to ‘duplicate packet identification’, but the value of the packet-identification parameter in the return is nevertheless set as specified in 3.6.2.5.2.

3.6.2.6 earliest-production-time

3.6.2.6.1 The **earliest-production-time** parameter shall be used to specify the earliest time that the provider shall start processing this Packet.

3.6.2.6.2 The **earliest-production-time** parameter shall either be unspecified (i.e., contain a value of ‘null’), or shall specify the earliest time that the provider shall start processing this Packet.

3.6.2.6.3 If the **earliest-production-time** parameter is unspecified, the provider shall begin processing this Space Packet immediately as long as

- a) **production-status** is ‘operational’ and the transmission mode required for the packet is available; or
- b) **latest-production-time** is unspecified (i.e., contains a value of ‘null’).

3.6.2.6.4 The time specified in **earliest-production-time** shall not be earlier than the time specified for any preceding Space Packet.

3.6.2.7 latest-production-time

3.6.2.7.1 The **latest-production-time** parameter shall be used to specify the latest time at which the provider shall start processing this Packet.

3.6.2.7.2 The **latest-production-time** parameter shall either be unspecified (i.e., contain a value of ‘null’), or shall specify the latest time at which the provider shall start processing this Packet.

3.6.2.7.3 If the **latest-production-time** parameter is unspecified, the provider shall process the Space Packet as long as the service instance is in state 3 (‘active’) and the production process is not halted.

3.6.2.7.4 The time specified in `latest-production-time` shall not be earlier than the time specified for any preceding Space Packet.

3.6.2.7.5 If the time specified in the `latest-production-time` parameter has passed before the Packet is removed from the packets queue (see annex B for details), the ‘`sldu expired`’ exception shall occur (see 3.7.2.3) and the Packet shall not be processed.

NOTES

- 1 As described in annex B, the time necessary for the processing steps (such as packet blocking) taken from the time where processing of the Packet starts (as controlled by the `earliest-production-time` parameter) and the point in time when conformance with the `latest-production-time` parameter is checked is not negligible. As a consequence, setting the `latest-production-time` parameter to the same time as `earliest-production-time` will generally cause the ‘`late sldu`’ exception (see 3.7.2.3).
- 2 Depending on the applied multiplexing scheme, the actual radiation of the frame(s) encapsulating the given Packet may happen later than specified in the `latest-production-time` parameter. Related details are discussed in annex B. Therefore, once a Packet has been multiplexed into a TC Frame, the `latest-production-time` parameter value for that Packet no longer has any effect on the subsequent processing of the TC Frame or the CLTU into which it the frame is encoded.
- 3 If `latest-production-time` is specified, i.e., it is not ‘`null`’, the provider will defer the processing of a Packet if the current `production-status` value is ‘`interrupted`’ or if the required transmission mode is currently not available. Processing is deferred until either recovery from a temporary problem is accomplished, i.e., the `production-status` value changes to ‘`operational`’, or otherwise the `latest-production-time` would expire (see B3.3). If `latest-production-time` is unspecified, the provider does not defer the processing of the packet.

3.6.2.8 delay-time

3.6.2.8.1 The **`delay-time`** parameter shall contain the minimum radiation delay, in microseconds, between the CLTU(s) bearing this Space Packet and the next CLTU.

3.6.2.8.2 The `delay-time` parameter shall also apply in case the packet is radiated embedded in a frame that needs to be retransmitted as per COP-1.

3.6.2.8.3 The delay shall be measured from the trailing edge of the last radiated bit of the last CLTU encapsulating (part of) this Space Packet to the leading edge of the first bit of the next CLTU.

3.6.2.8.4 If `delay-time` contains a value of zero, radiation of the next CLTU may occur immediately.

3.6.2.8.5 If `blocking` is 'yes' (see 3.6.2.11) and more than one Space Packet has been inserted into the frame that is encapsulated in the CLTU, the maximum of the `delay-time` values specified for all Space Packets in that CLTU shall be applied.

3.6.2.8.6 The `delay-time` shall be applied regardless of the VC to which the next TC frame is sent.

NOTE – The `delay-time` value is passed via the Forward CLTU Generation FG to the Forward TC Space Link Processing FG. Unacceptable values will be detected by the Forward TC Space Link Processing FG. The Forward TC Space Link Processing FG reports rejection of any CLTU to the source Forward CLTU Generation FG, which in turn reports it to the source Forward TC VC Space Link Processing FG, ultimately causing the corresponding FSP-TRANSFER-DATA invocations to be rejected with a negative return.

3.6.2.9 transmission-mode

3.6.2.9.1 The `transmission-mode` parameter shall specify the mode in which the Space Packet shall be transmitted to the spacecraft, and shall contain one of the following values:

- a) 'sequence-controlled'—the Space Packet shall be transmitted in the sequence-controlled (AD) mode;
- b) 'sequence-controlled and unblock AD mode'—the AD service shall be unblocked and the Space Packet shall be transmitted in the sequence-controlled (AD) mode;

NOTE – The AD mode will be blocked when a 'packet transmission mode mismatch' notification is sent to the affected user. Any subsequent FSP-TRANSFER-DATA invocation requesting the sequence-controlled transmission mode will be rejected until the AD mode is unblocked. Taking into account the packets that were discarded as a consequence of the transmission mismatch, the user needs to identify the packets that need to be transferred again in order for the commands to arrive to the spacecraft completely and in the intended sequence. When the user is ready to transfer AD packets again, he should unblock the AD mode by sending an FSP-TRANSFER-DATA invocation with `transmission-mode` set to 'sequence-controlled and unblock AD mode'. Invocations with `transmission-mode` parameter set to 'sequence-controlled and unblock AD mode' while the AD mode is not blocked will be rejected.

- c) 'expedited'—the Space Packet shall be transmitted without sequence control (BD mode).

3.6.2.9.2 If the `transmission-mode` is set to ‘sequence-controlled and unblock AD mode’, the FSP-TRANSFER-DATA invocation shall be accepted only if the AD mode is currently blocked.

3.6.2.9.3 If an FSP-TRANSFER-DATA invocation with the parameter `transmission-mode` set to ‘sequence-controlled and unblock AD mode’ is accepted, the AD mode is unblocked.

NOTE – AD Packets will be accepted again as soon as the AD mode is unblocked regardless of the current transmission mode capability. If the submitted packet requires AD mode and the production time is specified such that production of that packet has to be started before the sequence-controlled transmission mode was re-established, a further ‘transmission mode mismatch’ event will occur and AD mode will be blocked again.

3.6.2.10 MAP-identifier

3.6.2.10.1 The `MAP-identifier` parameter shall specify the Multiplexer Access Point (MAP) to be used for the transmission of the Space Packet contained in the `data` parameter.

NOTE – If the MAP multiplexing scheme (see table 3-11) is set to ‘polling vector’ and the `MAP-identifier` associated with the Space Packet transferred by the user is not an element of the polling vector, but an element of the list of MAP-ID permitted for the given Service Instance (see parameter `map-list` in table 3-11), the packet will be queued, but not processed as long as the multiplexing scheme is not modified such that the given `MAP-identifier` would be processed (see B3.10 for more details).

3.6.2.10.2 If the service instance is configured to not generate Segment Headers, this parameter must be set to ‘none’.

NOTE – Segment Headers have to be generated if a) Space Packets may exceed the length of the user data zone of the maximum and/or if b) MAP addressing is used on the given telecommand Virtual Channel.

3.6.2.11 blocking

3.6.2.11.1 The `blocking` parameter shall specify whether the Space Packet may be blocked with other Space Packets into one TC frame.

3.6.2.11.2 If `blocking` is set to ‘yes’, depending on the availability of other Space Packets on the same MAP and the space left in the frame being built, the Packet may be merged with other Packets into one TC frame.

3.6.2.11.3 If `blocking` is set to 'no', the Space Packet shall be inserted into a frame carrying that Packet only.

NOTE – Service management may elect to set the `blocking-usage` parameter to 'not permitted' (see table 3-11). In that case, the provider will ignore the `blocking` parameter and each frame will encapsulate at most one Space Packet.

3.6.2.12 processing-started-notification

The **processing-started-notification** parameter shall specify whether the provider shall invoke the FSP-ASYNC-NOTIFY operation upon forwarding of the Packet from the packets queue to the segments queue (see annex B for the definition of these queues), and shall contain one of the following values:

- a) 'produce notification'—invoke an FSP-ASYNC-NOTIFY operation upon forwarding of the Packet to the segments queue;
- b) 'do not produce notification'—do not invoke the FSP-ASYNC-NOTIFY operation.

3.6.2.13 radiated-notification

The **radiated-notification** parameter shall specify whether the provider shall invoke the FSP-ASYNC-NOTIFY operation upon completion of the radiation of the Space Packet, and shall contain one of the following values:

- a) 'produce notification'—invoke an FSP-ASYNC-NOTIFY operation upon completion of the radiation;
- b) 'do not produce notification'—do not invoke the FSP-ASYNC-NOTIFY operation.

3.6.2.14 acknowledged-notification

The **acknowledged-notification** parameter shall specify whether the provider shall invoke an FSP-ASYNC-NOTIFY operation upon completion of the transfer of the Space Packet, i.e., when all Segments of the Packet have been acknowledged by the spacecraft in the CLCW, and shall contain one of the following values:

- a) 'produce notification'—invoke an FSP-ASYNC-NOTIFY operation upon completion of the transfer; this value is allowed only when `transmission-mode` is 'sequence-controlled';
- b) 'do not produce notification'—do not invoke the FSP-ASYNC-NOTIFY operation.

3.6.2.15 data

The **data** parameter shall contain a Space Packet for transfer to the space element of a mission.

3.6.2.16 packet-buffer-available

The **packet-buffer-available** parameter shall specify the remaining number of octets available to this service instance for buffering of Space Packets in the request queue.

3.6.2.17 result

The **result** parameter shall specify the result of the FSP-TRANSFER-DATA operation and shall contain one of the following values:

- a) 'positive result'—the FSP-TRANSFER-DATA operation has been performed by the provider, and the Space Packet will be queued until processing is due;
- b) 'negative result'—the FSP-TRANSFER-DATA operation has not been performed by the provider, for the reason specified by the **diagnostic** parameter, and the Space Packet has not been queued.

3.6.2.18 diagnostic

3.6.2.18.1 If **result** is 'negative result', the **diagnostic** parameter shall be present in the return and its value shall be one of the following:

- a) 'duplicate invoke-ID'—the value of the **invoke-ID** parameter is the same as the **invoke-ID** value of a previous, outstanding operation;
- b) 'unable to process'—the provider cannot process Space Packets for one of the following reasons:
 - 1) the **production-status** parameter is not 'operational'; this has been reported to the user via an FSP-ASYNC-NOTIFY operation containing the **notification-type** value 'production interrupted' or 'production halted';
 - 2) the **production-status** is 'operational' but the provider is blocked due to an earlier fault: the provider has reported the fault condition to the user by a CLTU-ASYNC-NOTIFY operation containing the **notification-type** value 'production interrupted' and has reported the recovery from the fault condition to the user by a CLTU-ASYNC-NOTIFY operation containing the **notification-type** value 'production operational';

- 3) the provider cannot process Space Packets because the service instance is blocked following a condition which has been reported to the user via an FSP-ASYNC-NOTIFY operation containing the `notification-type` value 'sldu expired';
- 4) the `production-status` is 'operational', but the provider has temporarily suspended production to process a FSP-THROW-EVENT invocation: no fault condition has been reported to the user;
- c) 'unable to store'—there is not enough buffer space available in the request queue of this service instance to store this Space Packet;
- d) 'out of sequence'—the value of the `packet-identification` parameter is not equal to the value expected by the provider, which is one of the following:
 - 1) in the case of the first FSP-TRANSFER-DATA operation following an FSP-START, the value specified in the `first-packet-identification` parameter of the FSP-START operation;
 - 2) otherwise, one greater than that of the value of the `packet-identification` parameter of the last accepted FSP-TRANSFER-DATA operation;
- e) 'duplicate packet identification'—the value of the `packet-identification` parameter is equal to that of a Packet buffered and/or being processed by the FSP service provider on behalf of this service instance;

NOTE – This error condition can only be encountered after FSP-STOP and FSP-START operations have been successfully performed setting the `first-packet-identification` parameter value such that such duplication is not excluded.

- f) 'inconsistent time range'—the time specified in the `earliest-production-time` parameter is later than the time specified in `latest-production-time`;
- g) 'invalid time'—the production time window is invalid, for one of the following reasons:
 - 1) the period from `earliest-production-time` to `latest-production-time` does not overlap with the range of times for which service production is scheduled;
 - 2) the period from `earliest-production-time` to `latest-production-time` does not overlap with the service instance provision period;

NOTE – The production may be scheduled to terminate earlier than the service instance provision period ends. An SLE Complex may do so to have the production engine available for support of a different mission as soon as possible, but permitting the users of the previous production period some extra time to retrieve for example a status report reflecting the final accounting information.

- h) ‘conflicting production time intervals’—the time specified in the earliest-production-time and/or latest-production-time parameter for this Space Packet is earlier than the corresponding time(s) specified for an already accepted Space Packet;

NOTE – A Space Packet is rejected if its production time interval starts or terminates earlier than the production time interval of a Space Packet already accepted. Although this condition does not necessarily lead to the ‘sldu expired’ exception (see 3.7.2.3), it may. As a precaution, the FSP-TRANSFER-DATA operation is rejected. This permits the user to correct the problem by changing the conflicting time specification to ‘unspecified’ and to avoid the ‘sldu expired’ exception and the associated loss of the already buffered Space Packets at production time.

- i) ‘late sldu’—the latest-production-time is earlier than the time the FSP-TRANSFER-DATA invocation is received by the provider;
- j) ‘invalid delay time’—the specified delay time is outside the range supported by the given configuration of the Forward TC Space Link Processing FG;
- k) ‘invalid transmission mode’—a transmission mode has been invoked which is not allowed for that particular service instance or the AD mode is currently blocked and the requested transmission-mode value is ‘sequence-controlled’ or the AD mode is not blocked and the requested transmission-mode is ‘sequence-controlled and unblock AD mode’;
- l) ‘invalid MAP’—the value in the MAP-identifier parameter is invalid for one of the following reasons:
 - 1) the MAP-identifier parameter value is not part of the set of MAP identifiers permitted for this service instance;
 - 2) the MAP-identifier value is not ‘null’ although no Segment Headers shall be generated;
- m) ‘invalid notification request’—the parameter acknowledged-notification is set to ‘produce notification’, but the transmission-mode parameter is set to ‘expedited’;
- n) ‘packet too long’—the Space Packet contained in data exceeds the maximum Packet Data Length allowed for this service instance;
- o) ‘unsupported packet version’—the packet version is either not supported by CCSDS or is supported by CCSDS but not specified for this the service instance;
- p) ‘incorrect packet type’—the Packet Type does not specify telecommand;
- q) ‘invalid packet apid’—the Application Process Identifier (APID) in the Packet Primary Header is not one specified for this service instance;

NOTE – The `apid-list` parameter (see table 3-1) may be set to ‘any’, in which case any Space Packet will be accepted regardless of the APID.

- r) ‘other reason’—the reason for the negative result will have to be found by other means.

3.6.2.18.2 If `result` is ‘positive result’, the `diagnostic` parameter shall not be present in the return.

3.6.3 EFFECTS

3.6.3.1 If `result` is ‘positive result’, the `FSP-TRANSFER-DATA` operation shall have the following effects:

- a) the provider shall queue the Space Packet until it is due to be processed;
- b) the provider shall process Space Packets in the sequence received and according to the production and delay time parameters;
- c) the provider shall remain in state 3 (‘active’).

3.6.3.2 If `result` is ‘negative result’, the `FSP-TRANSFER-DATA` operation shall have no effect, i.e.:

- a) the Packet contained in the `FSP-TRANSFER-DATA` invocation shall not be buffered;
- b) the provider shall remain in state 3 (‘active’).

3.7 FSP-ASYNC-NOTIFY

3.7.1 PURPOSE

3.7.1.1 The FSP service provider shall invoke the FSP-ASYNC-NOTIFY operation to notify the user of an event affecting the production of the FSP service.

NOTE – Notification of events may be of value to the user in understanding specific provider behavior, such as an interruption of the command radiation.

3.7.1.2 The FSP-ASYNC-NOTIFY operation shall be an unconfirmed operation.

NOTE – Notifications from the provider are delivered to the user asynchronously to the flow of FSP-TRANSFER-DATA operations from the user to the provider.

3.7.1.3 The FSP-ASYNC-NOTIFY operation is valid only in states 2 ('ready') and 3 ('active') and shall be invoked only by the provider.

3.7.2 INVOCATION AND PARAMETERS

3.7.2.1 General

The parameters of the FSP-ASYNC-NOTIFY operation shall be present in the invocation as specified in table 3-7.

Table 3-7: FSP-ASYNC-NOTIFY Parameters

Parameters	Invocation
invoker-credentials	M
notification-type	M
directive-executed-identification	C
event-thrown-identification	C
packet-identification-list	C
fop-alert	C
frame-sequence-number	C
packet-identification-last-processed	M
production-start-time	C
packet-status	C
packet-identification-last-ok	M
production-stop-time	C
production-status	M

3.7.2.2 `invoker-credentials`

The `invoker-credentials` parameter shall provide information that enables the performer to authenticate the FSP-ASYNC-NOTIFY invocation (see 3.1.5).

3.7.2.3 `notification-type`

The `notification-type` parameter shall indicate the event that the user is being notified of, and its value shall be one of the following:

- a) ‘packet processing started’—the Space Packet whose identification is contained in the `packet-identification-list` parameter was extracted from the requests queue and forwarded to the packets queue. This value of `notification-type` shall be used only if the value of `processing-started-notification` in the associated FSP-TRANSFER-DATA invocation was ‘produce notification’. This event shall only be notified to the user who submitted the affected Space Packet.

NOTE – When the `notification-type` parameter value is ‘packet processing started’, the `packet-identification-list` parameter will contain a single entry. The value of this entry will always be the same as the value of the `packet-identification-last-processed` parameter.

- b) ‘packet radiated’—the Space Packet whose identification is contained in the `packet-identification-list` parameter successfully completed radiation. For sequence-controlled packet transmission this may imply that at least one acknowledgement via a CLCW is still outstanding. This value of `notification-type` shall be used only if the value of `radiated-notification` in the associated FSP-TRANSFER-DATA invocation was ‘produce notification’. This event shall only be notified to the user who submitted the affected Space Packet.

NOTE – When the `notification-type` parameter value is ‘packet radiated’, the `packet-identification-list` parameter will contain a single entry.

- c) ‘packet acknowledged’—the Space Packet whose identification is contained in the `packet-identification-list` parameter successfully completed transfer. This applies only to sequence-controlled transmission mode and signifies that all Packet components have been acknowledged by the space element via the associated stream of CLCWs. This value of `notification-type` shall be used only if the value of `acknowledged-notification` in the associated FSP-TRANSFER-DATA invocation was ‘produce notification’. This event shall only be notified to the user who submitted the affected Space Packet.

NOTES

- 1 When the `notification-type` parameter value is ‘packet acknowledged’, the `packet-identification-list` parameter will contain a single entry.

The value of this entry will always be the same as the value of the `packet-identification-last-ok` parameter.

- 2 The Space Packet is guaranteed to have been received by the space element, but not necessarily accepted. Packet assembly or execution may not have been carried out correctly. This can only be determined by examining telemetry.
- d) ‘sldu expired’—processing of the Packet identified by the value of the first entry in the `packet-identification-list` parameter did not begin by the time specified in the `latest-production-time` parameter of this Space Packet. This event shall only be notified to the user who submitted the affected Space Packet.

NOTES

- 1 After the ‘sldu expired’ event, Space Packets belonging to this service instance and not yet having been passed to the segment queues in the form of Frame Data Units will be discarded. The identifications of these discarded Packets are entered in the `packet-identification-list` parameter. The user should resend all Packets referenced in the `packet-identification-list` parameter to the provider.
- 2 Further FSP-TRANSFER-DATA invocations will be blocked, i.e., rejected with an ‘unable to process’ diagnostic. The user has to clear the blocking by invoking an FSP-STOP operation. In order to resume the transfer and processing of Space Packets, after confirmation of the FSP-STOP, the user must invoke FSP-START.
- e) ‘packet transmission mode mismatch’—the current provider configuration prevents the transmission of Space Packets in the requested mode, but `production-status` is still ‘operational’. The requested mode may be disabled by service management, or the provider configuration in effect, resulting from FSP-INVOKE-DIRECTIVE invocations or FOP alerts, does not permit the transmission of Space Packets in the requested mode. All Space Packets with a currently not supported transmission mode for which production did not yet complete and belong to the given user shall be identified in the `packet-identification-list` parameter and shall be discarded by the provider. This means that also Frame Data Units derived from Space Packets requiring the no longer supported transmission mode have to be discarded (see B3.14). This event shall only be notified to users with Space Packets that were discarded because of the not available sequence-controlled transmission mode.

NOTES

- 1 If the current `packet-identification-last-processed` value is also an entry in `packet-identification-list`, and the `packet-status` value of that packet was ‘packet processing started’, then the `packet-status` value will be updated to ‘unsupported transmission mode’ and the

`production-stop-time` parameter value will indicate the time when the transmission mode capability changed. If the `packet-status` value of that packet was 'radiated', then the `packet-status` value is left unchanged.

- 2 All users of the affected VC connected at the time when a change of the transmission mode capability occurs will receive a 'transmission mode capability change' notification. Users with Space Packets, for which processing is starting or has started but did not complete yet and require a currently not supported transmission mode, will receive in addition the 'packet transmission mode mismatch' notification.
 - 3 After the 'packet transmission mode mismatch' event, service production and processing of Space Packets continues, but all Space Packets requiring the no longer supported transmission mode and belonging to a service instance with at least one Space Packet requiring the sequence-controlled transmission mode and being processed are discarded. The AD mode for this service instance is blocked and FSP-TRANSFER-DATA invocations requesting the sequence-controlled transmission mode will be rejected until an FSP-TRANSFER-DATA invocation requesting the unblocking of the sequence-controlled mode has been received (see 3.6.2.9). The user should retransmit to the provider all Packets identified in the `packet-identification-list` parameter when the desired transmission mode is available again.
- f) 'transmission mode capability change'—a change in the capability to handle AD packets occurred. This event shall be notified to a given user:
- 1) only if the `production-status` is still 'operational'; or
 - 2) if `production-status` changed from 'operational' with a sub-state different from 'BD' to 'interrupted', but the given user is not notified of this production status transition because this user has no Packets for which processing has started but did not yet complete; i.e., no Packets of this user are currently in the packets queues and no Frame Data Units generated from Packets of this user are in the segment queues.

NOTE – This event occurs as a result of FOP alerts, the successful completion of certain directives and when the allowed number of transmissions specified in the `transmission-limit` parameter (see table 3-1) has been completed. The parameter `production-status` indicates the current capability. A FOP alert may cause a 'packet transmission mode mismatch' event that will then be notified separately (see 3.7.2.3e)). B3.14 specifies which packets are discarded in such case.

- g) 'buffer empty'—the provider has no further Space Packets buffered for this service instance. This event shall:
- 1) only be notified to the user of the given service instance;

- 2) not be notified if it is the result of an FSP-STOP operation or an ‘sldu expired’, ‘packet transmission mode mismatch’, ‘production interrupted’, ‘VC aborted’, or ‘production halted’ event.
- h) ‘no invoke directive capability on this VC’—the service instance for which the FSP-INVOKE-DIRECTIVE is enabled is no longer connected to the service provider because of an FSP-UNBIND, FSP-PEER-ABORT, or ‘protocol abort’ event for that instance. This event shall be notified to all users currently connected to the service provider and using the affected VC.

NOTE – This notification is not applicable to the service instance that has been enabled to invoke the FSP-INVOKE-DIRECTIVE operation.

- i) ‘invoke directive capability established on this VC’—the service instance for which the FSP-INVOKE-DIRECTIVE is enabled just bound to the service provider by means of a successful FSP-BIND operation. This event shall be notified to all users currently connected to the service provider and using the affected VC.

NOTE – This notification is not applicable to the service instance that has been enabled to invoke the FSP-INVOKE-DIRECTIVE operation.

- j) ‘positive confirm response to directive’—the directive identified in the `directive-executed-identification` parameter completed successfully. This notification indicates that COP-1 (including FARM-1 for directives requiring receiving-end action) was able to complete the execution of the directive. This event shall only be notified to the user who invoked the FSP-INVOKE-DIRECTIVE operation.
- k) ‘negative confirm response to directive’—the directive identified in the `directive-executed-identification` parameter did not complete successfully.

NOTE – The ‘negative confirm response to directive’ notification does not carry a parameter giving the reason for the failure to confirm performance of the actions invoked by the directive. However, a ‘transmission mode capability change’ notification together with the `fop-alert` parameter may arise independently and may explain why the directive was not implemented.

- l) ‘VC aborted’—this event occurs as a result of successful execution of the ‘abort VC’ directive (see 3.12.2.6). This event shall be notified to all currently connected users of the affected VC.

NOTES

- 1 All Space Packets belonging to this VC are discarded. This also applies to packets already converted to Frame Data Units and passed to the segment queues. For each user, all discarded Space Packets, for which production did not yet complete, are identified in the `packet-identification-list` parameter.

The user should retransmit to the provider all Packets listed in the `packet-identification-list` parameter.

- 2 The `packet-identification-list` will not contain any entry if no Packets of the given user were buffered and/or being processed when the 'abort VC' directive was invoked.
- m) 'production interrupted'—processing aborted for the Packets belonging to this service instance and the Packets identified in the `packet-identification-list` parameter were discarded. This also applies to packets already converted to Frame Data Units and passed to the segment queues. This event occurs when `production-status` is 'interrupted' and at least one Packet belonging to this service instance has the `packet-status` 'production started' or, in case of an AD Packet, 'radiated' or the processing of a Packet has to be started based on the specified `earliest-production-time` and `latest-production-time` parameters. The production process is stopped; however, it may still be functional. This event shall be notified to all users affected by the interruption of the production process, i.e. to all users with Packets for which processing has started but did not yet complete.

NOTES

- 1 If at the time where the `production-status` changes to 'interrupted' no Space Packets of a given user are being processed, no 'production interrupted' notification is sent to this user and no Packets belonging to this user are discarded. If the `production-status` is still 'interrupted' when, according to the `earliest-production-time` and/or `latest-production-time` parameters, the next Space Packet of this user starts to be processed, the notification will be sent at that time to this user.
- 2 The production process is currently interrupted due to a (possibly transient) problem affecting the production process. The processing of Space Packets of the notified user is stopped and all Space Packets identified in the `packet-identification-list` parameter have been discarded. This also applies to packets already converted to Frame Data Units and passed to the segment queues. Further FSP-TRANSFER-DATA invocations will be blocked, i.e., rejected with 'unable to process' diagnostic. The user has to clear the blocking by invoking an FSP-STOP operation and wait for a positive FSP-STOP return. When the production problem is cleared, the user will be notified of the 'production operational' event. In order to resume the transfer and processing of Space Packets, the user must invoke FSP-START. The user should retransmit to the provider all Space Packets listed in the `packet-identification-list` parameter.
- n) 'production halted'—the production process has been stopped and `production-status` changed to 'halted'; this event shall be notified to all users connected to the

service provider at the point in time when the `production-status` change occurred.

NOTES

- 1 The production process enters the halted status by service management decision, for example in case of malfunctioning equipment.
 - 2 The production process is stopped and all buffered Space Packets are discarded. This also applies to packets already converted to Frame Data Units and passed to the segment queues. For each user, all discarded Space Packets are identified in the `packet-identification-list` parameter. Further FSP-TRANSFER-DATA invocations will be blocked, i.e., rejected with ‘unable to process’ diagnostic. The user has to clear the blocking by invoking an FSP-STOP operation and wait for a positive FSP-STOP return. When service management decides that production will be resumed, the user is notified of this `production-status` transition by the ‘production operational’ event. In order to resume the transfer and processing of Space Packets, the user must invoke FSP-START. The user should retransmit to the provider all Packets listed in the `packet-identification-list` parameter.
 - 3 The `packet-identification-list` will not contain any entry if no Packets of the given user were buffered and/or being processed when `production-status` changed to ‘halted’.
- o) ‘production operational’—the production process is ready to process Space Packets and `production-status` has changed to ‘operational’. This event shall be notified to all users who did not yet receive any notification regarding the current `production-status` or had been notified of any `production-status` different from ‘operational’.

NOTES

- 1 This event occurs when the forward space link has been successfully established or following actions to restore production to operational status after a halt or interrupt.
 - 2 It is permissible to send this notification also to users if the most recent notification received by them was ‘production operational’.
 - 3 After this transition, the initial sub-state of the `production-status` is ‘BD’;
- p) ‘action list completed’—all actions associated with the event triggered by an FSP-THROW-EVENT operation identified by the `event-thrown-identification` parameter have successfully completed. This event shall only be notified to the user who invoked the FSP-THROW-EVENT operation.

- q) 'action list not completed'—at least one of the actions of the action list associated with the event triggered by the FSP-THROW-EVENT operation identified by the `event-thrown-identification` parameter did not complete. This event shall only be notified to the user who invoked the FSP-THROW-EVENT operation.
- r) 'event condition evaluated to false'—a required condition was false for the event that the FSP-THROW-EVENT operation identified by the `event-thrown-identification` parameter, attempted to trigger. The actions associated with this event have not been performed. This event shall only be notified to the user who invoked the FSP-THROW-EVENT operation.

3.7.2.4 directive-executed-identification

3.7.2.4.1 If `notification-type` is 'positive confirm response to directive' or 'negative confirm response to directive', the **directive-executed-identification** parameter shall be present and identify the `directive-identification` value in the FSP-INVOKE-DIRECTIVE invocation.

3.7.2.4.2 For all other notifications, this parameter shall not be present.

3.7.2.5 event-thrown-identification

3.7.2.5.1 If `notification-type` is 'action list completed', 'action list not completed', or 'event condition evaluated to false', the **event-thrown-identification** parameter shall be present and indicate the `event-invocation-identification` value of the FSP-THROW-EVENT invocation that triggered the actions whose results are reported.

3.7.2.5.2 For all other notifications, this parameter shall not be present.

3.7.2.6 packet-identification-list

3.7.2.6.1 If `notification-type` is 'packet processing started', 'packet radiated', 'packet acknowledged', or 'sldu expired', the **packet-identification-list** parameter shall be present and comprise the `packet-identification` value of the FSP-TRANSFER-DATA invocation that contained the affected Packet.

3.7.2.6.2 If `notification-type` is 'packet transmission mode mismatch', 'production interrupted', 'VC aborted', or 'production halted', the **packet-identification-list** parameter shall be present and comprise the list of `packet-identification` values of the FSP-TRANSFER-DATA invocations that contained the Packets that were discarded following the reported event.

3.7.2.6.3 For all other notifications, this parameter shall not be present.

3.7.2.7 fop-alert

3.7.2.7.1 The **fop-alert** parameter shall contain the FOP alert as generated by the FSP production process in accordance with reference [5] as indication of the termination of the sequence-controlled service guarantee. It shall have one of the following values:

- a) ‘no FOP alert’—this value is used when the notified transmission mode capability change does not imply the termination of the sequence-controlled service guarantee.
- b) ‘FOP alert-limit’—this alert is generated when:
 - 1) the allowed number of transmissions was exhausted for a Type-AD frame; or
 - 2) the allowed number of transmissions was exhausted for a Type-BC frame derived from a directive (e.g., ‘Initiate AD Service’ directive with ‘Unlock’ or with ‘Set V(R)’);
- c) ‘FOP alert-lockout’—lockout detected;
- d) ‘FOP alert-synch’—this alert is generated when:
 - 1) CLCW with ‘Retransmit’ Flag = 0 and $N(R) = NN(R)$ has arrived, when last CLCW showed ‘Retransmit’ Flag = 1;
 - 2) all frames sent are acknowledged but ‘Retransmit’ Flag = 1; or
 - 3) an attempt to acknowledge frames is made during the initializing phase corresponding to FOP State (S4);
- e) ‘FOP alert-NN(R)’—CLCW with invalid $N(R)$ has arrived;
- f) ‘FOP alert-CLCW’—this alert is generated when:
 - 1) a CLCW with = ‘Wait’ Flag = 1 and ‘Retransmit’ Flag = 0 has arrived; or
 - 2) a CLCW with invalid pattern of bits has arrived;
- g) ‘FOP alert-LLIF’—FOP-1 and Lower Layer are out of synchronization;
- h) ‘FOP alert-term’—a ‘Terminate AD Service’ directive has arrived.

3.7.2.7.2 If `notification-type` is ‘transmission mode capability change’ or ‘negative confirm response to directive’, the `fop-alert` parameter shall be present.

3.7.2.7.3 For all other notifications, this parameter shall not be present.

3.7.2.8 **frame-sequence-number**

3.7.2.8.1 If `notification-type` is 'packet radiated', the **frame-sequence-number** parameter shall be present and reports the value of Frame Sequence Number contained in Primary Transfer Frame Header of the TC Transfer Frame that was used to radiate the packet of which the radiation is notified. If the packet had to be segmented, then the Frame Sequence Number of the TC Transfer Frame that carried the last segment of the packet is reported.

3.7.2.8.2 For any `notification-type` value other than 'packet radiated', the `frame-sequence-number` parameter shall not be present.

NOTE – During nominal operations, the MDOS does not need to know the sequence number of the TC Transfer Frame in which a packet travelled. However, in case telemetry is lost before commanding can be completed during a given view period and telemetry delivery can only be resumed after hand-over to a different ground station and therefore also a different FSP provider, this incoming FSP provider has no knowledge of which packets travelled in which frames and therefore cannot generate the 'packet acknowledged' notifications that in the nominal case inform the MDOS of the arrival of the packets onboard the spacecraft. However, by means of retrieving the `transmitter-frame-sequence-number` by means of a GET operation (see table 3-11) from the incoming FSP provider and knowing based on the `frame-sequence-number` parameter of the 'packet radiated' notification which packets travelled in which TC Transfer Frames, the MDOS can determine which packets arrived onboard during the unavailability of telemetry and can thus resume commanding without possibly sending packets twice or omitting packets.

3.7.2.9 **packet-identification-last-processed**

For all notifications, the **packet-identification-last-processed** parameter shall be present; its value shall be set as follows:

- a) if no Space Packets belonging to the given service instance have been processed, the value of the `packet-identification-last-processed` parameter shall be set to 'null';
- b) otherwise, the parameter shall specify the identification of the Space Packet belonging to the given service instance that most recently started to be processed.

NOTE – A Packet starts to be processed when it is transferred from a packets queue to a segments queue (see annex B).

- c) The value of the `packet-identification-last-processed` parameter shall not be altered when the association is released or aborted.

NOTE – The most recently processed Space Packet may be the same as that identified in `packet-identification-last-ok`.

3.7.2.10 `production-start-time`

3.7.2.10.1 Whenever `packet-identification-last-processed` is not 'null', the **`production-start-time`** parameter shall be present and shall contain the time at which the provider started to process the Space Packet identified by `packet-identification-last-processed`.

3.7.2.10.2 For all notifications, if `packet-identification-last-processed` is 'null', the `production-start-time` parameter shall not be present.

3.7.2.11 `packet-status`

3.7.2.11.1 Whenever the value of the `packet-identification-last-processed` parameter is not 'null', the **`packet-status`** parameter shall be present and shall contain one of the following values representing the processing state of the Space Packet identified by `packet-identification-last-processed`:

- a) 'acknowledged'—(applies only to sequence-controlled transmission mode) all Space Packet components have been acknowledged by the space element via the associated stream of CLCWs.

NOTE – If `packet-status` is 'acknowledged', the Space Packet whose identifier is contained in the parameter `packet-identification-last-processed` is guaranteed to have been *received* by the space element, but not necessarily *accepted* by the space segment. Packet assembly or execution may not have been carried out correctly. This can only be determined by examining telemetry.

- b) 'radiated'—the radiation of the Space Packet components completed without aborting: the Space Packet is guaranteed to have been radiated nominally.

NOTE – The packet status is not changed to 'radiated' until all CLTUs containing parts of the Space Packet reported have been transmitted to the spacecraft (see 1.6.1.8.11). For sequence-controlled packet transmission the Packet status 'radiated' may imply that at least one acknowledgement via a CLCW is still outstanding.

- c) 'production started'—the Space Packet has been removed from the service instance's request queue (see annex B) and has been inserted into the packets queue.
- d) 'production not started'—at the time when Space Packet had to be removed from the service instance's request queue for insertion into the appropriate Packets queue,

`production-status` was not 'operational' and therefore production could not be started for this packet.

- e) 'expired'—the `latest-production-time` of the Space Packet was reached before beginning processing: the Space Packet is guaranteed not to have been radiated.
- f) 'unsupported transmission mode'—the transmission mode requested for the Packet was not supported when production for this Packet began: the Space Packet is guaranteed not to have been radiated.
- g) 'interrupted'—processing of the Space Packet was aborted when the `production-status` changed from 'operational' to 'interrupted' or 'halted' or when the directive 'abort VC' was executed: the Space Packet is guaranteed to have started being processed, and to have aborted prior to nominal completion.

NOTE – Earlier Space Packets may also have been affected. Packets with sequence-controlled transmission mode may have completed radiation before their status changed to 'interrupted'.

3.7.2.11.2 For all notifications, if the value of the `packet-identification-last-processed` parameter is 'null', the `packet-status` parameter shall not be present.

3.7.2.12 `packet-identification-last-ok`

For all notifications, the `packet-identification-last-ok` parameter shall be present; its value shall be set as follows:

- a) if no Space Packets belonging to the given service instance have been successfully processed, the value of the `packet-identification-last-ok` parameter shall be set to 'null';
- b) otherwise, the parameter shall specify the identification of the Space Packet belonging to the given service instance that most recently was successfully processed.
- c) the value of the `packet-identification-last-ok` parameter shall not be altered when the association is released or aborted.

3.7.2.13 `production-stop-time`

3.7.2.13.1 Whenever `packet-identification-last-ok` is not 'null', the `production-stop-time` parameter shall be present and shall contain the time at which processing of the Space Packet identified by `packet-identification-last-ok` completed, subject to the following stipulations:

- a) for expedited (BD) transmission mode, the `production-stop-time` parameter shall contain the time at which radiation of the Space Packet identified by `packet-identification-last-ok` was completed;
- b) for sequence-controlled (AD) transmission mode, it shall contain the time at which the last Space Packet component was acknowledged via a received CLCW.

3.7.2.13.2 For all notifications, if the `packet-identification-last-ok` parameter is 'null', the `production-stop-time` parameter shall not be present.

3.7.2.14 `production-status`

The `production-status` parameter shall describe the current status of the production process and shall contain one of the following values:

- a) 'configured'—equipment has been assigned to support the given service instance, but the production process is not yet capable of processing Space Packets;

NOTE – Users may connect in accordance with the scheduled service provision periods and submit Packets with a production time interval that fits with the expected space link session.

- b) 'operational'—the production process is capable of and possibly currently processing Space Packets; it shall have the following sub-states:
 - 1) 'BD'—Packets can only be handled in BD transmission mode. The AD service may have been terminated for the reason indicated by the FOP alert or none of the directives initiating the AD service has been invoked or did not complete successfully yet;
 - 2) 'AD and BD'—Packets can be handled in any transmission mode. The AD service is available further to the successful completion of one of the directives that initiate or resume the AD service;
 - 3) 'AD suspended'—this status is entered when the allowed number of transmissions specified in the `transmission-limit` parameter (see table 3-1) has been completed and the service has been suspended. A subsequent 'resume AD service' directive will then cause FOP-1 to resume service in the same state it was in when it was suspended.

NOTE – The `production-status` 'operational' occurs: when the production equipment is configured for support and has completed the acquisition sequence; when a problem that caused the `production-status` 'interrupted' is cleared; when service management restarts the production process after the `production-status` was 'halted'.

- c) ‘interrupted’—the production process has detected a problem that prevents it from processing Space Packets; the problem may be transient and may be cleared for instance by automatic equipment reconfiguration;

NOTE – When `production-status` changes from ‘operational’ to ‘interrupted’, the transmission mode capability may change as well, but the notification with `notification-type` ‘transmission mode capability change’ is suppressed (see 3.7.2.3), if the sub-state of the `production-status` was ‘BD’ before the transition to ‘interrupted’ occurred or if the given user is immediately notified of the transition of the `production-status` to ‘interrupted’ because Packets of this user are discarded since processing of them had been started, but did not yet complete.

- d) ‘halted’—service management has taken the production process out of service for instance because the problem that caused the `production-status` to change to ‘interrupted’ is more severe and not of transient nature or because the resources have to be re-assigned.

NOTES

- 1 Reassignment of resources may become necessary e.g. because of a spacecraft emergency.
- 2 When `production-status` changes from ‘operational’ to ‘halted’, the transmission mode capability may change as well, but the notification with `notification-type` ‘transmission mode capability change’ will be suppressed (see 3.7.2.3), since the change of the `production-status` to ‘halted’ is notified to all users anyway.

3.7.3 EFFECTS

3.7.3.1 If `notification-type` indicates ‘sldu expired’:

- a) all Space Packets queued for this service instance and not yet passed to the segment queues in the form of Frame Data Units shall be discarded; and
- b) further FSP-TRANSFER-DATA invocations shall be rejected.

3.7.3.2 If `notification-type` indicates ‘production interrupted’, or ‘production halted’:

- a) all Space Packets belonging to this service instance shall be discarded including those converted already to Frame Data Units and passed to the segment queues; and
- b) further FSP-TRANSFER-DATA invocations shall be rejected.

3.7.3.3 If `notification-type` indicates ‘packet transmission mode mismatch’: all Space Packets currently being processed or buffered and requiring the not supported transmission mode shall be discarded including those already converted to Frame Data Units and passed to the segment queues.

3.7.3.4 If `notification-type` indicates ‘VC aborted’: all Space Packets shall be discarded including those converted already to Frame Data Units and passed to the segment queues.

3.7.3.5 There shall be no effect for any other values of `notification-type`.

3.7.3.6 The provider shall remain in its original state, i.e., state 2 (‘ready’) or state 3 (‘active’).

3.8 FSP-SCHEDULE-STATUS-REPORT

3.8.1 PURPOSE

3.8.1.1 The user shall invoke the FSP-SCHEDULE-STATUS-REPORT operation to request that the provider do one of the following:

- a) send a status report immediately (see 3.9);
- b) send periodic status reports (see 3.9); or
- c) stop sending periodic status reports.

3.8.1.2 The provider shall return a report of the outcome of the performance of the FSP-SCHEDULE-STATUS-REPORT operation to the user.

3.8.1.3 Initially (i.e., whenever the FSP-BIND operation is performed and the provider transitions from state 1 to state 2), periodic reporting shall be inactive.

3.8.1.4 For periodic reporting, the user may change the reporting period by invoking another FSP-SCHEDULE-STATUS-REPORT operation.

3.8.1.5 The FSP-SCHEDULE-STATUS-REPORT operation is valid only in states 2 ('ready') and 3 ('active') and shall be invoked only by the user.

3.8.2 INVOCATION, RETURN, AND PARAMETERS

3.8.2.1 General

The parameters of the FSP-SCHEDULE-STATUS-REPORT operation shall be present in the invocation and return as specified in table 3-8.

Table 3-8: FSP-SCHEDULE-STATUS-REPORT Parameters

Parameters	Invocation	Return
invoker-credentials	M	
performer-credentials		M
invoke-ID	M	M
report-request-type	M	
reporting-cycle	C	
result		M
diagnostic		C

3.8.2.2 **invoker-credentials**

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-SCHEDULE-STATUS-REPORT invocation (see 3.1.5).

3.8.2.3 **performer-credentials**

The **performer-credentials** parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-SCHEDULE-STATUS-REPORT (see 3.1.5).

3.8.2.4 **invoke-ID**

The performer shall return unchanged the invoker-supplied value of the **invoke-ID** parameter (see 3.1.6).

3.8.2.5 **report-request-type**

3.8.2.5.1 The **report-request-type** parameter shall specify how reporting shall be done, and its value shall be one of the following:

- a) 'immediately'—send a single status report immediately;
- b) 'periodically'—send a status report every `reporting-cycle` seconds;
- c) 'stop'—do not send further status reports.

3.8.2.5.2 If `report-request-type` is 'immediately',

- a) the provider shall send a status report immediately;
- b) stop sending status reports after the immediate status report has been sent.

NOTE – Periodic reporting may be (re-)started by means of another FSP-SCHEDULE-STATUS-REPORT invocation.

3.8.2.6 **reporting-cycle**

3.8.2.6.1 If the value of the `report-request-type` parameter is 'periodically', then the **reporting-cycle** parameter shall be present and shall specify the requested interval between status reports in seconds.

3.8.2.6.2 If the value of the `report-request-type` parameter is not 'periodically', the `reporting-cycle` parameter shall not be present.

3.8.2.7 result

The **result** parameter shall specify the result of the FSP-SCHEDULE-STATUS-REPORT operation, and its value shall be one of the following:

- a) 'positive result'—the FSP-SCHEDULE-STATUS-REPORT operation has been performed, and the provider will send the requested status report(s) or stop sending periodic status reports;
- b) 'negative result'—the FSP-SCHEDULE-STATUS-REPORT operation has not been performed for the reason specified in the **diagnostic** parameter; the previous setting for status reporting remains in effect.

3.8.2.8 diagnostic

3.8.2.8.1 If **result** is 'negative result', the **diagnostic** parameter shall be present in the return and its value shall be one of the following:

- a) 'duplicate invoke-ID'—the value of the **invoke-ID** parameter is the same as the **invoke-ID** value of a previous, outstanding operation;
- b) 'already stopped'—the provider is not currently providing periodic reports (applicable only when **report-request-type** is 'stop');
- c) 'invalid reporting cycle'—the **reporting-cycle** value is outside the range agreed upon by service management;
- d) 'other reason'—the reason for the negative result will have to be found by other means.

3.8.2.8.2 If **result** is 'positive result', the **diagnostic** parameter shall not be present.

3.8.3 EFFECTS

3.8.3.1 If **result** is 'positive result', the FSP-SCHEDULE-STATUS-REPORT operation shall have the following effects, depending on the value of the **report-request-type** parameter:

- a) if the value of **report-request-type** is 'immediately':
 - 1) a status report shall be sent immediately;
 - 2) the sending of any previously requested periodic status reports shall cease.
- b) if the value of **report-request-type** is 'periodically':
 - 1) a status report shall be sent immediately;

2) subsequent status reports shall be sent at the interval specified in the `reporting-cycle` parameter, i.e., whenever the reporting cycle timer expires.

c) if the value of `report-request-type` is 'stop', periodic reporting shall cease.

3.8.3.2 If `result` is 'negative result', the FSP-SCHEDULE-STATUS-REPORT operation shall have no effect, and the previous setting for status reporting shall not change.

3.8.3.3 The provider shall remain in its original state, i.e., state 2 ('ready') or state 3 ('active').

3.9 FSP-STATUS-REPORT

3.9.1 PURPOSE

3.9.1.1 The provider shall invoke the FSP-STATUS-REPORT operation to send a status report to the user.

3.9.1.2 FSP-STATUS-REPORT shall be an unconfirmed operation.

3.9.1.3 Status reports shall be sent (or not sent) in accordance with user requests conveyed by means of the FSP-SCHEDULE-STATUS-REPORT operation (see 3.8).

3.9.1.4 The FSP-STATUS-REPORT operation is valid only in states 2 ('ready') and 3 ('active') and shall be invoked only by the provider.

3.9.2 INVOCATION AND PARAMETERS

3.9.2.1 General

The parameters of the FSP-STATUS-REPORT operation shall be present in the invocation as specified in table 3-9.

Table 3-9: FSP-STATUS-REPORT Parameters

Parameters	Invocation
invoker-credentials	M
packet-identification-last-processed	M
production-start-time	C
packet-status	C
packet-identification-last-ok	M
production-stop-time	C
production-status	M
number-of-packets-received	M
number-of-packets-processed	M
number-of-packets-radiated	M
number-of-packets-acknowledged	M
packet-buffer-available	M

3.9.2.2 **invoker-credentials**

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-STATUS-REPORT invocation (see 3.1.5).

3.9.2.3 **packet-identification-last-processed**

3.9.2.3.1 If the provider has processed at least one Space Packet belonging to the given service instance, the **packet-identification-last-processed** parameter shall specify the identification of the Space Packet belonging to the given service instance that most recently started to be processed regardless whether it was successfully processed or an exception occurred.

NOTE – A Packet starts to be processed when it is transferred from the requests queue to a packets queue (see annex B).

3.9.2.3.2 If the provider has processed no Space Packet belonging to the given service instance, the **packet-identification-last-processed** parameter shall be set to 'null'.

3.9.2.3.3 The value of the **packet-identification-last-processed** parameter shall not be altered when the association is released or aborted.

NOTE – The most recently processed Space Packet may be the same as that identified in **packet-identification-last-ok**.

3.9.2.4 **production-start-time**

3.9.2.4.1 If the value of **packet-identification-last-processed** is not 'null', the **production-start-time** parameter shall be present and shall contain the time at which the provider started to process the Space Packet identified in **packet-identification-last-processed**.

3.9.2.4.2 If the **packet-identification-last-processed** parameter is 'null', the **production-start-time** parameter shall not be present.

3.9.2.5 **packet-status**

3.9.2.5.1 Whenever the **packet-identification-last-processed** parameter is not 'null', the **packet-status** parameter shall be present and shall contain one of the following values representing the processing state of the Space Packet identified by **packet-identification-last-processed**:

- a) ‘acknowledged’—(applies only to sequence-controlled transmission mode) all Space Packet components have been acknowledged by the space element via the associated stream of CLCWs.

NOTE – If `packet-status` is ‘acknowledged’, the Space Packet whose identifier is contained in the parameter `packet-identification-last-processed` is guaranteed to have been *received* by the space element, but not necessarily *accepted* by the space segment. Packet assembly or execution may not have been carried out correctly. This can only be determined by examining telemetry.

- b) ‘radiated’—the radiation of the Space Packet components completed without aborting: the Space Packet is guaranteed to have been radiated nominally.

NOTE – The packet status is not changed to ‘radiated’ as long as not all CLTUs containing parts of the Space Packet reported have been transmitted to the spacecraft (see 1.6.1.8.11). For sequence-controlled packet transmission the Packet status ‘radiated’ may imply that at least one acknowledgement via a CLCW is still outstanding.

- c) ‘production started’—the Space Packet has been removed from the service instance's request queue (see annex B) and has been inserted into the packets queue.
- d) ‘production not started’—at the time when Space Packet had to be removed from the service instance's request queue for insertion into the appropriate Packets queue, `production-status` was not ‘operational’ and therefore production could not be started for this packet.
- e) ‘expired’—the `latest-production-time` of the Space Packet was reached before beginning processing: the Space Packet is guaranteed not to have been radiated.
- f) ‘unsupported transmission mode’—the transmission mode requested for the Packet was not supported when production for this Packet began: the Space Packet is guaranteed not to have been radiated.
- h) ‘interrupted’—processing of the Space Packet was aborted when the `production-status` changed from ‘operational’ to ‘interrupted’ or ‘halted’ or when the directive ‘abort VC’ was executed: the Space Packet is guaranteed to have started being processed, and to have aborted prior to nominal completion.

NOTE – Earlier Space Packets may also have been affected. Packets with sequence-controlled transmission mode may have completed radiation before their status changed to ‘interrupted’.

3.9.2.5.2 If the `packet-identification-last-processed` parameter value is ‘null’, the `packet-status` parameter shall not be present.

3.9.2.6 **packet-identification-last-ok**

3.9.2.6.1 If the provider has successfully completed the processing of at least one Space Packet belonging to the given service instance, the **packet-identification-last-ok** parameter shall specify the identification of the last Space Packet belonging to the given service instance that was successfully processed.

3.9.2.6.2 If the provider has processed no Space Packets belonging to the given service instance, the **packet-identification-last-ok** parameter shall be set to 'null'.

3.9.2.6.3 The value of the **packet-identification-last-ok** parameter shall not be altered when the association is released or aborted.

3.9.2.7 **production-stop-time**

3.9.2.7.1 Whenever **packet-identification-last-ok** is not 'null', the **production-stop-time** parameter shall be present and shall contain the time at which processing of the Space Packet identified by **packet-identification-last-ok** completed, subject to the following stipulations:

- a) for expedited (BD) transmission mode, the **production-stop-time** parameter shall contain the time at which radiation of the Space Packet identified by **packet-identification-last-ok** was completed;
- b) for sequence-controlled (AD) transmission mode, it shall contain the time at which the last Space Packet component was acknowledged via a received CLCW.

3.9.2.7.2 If the **packet-identification-last-ok** parameter is 'null', the **production-stop-time** parameter shall not be present.

3.9.2.8 **production-status**

The **production-status** parameter shall describe the current status of the production process and shall contain one of the following values:

- a) 'configured'—equipment has been assigned to support the given service instance, but the production process is not yet capable of processing Space Packets.

NOTE – Users may connect in accordance with the scheduled service provision periods and submit Packets with a production time interval that fits with the expected space link session.

- b) 'operational'—the production process is capable of and possibly currently processing Space Packets; it shall have the following sub-states:

- 1) 'BD'—Packets can only be handled in BD transmission mode. The AD service may have been terminated for the reason indicated by the FOP alert or none of the directives initiating the AD service has been invoked or did not complete successfully yet;
- 2) 'AD and BD'—Packets can be handled in any transmission mode. The AD service is available further to the successful completion of one of the directives that initiate or resume the AD service;
- 3) 'AD suspended'—this status is entered when the allowed number of transmissions specified in the transmission-limit parameter (see table 3-1) has been completed and the service has been suspended. A subsequent 'resume AD service' directive will then cause FOP-1 to resume service in the same state it was in when it was suspended.

NOTE – The production-status 'operational' occurs: when the production equipment is configured for support and has completed the acquisition sequence; when a problem that caused the production-status 'interrupted' is cleared; when service management restarts the production process after the production-status was 'halted'.

- c) 'interrupted'—the production process has detected a problem that prevents it from processing Space Packets; the problem may be transient and may be cleared for instance by automatic equipment reconfiguration;
- d) 'halted'—service management has taken the production process out of service for instance because the problem that caused the production-status to change to 'interrupted' is more severe and not of transient nature or because the resources have to be re-assigned e.g. due to a spacecraft emergency.

3.9.2.9 number-of-packets-received

3.9.2.9.1 The **number-of-packets-received** parameter shall specify the number of Space Packets received during this service instance.

3.9.2.9.2 Only Packets that are checked successfully and buffered shall be counted in the total.

3.9.2.9.3 This parameter shall include separate values for AD packets and BD packets.

3.9.2.9.4 If no Space Packets have been received, this parameter shall be set to zero ('0').

3.9.2.10 number-of-packets-processed

3.9.2.10.1 The **number-of-packets-processed** parameter shall specify the number of Space Packets that the provider attempted to process during this service instance, including:

- a) Space Packets that were acknowledged;
- b) Space Packets that radiated successfully, but were not (yet) acknowledged;
- c) Space Packets that aborted;
- d) Space Packets currently being processed.

3.9.2.10.2 This parameter shall include separate values for AD packets and BD packets.

3.9.2.10.3 If no Space Packets have been processed, this parameter shall be set to zero ('0').

3.9.2.11 number-of-packets-radiated

3.9.2.11.1 The **number-of-packets-radiated** parameter shall specify the number of Space Packets successfully radiated during this service instance.

3.9.2.11.2 A Space Packet in the process of being radiated shall not be included in this count.

3.9.2.11.3 For a given Space Packet, only its first radiation shall be counted; retransmission of frames in accordance with COP-1, which may imply retransmission of complete Packets, shall not cause this parameter to be updated.

3.9.2.11.4 This parameter shall include separate values for AD packets and BD packets.

3.9.2.11.5 If no Space Packets have been radiated, this parameter shall be set to zero ('0').

3.9.2.12 number-of-packets-acknowledged

3.9.2.12.1 The **number-of-packets-acknowledged** parameter only applies to sequence-controlled transmission mode and shall specify the number of Space Packets that during this service instance were successfully transferred to the space element as determined by evaluation of CLCWs.

3.9.2.12.2 If Space Packets have been acknowledged, this parameter shall be set to zero ('0').

3.9.2.13 packet-buffer-available

3.9.2.13.1 The **packet-buffer-available** parameter shall specify the number of octets available in the request queue of this service instance for Packet storage.

NOTE – This parameter shall reflect the free storage space in the request queue belonging to the given service instance (see annex B).

3.9.2.13.2 Once the provider starts to process a Space Packet, it shall be considered removed from the buffer.

3.9.3 EFFECTS

The FSP-STATUS-REPORT operation shall have the following effects:

3.9.3.1 Status information shall be delivered to the user.

3.9.3.2 The provider shall remain in its original state, i.e., state 2 ('ready') or state 3 ('active').

3.10 FSP-GET-PARAMETER

3.10.1 PURPOSE

3.10.1.1 The user shall invoke the FSP-GET-PARAMETER operation to ascertain the value of an FSP service parameter.

3.10.1.2 The provider shall return a report of the outcome of the performance of the FSP-GET-PARAMETER operation to the user.

3.10.1.3 If the operation is successful, the current value of the specified FSP service parameter shall be provided to the user in the return from the operation.

3.10.1.4 The FSP-GET-PARAMETER operation is valid only in states 2 ('ready') and 3 ('active') and shall be invoked only by the user.

3.10.2 INVOCATION, RETURN, AND PARAMETERS

3.10.2.1 General

The parameters of the FSP-GET-PARAMETER operation shall be present in the invocation and return as specified in table 3-10.

Table 3-10: FSP-GET-PARAMETER Parameters

Parameters	Invocation	Return
invoker-credentials	M	
performer-credentials		M
invoke-ID	M	M
fsp-parameter	M	C
parameter-value		C
result		M
diagnostic		C

3.10.2.2 invoker-credentials

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-GET-PARAMETER invocation (see 3.1.5).

3.10.2.3 performer-credentials

The **performer-credentials** parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-GET-PARAMETER (see 3.1.5).

3.10.2.4 invoke-ID

The performer shall return unchanged the invoker-supplied value of the **invoke-ID** parameter (see 3.1.6).

3.10.2.5 fsp-parameter

3.10.2.5.1 The **fsp-parameter** parameter shall specify the FSP service parameter whose value is to be returned to the user, and its value shall be one of the values listed in table 3-11.

Table 3-11: FSP Service Parameters

Parameter	Description
apid-list	List of APIDs the given service instance is authorized to access.
bit-lock-required	If the value is 'yes', the 'No bit lock' flag in the CLCW must be false in order for the provider to set <code>production-status</code> to 'operational'.
blocking-timeout-period	Period (in milliseconds) from inserting the first Packet into the Frame Data Unit until this unit is passed to the FOP regardless of the number of Packets contained; this timeout period is applicable to all blocking regardless of the specific MAP.
blocking-usage	'permitted' if the provider may block multiple Space Packets into a single frame, 'not permitted' otherwise; the permission to block Space Packets applies to all MAPs in use on the given VC.
delivery-mode	'fwd online'
clcw-global-VCID	The Master or Virtual Channel that carries the CLCW to be used by the FSP provider to determine the forward link RF and/or bit lock status. If the configuration of the given service instance is such that the CLCW shall not be evaluated then the parameter value reported is 'not configured'.
clcw-physical-channel	The RF return channel that carries the CLCW to be used by the FSP provider to determine the forward link RF and bit lock status. If the configuration of the given service instance is such that the CLCW shall not be evaluated then the parameter value reported is 'not configured'.
cop-control-frames-repetition	The number of times a BC frame on the given VC is passed to the Forward CLTU Generation FG.

Parameter	Description
directive-invocation-online	'yes', if the service instance that is permitted to invoke directives for the given VC if any is in the state 'ready' or 'active', 'no', if no such service exists or if the service instance that is permitted to invoke directives is in the state 'unbound'.
directive-invocation-enabled	'enabled' if this service instance is authorized to invoke the FSP-INVOKE-DIRECTIVE operation, 'disabled' otherwise.
expected-directive-identification	The directive-identification parameter value the provider expects in the next FSP-INVOKE-DIRECTIVE invocation. The initial value of this parameter is zero.
expected-event-invocation-identification	The event-invocation-identification parameter value the provider expects in the next FSP-THROW-EVENT invocation. The initial value of this parameter is zero.
expected-sldu-identification	The packet-identification parameter value the provider expects in the next FSP-TRANSFER-DATA invocation; If no FSP-START operation has been performed yet when the GET operation is invoked, zero shall be returned as the default value of this parameter.
fop-sliding-window	Number of frames that can be transmitted on the given VC before an acknowledgement is required.
fop-state	State of the FOP on the given VC: 'ACTIVE', 'RETRANSMIT WITHOUT WAIT', 'RETRANSMIT WITH WAIT', 'INITIALIZING WITHOUT BC FRAME', 'INITIALIZING WITH BC FRAME', 'INITIAL'.
map-list	List of MAPs permitted to be used by the given service instance if MAPs are used, 'null' otherwise.
map-multiplexing-control	MAP priority list or MAP polling vector. If the map-multiplexing-scheme is 'FIFO' or if MAPs are not used, this parameter is 'null'. This parameter applies to the given VC.
map-multiplexing-scheme	MAP multiplexing scheme in effect on the given VC: 'FIFO', 'absolute priority', 'polling vector'. If no MAP multiplexing is used, this parameter is set to 'FIFO'.
maximum-frame-length	Mission maximum TC transfer frame length in octets (see NOTE).
maximum-packet-length	Mission maximum Packet Data Length in octets (see NOTE).
minimum-reporting-cycle	The minimum setting (in seconds) of the reporting cycle for status reports that the FSP service user may request in an FSP-SCHEDULE-STATUS-REPORT invocation.
permitted-transmission-mode	Specifies the transmission mode permitted for the given service instance; it may be 'expedited' or 'sequence-controlled' or 'any'.
reporting-cycle	The current setting of the reporting cycle for status reports (see 3.8 and 3.9): the value is 'null' if cyclic reporting is off, otherwise it is the time (in seconds) between successive FSP-STATUS-REPORT invocations (see 3.8). As long as the FSP service user has not yet set this parameter by means of a successful FSP-SCHEDULE-STATUS-REPORT operation, its value shall be 'null'.

Parameter	Description
return-timeout-period	The maximum time period (in seconds) permitted from when a confirmed FSP operation is invoked until the return is received by the invoker (see 4.1.3).
rf-available-required	If the value is 'yes', the 'No RF available' flag in the CLCW must be false in order for the provider to set <code>production-status</code> to 'operational'.
segment-header	Specifies if a Segment Header is 'present' or 'absent' in the TC transfer frames (see NOTE).
sequence-controlled-frame-repetition	The number of times an AD frame on the given VC is passed to the Forward CLTU Generation FG.
throw-event-operation	'enabled' if this service instance is authorized to invoke the FSP-THROW-EVENT operation, 'disabled' otherwise.
timeout-type	Specifies FOP behavior (either 'Alert' or 'AD service suspension').
timer-initial	Initial value (in microseconds) for countdown timer when an AD or BC frame is transmitted.
transmission-limit	Maximum number of times the first frame on the <code>Sent_Queue</code> may be transmitted (see [5]).
transmitter-frame-sequence-number	After a transmission mode capability change event, the parameter <code>Transmitter_Frame_Sequence_Number</code> , <code>V(S)</code> , contains the value of the Frame Sequence Number, <code>N(S)</code> , to be put in the Transfer Frame Primary Header of the next Type-AD frame to be transmitted.
vc-multiplexing-control	VC priority list or the VC polling vector. If the <code>vc-multiplexing-scheme</code> is 'FIFO', this parameter is 'null'.
vc-multiplexing-scheme	VC multiplexing scheme in effect: 'FIFO', 'absolute priority', 'polling vector'.
virtual-channel	VC being used by this service instance.

NOTE – Service Management has to ensure that the chosen values of the parameters `maximum-frame-length`, `maximum-packet-length` and `segment-header` are consistent. An example of an inconsistent parameter setting would be a `maximum-frame-length` of 100 octets, a `maximum-packet-length` of 1024 octets and `segment-header` 'absent'. In such case a packet of say 250 octets could not be processed as it does not fit into the frame, but due to the absence of the segment header the packet cannot be segmented either. Any inconsistent combination of parameter values shall be rejected at configuration time. FSP is not designed to deal with such inconsistencies at run time.

3.10.2.5.2 `fsp-parameter` is conditionally present in the return based on the `result` parameter:

- a) if the value of `result` is 'positive result', `fsp-parameter` shall be present in the return;

- b) if the value of `result` is 'negative result', `fsp-parameter` shall not be present in the return.

3.10.2.6 `parameter-value`

3.10.2.6.1 The `parameter-value` parameter shall contain the value of the FSP service parameter indicated by `fsp-parameter` (see 3.10.2.5).

3.10.2.6.2 The `parameter-value` parameter is conditionally present in the return based on the `result` parameter:

- a) if the value of `result` is 'positive result', `parameter-value` shall be present;
- b) if the value of `result` is 'negative result', `parameter-value` shall not be present.

3.10.2.7 `result`

The `result` parameter shall specify the result of the FSP-GET-PARAMETER operation and shall contain one of the following values:

- a) 'positive result'—the FSP-GET-PARAMETER operation has been performed, and the value of the specified FSP service parameter is provided in the return to the user;
- b) 'negative result'—the FSP-GET-PARAMETER operation has not been performed for the reason specified in the `diagnostic` parameter.

3.10.2.8 `diagnostic`

3.10.2.8.1 If `result` is 'negative result', `diagnostic` shall be present and shall contain one of the following values:

- a) 'duplicate invoke-ID'—the value of the `invoke-ID` parameter is the same as the `invoke-ID` value of a previous, outstanding operation;
- b) 'unknown parameter'—the value of `fsp-parameter` does not identify an FSP service parameter that is recognized by the service provider;
- c) 'other reason'—the reason for the negative result will have to be found by other means.

3.10.2.8.2 If `result` is 'positive result', the `diagnostic` parameter shall not be present in the return.

3.10.3 EFFECTS

3.10.3.1 If `result` is 'positive result', the value of the FSP service parameter specified in the invocation shall be provided to the user in the return.

3.10.3.2 If `result` is 'negative result', no FSP service parameter shall be returned to the user;

3.10.3.3 The provider shall remain in its original state shall, i.e., state 2 ('ready') or state 3 ('active').

3.11 FSP-THROW-EVENT

3.11.1 PURPOSE

3.11.1.1 The user shall invoke the FSP-THROW-EVENT operation in order to cause the provider to forward to SLE Complex Management an event that requires management action.

NOTES

- 1 An example of such an event is change of the uplink bit rate. This will typically require sending a telecommand that reconfigures the onboard commanding system to the new bit rate. When this command is executed, the uplink bit rate can be changed by throwing the associated event. Another example is the release of the uplink bit pattern that will cause a reset of the selected Packet Assembly Controller.
- 2 The event is considered to occur when the user invokes the FSP-THROW-EVENT operation, i.e., the provider is expected to react to the receipt of a FSP-THROW-EVENT invocation with minimal delay. It is therefore asynchronous with the radiation of SL-DUs.
- 3 If synchronism is required between the event and the radiation of a specific SL-DU, it is the user's responsibility to ensure that, e.g. by means of controlling the production time of the critical Space Packet or by means of the notification capabilities provided by the FSP service.
- 4 In cases where the Forward TC Space Link Processing production functions are performed by a separate SLE Complex, the Forward TC VC Data Insertion FG and/or Forward CLTU Generation FG invokes the FTCTF-THROW-EVENT or CLTU-THROW-EVENT operations on this separate Complex as necessary to achieve the desired updates of service management parameters.

3.11.1.2 The FSP-THROW-EVENT operation shall only be supported if for the given service instance this capability is enabled (see throwing-of-events-enabled parameter in table 3-1).

NOTES

- 1 Typical events that might be thrown in general affect key parameters of the production process and will therefore potentially impact several, if not all, FSP service instances.
- 2 Depending on the characteristic of the supported events it may be desirable to permit several coexisting FSP service instances with the capability to throw events, e.g. one such service instance per VC. Therefore this Recommendation does not limit throwing of events to a single FSP service instance for a given physical channel.

3.11.1.3 The provider shall return a report of the outcome of the performance of the FSP-THROW-EVENT operation to the user.

NOTES

- 1 The return will only show whether the invocation itself has been accepted or rejected, but not if the actions associated with the event have been performed successfully. The provider will invoke an FSP-ASYNC-NOTIFY operation to inform the user on the outcome of the actions triggered by the event.
- 2 In cases where the Forward TC Space Link Processing production functions are performed by a separate SLE Complex, the Forward TC VC Data Insertion FG and/or Forward CLTU Generation FG translates the CLTU-ASYNC-NOTIFY or FTFCF-ASYNC-NOTIFY invocations containing FSP thrown-event outcome information into appropriate FSP-ASYNC-NOTIFY invocations as specified in annex D.

3.11.1.4 The FSP-THROW-EVENT operation is valid only in states 2 ('ready') and 3 ('active') and shall be invoked only by the user.

3.11.2 INVOCATION, RETURN, AND PARAMETERS

3.11.2.1 General

The parameters of the FSP-THROW-EVENT operation shall be present in the invocation and return as specified in table 3-12.

Table 3-12: FSP-THROW-EVENT Parameters

Parameters	Invocation	Return
invoker-credentials	M	
performer-credentials		M
invoke-ID	M	M
event-identifier	M	
event-qualifier	M	
event-invocation-identification	M	M
result		M
diagnostic		C

3.11.2.2 invoker-credentials

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-THROW-EVENT invocation (see 3.1.5).

3.11.2.3 performer-credentials

The **performer-credentials** parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-THROW-EVENT (see 3.1.5).

3.11.2.4 invoke-ID

The performer shall return unchanged the invoker-supplied value of the **invoke-ID** parameter (see 3.1.6).

3.11.2.5 event-identifier

The **event-identifier** parameter shall identify the event to be forwarded to Complex Management by the service provider.

3.11.2.6 event-qualifier

The **event-qualifier** parameter may be used to provide additional data constraining the actions to be performed by Complex Management in response to the event specified in **event-identifier** and shall be forwarded together with the event.

NOTES

- 1 For example, **event-identifier** may be 'bit-rate-change'. Then **event-qualifier** may specify the new bit rate.
- 2 The **actual** type and any constraints applicable to the data contained in the **event-qualifier** parameter depend on the event. These have to be checked by Complex Management. The FSP provider only checks that the **formal** type (octet string) and the length of this parameter are in line with the specification in annex A.

3.11.2.7 event-invocation-identification

3.11.2.7.1 The **event-invocation-identification** parameter shall contain a monotonically increasing sequence number and shall be:

- a) set to '0' for the first FSP-THROW-EVENT invocation following the first successful FSP-BIND to the service instance;
- b) incremented for each FSP-THROW-EVENT invocation accepted by the provider.

3.11.2.7.2 The provider shall set the value of the `event-invocation-identification` parameter to the sequence number expected in the next `FSP-THROW-EVENT` invocation:

- a) if the invocation is accepted, the `event-invocation-identification` in the return shall be one greater than the value in the invocation;
- b) if the invocation is rejected, the `event-invocation-identification` in the return shall contain the value expected by the FSP service provider:
 - 1) in the case of the first `FSP-THROW-EVENT` operation following a successful `FSP-BIND` operation, it is zero ('0');
 - 2) otherwise, the value is one greater than the value of the `event-invocation-identification` parameter of the last accepted `FSP-THROW-EVENT` operation.

3.11.2.7.3 The user shall set the value of `event-invocation-identification` in the next `FSP-THROW-EVENT` invocation to the value returned by the provider.

3.11.2.7.4 The value expected by the provider for the given service instance shall not be altered when the association between user and provider is reestablished after being released or aborted.

3.11.2.7.5 The provider shall use the user-supplied value of `event-invocation-identification` to reference the respective event in all subsequent reports.

3.11.2.8 result

The **result** parameter shall specify the result of the `FSP-THROW-EVENT` invocation and shall contain one of the following values:

- a) 'positive result'—the `FSP-THROW-EVENT` operation has been performed, and the event together with the associated qualifier will be forwarded to Complex Management;
- b) 'negative result'—the `FSP-THROW-EVENT` operation has not been performed for the reason specified in the `diagnostic` parameter. The provider will not forward an event to Complex Management.

3.11.2.9 diagnostic

3.11.2.9.1 If `result` is 'negative result', the **diagnostic** parameter shall be present in the return, and its value shall be one of the following:

- a) 'duplicate invoke-ID'—the value of the `invoke-ID` parameter is the same as the `invoke-ID` value of a previous, outstanding operation;

- b) ‘operation not supported’—the FSP-THROW-EVENT operation is not supported by the provider or not enabled for this service instance;
- c) ‘out of sequence’—the value of the `event-invocation-identification` parameter is not equal to the value expected by the provider;
- d) ‘no such event’—the value of the `event-identifier` parameter in the FSP-THROW-EVENT invocation is not in the set of `event-identifier` values recognized by Complex Management;
- e) ‘other reason’—the reason for the negative result will have to be found by other means.

3.11.2.9.2 If `result` is ‘positive result’, the `diagnostic` parameter shall not be present in the return.

3.11.3 EFFECTS

3.11.3.1 If `result` is ‘positive result’, the FSP-THROW-EVENT operation shall have the following effects:

- a) the event shall be forwarded to Complex Management;
- b) the FSP provider shall pass notifications received from the Forward TC VC Data Insertion FG to the user by invoking the FSP-ASYNC-NOTIFY operation.

NOTES

- 1 In order for the FSP-THROW-EVENT to have an effect, there must be prior agreement between SLE Complex Management and SLE Utilization Management regarding the definition of event identifiers and the interpretation of any accompanying qualifying parameter.
- 2 The effects of the event thrown may consist of preparations made for a change to be triggered by a later FSP-THROW-EVENT invocation.
- 3 Checking of the `event-qualifier` parameter may be performed within SLE Complex Management. If an error is found, FSP-ASYNC-NOTIFY is sent to the user with the notification ‘action list not completed’.

3.11.3.2 If `result` is ‘negative result’, the event shall not be forwarded to Complex Management.

3.11.3.3 The provider shall remain in its original state, i.e., state 2 (‘ready’) or state 3 (‘active’).

3.12 FSP-INVOKE-DIRECTIVE

3.12.1 PURPOSE

3.12.1.1 The user shall invoke the FSP-INVOKE-DIRECTIVE operation to invoke the TC directives as necessary in order to (re-)establish the commanding capability.

NOTE – TC directives cause a (re-)configuration of the TC protocol entities. TC directives are specified in reference [5].

3.12.1.2 For a given telecommand VC, at most one FSP service instance shall be configured to allow invocation of the FSP-INVOKE-DIRECTIVE operation.

3.12.1.3 The provider shall return a report of the outcome of the performance of the FSP-INVOKE-DIRECTIVE operation to the user.

3.12.1.4 The FSP-INVOKE-DIRECTIVE operation is valid only in state 3 ('active') and shall be invoked only by the user.

3.12.2 INVOCATION, RETURN AND PARAMETERS

3.12.2.1 General

The parameters of the FSP-INVOKE-DIRECTIVE operation shall be present in the invocation and return as specified in table 3-13.

Table 3-13: FSP-INVOKE-DIRECTIVE Parameters

Parameters	Invocation	Return
invoker-credentials	M	
performer-credentials		M
invoke-ID	M	M
directive-identification	M	M
directive	M	
result		M
diagnostic		C

3.12.2.2 invoker-credentials

The **invoker-credentials** parameter shall provide information that enables the performer to authenticate the FSP-INVOKE-DIRECTIVE invocation (see 3.1.5).

3.12.2.3 performer-credentials

The **performer-credentials** parameter shall provide information that enables the invoker to authenticate the return from the performance of FSP-INVOKE-DIRECTIVE (see 3.1.5).

3.12.2.4 invoke-ID

The performer shall return unchanged the invoker-supplied value of the **invoke-ID** parameter (see 3.1.6).

3.12.2.5 directive-identification

3.12.2.5.1 The **directive-identification** parameter shall contain a monotonically increasing sequence number and shall be:

- a) set to '0' for the first FSP-INVOKE-DIRECTIVE invocation following the first successful FSP-BIND to the service instance;
- b) incremented for each FSP-INVOKE-DIRECTIVE invocation accepted by the provider.

3.12.2.5.2 The value of **directive-identification** returned shall be the sequence number expected in the next FSP-INVOKE-DIRECTIVE invocation:

- a) if the invocation is accepted, the **directive-identification** in the return shall be one greater than the value in the invocation;
- b) if the invocation is rejected, the **directive-identification** in the return shall contain the value expected by the FSP service provider:
 - 1) in the case of the first FSP-INVOKE-DIRECTIVE operation following a successful FSP-BIND operation, it is zero ('0');
 - 2) otherwise, the value is one greater than the value of the **directive-identification** parameter of the last accepted FSP-INVOKE-DIRECTIVE operation.

3.12.2.5.3 The user shall set the value of **directive-identification** in the next FSP-INVOKE-DIRECTIVE invocation to the value returned by the provider.

3.12.2.5.4 The value expected by the provider for the given service instance shall not be altered when the association between user and provider is reestablished after being released or aborted.

3.12.2.5.5 The performer shall use the user-supplied value of **directive-identification** to reference the respective event in all subsequent reports.

3.12.2.6 directive

3.12.2.6.1 The **directive** parameter shall contain the directive code and, where applicable, the associated parameter.

NOTE – The directive codes and, where applicable, the associated parameter are specified in annex A.

3.12.2.6.2 The directives supported are:

- a) ‘Initiate AD Service (without CLCW check)’;
- b) ‘Initiate AD Service (with CLCW check)’;
- c) ‘Initiate AD Service (with Unlock)’;

NOTE – This directive causes a BC Segment to be transmitted to the space element.

- d) ‘Initiate AD Service (with Set V(R))’;

NOTE – This directive causes a BC Segment to be transmitted to the space element.

- e) ‘Terminate AD Service’;

NOTE – This directive selectively deletes all AD packets currently buffered for transmission on the service instance's VC, but does not delete BD packets (see annex B).

- f) ‘Resume AD Service’;
- g) ‘Set V(S) to V*(S)’;
- h) ‘Set FOP_Sliding_Window_Width’;
- i) ‘Set T1_Initial’;
- j) ‘Set Transmission_Limit’;
- k) ‘Set Timeout_Type’;
- l) ‘Abort VC’;

NOTES

- 1 This directive implies ‘Terminate AD Service’. It causes the frames that resulted from the segmentation and MAP multiplexing processes and queued for forwarding to the Forward CLTU Generation SLE FG to be deleted. This directive will affect all Space Packets, including BD packets.

- 2 After successful execution of the directive, Packets with BD transmission mode can be handled. AD transmission mode requires the AD service be initiated by one of the directives a) to d).

m) 'Modify map-multiplexing-control'.

NOTE – This directive allows the user to change the priority with which the concurrent MAPs are multiplexed into the service instance's VC. Depending on the applicable multiplexing scheme, either the priority list identifying the priority applicable to each MAP being used or a polling vector is sent.

3.12.2.7 result

The **result** parameter shall specify the result of the FSP-INVOKE-DIRECTIVE operation and shall contain one of the following values:

- a) 'positive result'—the FSP-INVOKE-DIRECTIVE operation has been performed, and the directive will be passed to the relevant protocol entity for implementation;
- b) 'negative result'—the FSP-INVOKE-DIRECTIVE operation has not been performed for the reason specified in the `diagnostic` parameter.

3.12.2.8 diagnostic

3.12.2.8.1 If `result` is 'negative result', the **diagnostic** parameter shall be present in the return, and its value shall be one of the following:

- a) 'duplicate invoke-ID'—the value of the `invoke-ID` parameter is the same as the `invoke-ID` value of a previous, outstanding operation;
- b) 'directive invocation not allowed'—the operation FSP-INVOKE-DIRECTIVE is not enabled for this service instance;
- c) 'directive identification out of sequence'—`directive-identification` is not set to the value expected by the provider;
- d) 'directive error'—the provider has found an error in the `directive` parameter: the directive may be unknown or the parameter associated with the invoked directive is in error (e.g. out of range);
- e) 'other reason'—the reason for the negative result will have to be found by other means.

3.12.2.8.2 If `result` is 'positive result', the `diagnostic` parameter shall not be present in the return.

3.12.3 EFFECTS

3.12.3.1 If `result` is 'positive result', the FSP-INVOKE-DIRECTIVE shall have the following effects:

- a) the provider shall forward the TC directive for processing by the FSP production engine;
- b) the provider shall use the FSP-ASYNC-NOTIFY operation to relay information to the user concerning completion of the directive.

3.12.3.2 If `result` is 'negative result', the FSP-INVOKE-DIRECTIVE shall have no effect, i.e., the provider shall not forward the TC directive to the FSP production engine.

3.12.3.3 The provider shall remain in its original state shall, i.e., state 3 ('active').

3.13 FSP-PEER-ABORT

3.13.1 PURPOSE

3.13.1.1 The user or provider shall invoke the FSP-PEER-ABORT operation to notify the peer system that the local application entity detected an error that requires that the association between them be terminated abnormally.

3.13.1.2 FSP-PEER-ABORT shall be an unconfirmed operation.

3.13.1.3 The FSP-PEER-ABORT operation should be truly abortive, i.e., the transfer of the SLE-PDU carrying this invocation should not be delayed by other invocations submitted earlier and possibly being buffered by the underlying communication service.

3.13.1.4 The FSP-PEER-ABORT operation is valid only in states 2 ('ready') and 3 ('active') and may be invoked by either the user or the provider.

3.13.2 INVOCATION AND PARAMETERS

3.13.2.1 General

The parameters of the FSP-PEER-ABORT operation shall be present in the invocation as specified in table 3-14.

Table 3-14: FSP-PEER-ABORT Parameters

Parameters	Invocation
diagnostic	M

3.13.2.2 diagnostic

The **diagnostic** parameter shall specify why the FSP-PEER-ABORT is being issued and shall contain one of the following values:

- a) 'access denied'—a responder with an identity as presented in the `responder-identifier` parameter of the FSP-BIND return is not registered at the initiator.
- b) 'unexpected responder ID'—the value of the `responder-identifier` parameter in the FSP-BIND return does not match the identity the authorized responder for this service instance as specified by service management.
- c) 'operational requirement'—the local system had to terminate the association to accommodate some other operational need;

- d) ‘protocol error’—the local application entity detected an error in the sequencing of FSP service operations;
- e) ‘communications failure’—the communications service on the other side of a gateway was disrupted.

NOTE – This diagnostic value is only applicable when the SLE application entities are communicating via a gateway.

- f) ‘encoding error’—the local application detected an error in the encoding of one or more operation parameters or did not recognize the operation;
- g) ‘return timeout’—the local application entity detected that the return from a confirmed operation was not received within the time specified by the return-timeout-period parameter (see 4.1.3).
- h) ‘end of service instance provision period’—the local application entity detected that the service instance provision period has ended and the initiator has not invoked the FSP-UNBIND operation;
- i) ‘unsolicited invoke-ID’—the local application entity received a return with an `invoke-ID` that does not match the `invoke-ID` of any of the operations for which the return is pending;
- j) ‘other reason’—the local application entity detected an unspecified error during the processing of one or more operations.

NOTE – FSP-PEER-ABORT does not carry an `invoker-credentials` parameter. It is conceivable that an intruder might use the FSP-PEER-ABORT operation for a denial-of-service attack. If an intruder has the required capability of breaking into an existing connection, then a denial-of-service attack can be much more easily accomplished by disrupting communications at a lower than the application layer. Therefore, authentication of the FSP-PEER-ABORT operation would not provide improved protection against such attacks.

3.13.3 EFFECTS

The FSP-PEER-ABORT operation shall have the following effects:

- a) the association shall be aborted and the provider shall transition to state 1 (‘unbound’);
- b) all Space Packets buffered for this service instance by the provider that have not yet been converted to Frame Data Units and passed to the segment queues shall be discarded;
- c) COP parameters, i.e. parameters that can be set by means the FSP-INVOKE-DIRECTIVE operation, shall not be altered when the association for the service with the capability to invoke directives is aborted;

- d) the values of other service provision parameters shall return to the initial values set by service management, including the values of any parameters changed by the service user;
- e) statistical information required for the generation of status reports shall be retained throughout the service instance provision period;
- f) parameters that serve to relate notifications on an activity to operations that triggered that activity shall not be altered when the association is aborted.

4 FSP PROTOCOL

4.1 GENERIC PROTOCOL CHARACTERISTICS

NOTE – This section specifies the handling of invalid SLE-PDUs and other failures affecting the protocol.

4.1.1 UNEXPECTED SLE PROTOCOL DATA UNIT

If the peer application entity sends an invocation or return not allowed in the current state of the performer, the performer shall abort the association by invoking the FSP-PEER-ABORT operation with the `diagnostic` parameter set to 'protocol error'.

4.1.2 INVALID SLE PROTOCOL DATA UNIT

If the application entity receives an invocation or return that contains an unrecognized operation type, contains a parameter of a wrong type, or is otherwise not decodable, the application entity shall abort the association by invoking the FSP-PEER-ABORT operation with the `diagnostic` parameter set to 'encoding error'.

4.1.3 MISSING RETURN

For confirmed operations, if the invoker does not receive the return from the performer within the return-timeout-period specified by service management, the invoker shall abort the association by invoking the FSP-PEER-ABORT operation with the `diagnostic` parameter set to 'return timeout'.

NOTES

- 1 The return-timeout-period shall be chosen taking into account performance of user and provider applications as well as the delays introduced by the underlying communications service.
- 2 In order to provide responsive service and short return-timeout-periods, the generation of the return from an operation must not depend on any human interaction.
- 3 After invoking the FSP-UNBIND operation, the initiator must not invoke any further operations with the exception of the case addressed in 3.3.1.4 nor send any returns. The responder is not required to send any pending returns after having received the FSP-UNBIND invocation. Therefore, following an FSP-UNBIND invocation, the 'return timeout' FSP-PEER-ABORT may be triggered by a missing return.

4.1.4 UNSOLICITED RETURN

If the application entity receives a return with an `invoke-ID` parameter value that does not correspond to any invocation for which the return is still pending, the application entity shall abort the association by invoking the `FSP-PEER-ABORT` operation with the `diagnostic` parameter set to 'unsolicited invoke-ID'.

4.1.5 COMMUNICATIONS FAILURE

4.1.5.1 Every SLE entity (i.e., every SLE user or provider) that is in an association (bound) with a peer SLE entity shall maintain knowledge of the health of the communications interface with the peer.

4.1.5.2 If an SLE entity is informed by its underlying communications service that communications with the peer entity have been disrupted (e.g., due to a communications failure), then this entity shall consider that the association with the peer entity has been aborted. Occurrence of such communications failure event shall be referred to as a 'protocol abort'.

NOTE – The exact criteria for determining when communications have been disrupted may depend on the characteristics of the communications technology used and may be specific to a given implementation. However, it is a firm requirement on any communications service underlying an SLE transfer service that it includes suitable means to ascertain the status of the connection (see 1.3.1). In the case of communications protocols that do not intrinsically provide such a capability, the transmission of a periodic 'heartbeat' indicator or equivalent may need to be implemented.

4.1.5.3 Subsequent to a 'protocol abort' event:

- a) the FSP provider shall transition to state 1 ('unbound');
- b) neither the user nor the provider shall attempt further communications with the peer except that the user may attempt to re-establish the association by invoking the `FSP-BIND` operation;
- c) the provider shall discard all Space Packets buffered for this service instance except those already converted to Frame Data Units and passed to the segment queues;
- d) the values of FSP service provision parameters shall return to the initial values set by service management for that service instance;
- e) statistical information required for the generation of status reports shall be retained throughout the service instance provision period; and
- f) parameters that serve to relate notifications on an activity to operations that triggered that activity (such as `directive-executed-identification`) shall not be altered.

4.1.6 ACCESS CONTROL

4.1.6.1 The initiator of an association shall present its own identity in the `initiator-identifier` parameter of the FSP-BIND invocation.

4.1.6.2 If the initiator is not registered at the responder, i.e., the initiator-identity value presented in the FSP-BIND invocation is not part of the responder's initiators registry, the responder shall deny access to this initiator by sending a negative FSP-BIND return with `diagnostic` set to 'access denied' and `performer-credentials` set to 'unused'.

4.1.6.3 If the initiator is registered at the responder, the responder shall attempt to authenticate the FSP-BIND invocation (see 3.1.5) as required for the given initiator. If authentication succeeds, but the initiator is not authorized for the service instance indicated in the `service-instance-identifier` parameter of the FSP-BIND invocation, the responder shall generate an FSP-BIND return with `result` set to 'negative result' and `diagnostic` set to 'service instance not accessible to this initiator'.

NOTE – If authentication fails, the responder shall behave as specified in 4.1.7. If authentication is not required for the given initiator, it shall be as if authentication was successful.

4.1.6.4 If the initiator receives an FSP-BIND return with a `responder-identifier` value that does not correspond to the identity of any responder registered at this initiator, the initiator shall abort the association by invoking FSP-PEER-ABORT with `diagnostic` set to 'access denied'.

4.1.6.5 If the responder is registered at the initiator, the initiator shall attempt to authenticate the FSP-BIND return (see 3.1.5) as required for the given responder. If authentication succeeds, but the `responder-identifier` value is different from the expected responder identity, the initiator shall abort the association by invoking FSP-PEER-ABORT with `diagnostic` set to 'unexpected responder ID'.

NOTE – If authentication fails, the initiator shall behave as specified in 4.1.7. If authentication is not required for the given responder, it shall be as if authentication was successful.

4.1.7 FAILING AUTHENTICATION

4.1.7.1 An incoming invocation or return shall be ignored if the `credentials` parameter cannot be authenticated when, by management arrangement, credentials are required.

4.1.7.2 If an invocation is ignored, the operation shall not be performed, and a report of the outcome shall not be returned to the invoker.

4.1.7.3 If a return is ignored, it shall be as if no report of the outcome of the operation has been received.

4.2 FSP SERVICE PROVIDER BEHAVIOR

4.2.1 GENERAL REQUIREMENTS

4.2.1.1 The behavior of the FSP service provider shall conform to the state transition matrix specified in table 4-1.

4.2.1.2 All actions including state transitions specified for given state and a given event shall be performed before a subsequent event is considered.

4.2.1.3 SLE-PDUs shall be sent in the sequence specified in table 4-1.

4.2.1.4 Implementations shall ensure that events are not lost while an earlier event is being processed but are buffered in first-in first-out order for processing as soon as processing of the earlier event has completed.

4.2.1.5 The state transition matrix specified in table 4-1 represents one instance of service and thus one association. Once the association is established, if an FSP-BIND invocation for a different association but for the same service instance is received, it shall be rejected with an FSP-BIND return with the `result` parameter set to 'negative result' and the `diagnostic` parameter set to 'already bound'. This event shall not affect the association already in place.

4.2.2 STATE TABLE

NOTES

- 1 The first column simply numbers the rows of the table.
- 2 The second column lists all incoming events. Where these events correspond to the arrival of an incoming SLE-PDU, the ASN.1 type defined for this SLE-PDU in annex A is indicated in parentheses, ().
- 3 Where an event is internal to the provider, its description is put in quotation marks, ' '. These events are defined in table 4-2.
- 4 The three columns (one column per state) on the right side of the table specify the behavior the provider will exhibit depending on the current state and the incoming event. In some cases, the behavior in addition depends on Boolean conditions, also referred to as predicates. Such predicates are put in double quotation marks, " ". The predicates are defined in table 4-3. Predicates that are simple Boolean variables set only by the state machine itself are referred to as Boolean Flags and specified in table 4-4. The dependency on a predicate is presented in the form of an 'IF <condition> THEN <action> [[ELSEIF <condition> THEN <action>] ELSE <action>] ENDIF' clause.

- 5 If the action given in the table is simply to send a specific SLE-PDU, that is indicated by the appearance of the name of the ASN.1 type of the SLE-PDU to be sent in parentheses, (). If that SLE-PDU is a return, the name is preceded by the plus symbol ('+') to indicate that `result` is 'positive result', or by the negative symbol ('-') to indicate 'negative result'. Where several actions are to be taken (referred to as a 'compound action'), the name of the compound action is put in curly braces { }. The individual actions making up each compound action are identified in table 4-5.
- 6 'Not applicable' is stated where the given event can only occur in the given state because of an implementation error on the provider side.
- 7 Where the consequences of an incoming event are not visible to the user because the provider does not send any SLE-PDU in reaction to the given event, the action is put in square brackets, [].
- 8 State transitions are indicated by an arrow and the number of the state that will be entered; for example, $\rightarrow 1$ indicates the transition to state 1.
- 9 Whenever the provider invokes a confirmed operation with `invoke-ID` set to `<n>`, it shall start an associated return `<n>` timer. Should this timer expire before the return `<n>` is received, the provider shall invoke the FSP-PEER-ABORT operation.

Table 4-1: Provider Behavior

No.	Incoming Event	Unbound (State 1)	Ready (State 2)	Active (State 3)
1	(fspBindInvocation)	IF "positive result" .AND. "production configured" THEN {accept bind} → 2 ELSEIF "positive result" THEN (+fspBindReturn) → 2 ELSE (-fspBindReturn) ENDIF	{peer abort 'protocol error'} → 1	{peer abort 'protocol error'} → 1
2	'end of service instance provision period'	[ignore]	{peer abort 'end of service instance provision period'} → 1	{peer abort 'end of service instance provision period'} → 1
3	(fspUnbindInvocation)	[ignore]	(fspUnbindReturn) → 1 stop reporting-cycle timer stop all return-timeout-period timers set "notify production operational" to FALSE IF "end" THEN {release resources} ENDIF	{peer abort 'protocol error'} → 1
4	(fspStartInvocation)	[ignore]	IF "positive result" THEN (+fspStartReturn) → 3 ELSEIF "production off" THEN {reject start} ELSE (-fspStartReturn) ENDIF	{peer abort 'protocol error'} → 1
5	(fspStopInvocation)	[ignore]	{peer abort 'protocol error'} → 1	IF "positive result" THEN {initiate stop} → 2 ELSE (-fspStopReturn) ENDIF
6	(fspTransferDataInvocation) with BD Packet	[ignore]	{peer abort 'protocol error'} → 1	IF "positive result" .AND. (.NOT. "service instance blocked") THEN queue packet (+fspTransferDataReturn) ELSE discard packet (-fspTransferDataReturn) ENDIF

No.	Incoming Event	Unbound (State 1)	Ready (State 2)	Active (State 3)
7	(fspTransferDataInvocation) with AD Packet and unblock AD	[ignore]	{peer abort 'protocol error'} → 1	IF "positive result" .AND. (.NOT. "service instance blocked") .AND. ("AD blocked") THEN queue packet Set "AD blocked" to FALSE (+fspTransferDataReturn) ELSE discard packet (-fspTransferDataReturn) ENDIF
8	(fspTransferDataInvocation) with AD Packet and .NOT. unblock AD	[ignore]	{peer abort 'protocol error'} → 1	IF "positive result" .AND. (.NOT. "service instance blocked") .AND. (.NOT. "AD blocked") THEN queue packet (+fspTransferDataReturn) ELSE discard packet (-fspTransferDataReturn) ENDIF
9	(fspScheduleStatusReportInvocation)	[ignore]	IF "positive result" THEN (+fspScheduleStatusReportReturn) IF "immediately" THEN {immediate report} ELSEIF "periodically" THEN {periodic report} ELSE stop reporting-cycle timer ENDIF ELSE (-fspScheduleStatusReportReturn) ENDIF	IF "positive result" THEN (+fspScheduleStatusReportReturn) IF "immediately" THEN {immediate report} ELSEIF "periodically" THEN {periodic report} ELSE stop reporting-cycle timer ENDIF ELSE (-fspScheduleStatusReportReturn) ENDIF
10	'reporting-cycle timer expired'	Not applicable	{periodic report}	{periodic report}
11	(fspGetParameterInvocation)	[ignore]	IF "positive result" THEN (+fspGetParameterReturn) ELSE (-fspGetParameterReturn) ENDIF	IF "positive result" THEN (+fspGetParameterReturn) ELSE (-fspGetParameterReturn) ENDIF
12	(fspThrowEventInvocation)	[ignore]	IF "positive result" THEN (+fspThrowEventReturn) forward event to Complex Management ELSE (-fspThrowEventReturn) ENDIF	IF "positive result" THEN (+fspThrowEventReturn) forward event to Complex Management ELSE (-fspThrowEventReturn) ENDIF

No.	Incoming Event	Unbound (State 1)	Ready (State 2)	Active (State 3)
13	(fspInvokeDirectiveInvocation)	[ignore]	{peer abort 'protocol error'} → 1	IF "positive result" THEN queue directive (+fspInvokeDirectiveReturn) ELSE (-fspInvokeDirectiveReturn) ENDIF
14	'packet processing to be started'	Not applicable	Not applicable	set "packets being processed to TRUE IF "notify production interrupted" THEN {notify 'production interrupted' and block} set "notify production interrupted" to FALSE set "notify production operational" to TRUE ENDIF
15	'packet processing started'	Not applicable	Not applicable	IF "report processing" THEN {notify 'packet processing started'} ENDIF
16	'packet acknowledged'	Not applicable	IF "report acknowledgement" THEN {notify 'packet acknowledged'} ENDIF	IF "report acknowledgement" THEN {notify 'packet acknowledged'} ENDIF
17	'packet radiated'	Not applicable	IF "report radiation" THEN {notify 'packet radiated'} ENDIF	IF "report radiation" THEN {notify 'packet radiated'} ENDIF
18	'sldu expired'	Not applicable	Not applicable	{notify 'sldu expired' and block}
19	'packet transmission mode mismatch'	Not applicable	Not applicable	{notify and block AD}
20	'transmission mode capability change'	Not applicable	{notify 'transmission mode capability change'}	{notify 'transmission mode capability change'}
21	'VC aborted'	Not applicable	{notify 'VC aborted'}	{notify 'VC aborted'}
22	'production interrupted'	Not applicable	Not applicable	IF "packets being processed" THEN {notify 'production interrupted' and block} set "notify production operational" to TRUE ELSE set "notify production interrupted" to TRUE ENDIF

No.	Incoming Event	Unbound (State 1)	Ready (State 2)	Active (State 3)
23	'production halted'	Not applicable	{notify 'production halted'} set "notify production operational" to TRUE	{notify 'production halted' and block} set "notify production operational" to TRUE
24	'production operational'	Not applicable	IF "notify production operational" THEN {notify 'production operational'} set "notify production operational" to FALSE ENDIF	IF "notify production operational" THEN {notify 'production operational'} set "notify production operational" to FALSE ENDIF
25	'buffer empty'	Not applicable	{notify 'buffer empty'}	{notify 'buffer empty'}
26	'no invoke directive capability on this VC'	Not applicable	{notify 'no invoke directive capability on this VC'}	{notify 'no invoke directive capability on this VC'}
27	'invoke directive capability on this VC'	Not applicable	{notify 'invoke directive capability established on this VC'}	{notify 'invoke directive capability established on this VC'}
28	'positive confirm response to directive'	Not applicable	{notify 'positive confirm response to directive'}	{notify 'positive confirm response to directive'}
29	'negative confirm response to directive'	Not applicable	{notify 'negative confirm response to directive'}	{notify 'negative confirm response to directive'}
30	'action list completed'	Not applicable	{notify 'action list completed'}	{notify 'action list completed'}
31	'action list not completed'	Not applicable	{notify 'action list not completed'}	{notify 'action list not completed'}
32	'event condition evaluated to false'	Not applicable	{notify 'event condition evaluated to false'}	{notify 'event condition evaluated to false'}
33	(fspPeerAbortInvocation)	[ignore]	{clean up} → 1	{clean up} → 1
34	'protocol abort'	[ignore]	{clean up} → 1	{clean up} → 1
35	'unsolicited invoke-ID'	[ignore]	{peer abort 'unsolicited invoke-ID'} → 1	{peer abort 'unsolicited invoke-ID'} → 1
36	'invalid SLE-PDU'	[ignore]	{peer abort 'encoding error'} → 1	{peer abort 'encoding error'} → 1
37	'unexpected SLE-PDU'	[ignore]	{peer abort 'protocol error'} → 1	{peer abort 'protocol error'} → 1
38	'not authenticated SLE-PDU'	[ignore]	[ignore]	[ignore]

Table 4-2: Event Description References

Event	Reference
'action list completed'	3.7.2.3
'action list not completed'	3.7.2.3
'buffer empty'	3.7.2.3
'end of service instance provision period'	3.13.2.2
'event condition evaluated to false'	3.7.2.3
'invalid SLE-PDU'	4.1.2
'invoke directive capability established on this VC'	3.7.2.3
'negative confirm response to directive'	3.7.2.3
'no invoke directive capability on this VC'	3.7.2.3
'not authenticated SLE-PDU'	4.1.7
'packet acknowledged'	3.7.2.3
'packet processing started'	3.7.2.3
'packet processing to be started'	3.7.2.3
'packet radiated'	3.7.2.3
'packet transmission mode mismatch'	3.7.2.3
'positive confirm response to directive'	3.7.2.3
'production halted'	3.7.2.3
'production interrupted'	3.7.2.3
'production operational'	3.7.2.3
'protocol abort'	4.1.5
'reporting-cycle timer expired'	3.8.3
'return-timeout-period timer <n> expired'	4.1.3
'sldu expired'	3.7.2.3
'transmission mode capability change'	3.7.2.3
'unexpected SLE-PDU'	4.1.1
'unsolicited invoke-ID'	3.13.2.2
'VC aborted'	3.7.2.3

Table 4-3: Predicate Definitions

Predicate	Evaluates to TRUE if
"end"	All checks on the (fspUnbindInvocation) PDU are passed and the <code>unbind-reason</code> parameter value is 'end'
"immediately"	All parameter checks on the (fspScheduleStatusReportInvocation) PDU are passed and the <code>report-request-type</code> parameter value is 'immediately'
"packets being processed"	The <code>packet-status</code> of at least one packet of the given user is 'production started' or if sequence-controlled transmission mode applies 'radiated'
"periodically"	All parameter checks on the (fspScheduleStatusReportInvocation) PDU are passed and the <code>report-request-type</code> parameter value is 'periodically'
"positive result"	All checks on the given invocation PDU are passed
"production configured"	The current value of <code>production-status</code> is 'configured'
"production off"	The <code>diagnostic</code> parameter value in the (-fspStartReturn) is either 'out of service' or 'unable to comply'
"report processing"	The <code>processing-started-notification</code> parameter value was 'produce notification' in the (fspTransferDataInvocation) PDU for the Space Packet associated with the processing event
"report radiation"	The <code>radiated-notification</code> parameter value was 'produce notification' in the (fspTransferDataInvocation) PDU for the Space Packet associated with the radiation event
"report acknowledgement"	The <code>acknowledged-notification</code> parameter value was 'produce notification' in the (fspTransferDataInvocation) PDU for the Space Packet associated with the transfer event

Table 4-4: Boolean Flags

Flag Name	Initial Value
"AD blocked"	FALSE
"notify production operational"	FALSE
"notify production interrupted"	FALSE
"service instance blocked"	FALSE

Table 4-5: Compound Action Definitions

Name	Actions Performed
{accept bind}	(+fspBindReturn) set "notify production operational" to TRUE
{clean up}	stop reporting-cycle timer stop all return-timeout-period timers set "notify production operational" to FALSE clear Packets relating to the service instance from the packet queues reset service provision parameters
{immediate report}	(fspStatusReportInvocation) stop reporting-cycle timer
{initiate stop}	clear Packets relating to the service instance from the packet queues set "service instance blocked" to FALSE set "AD blocked" to FALSE (+fspStopReturn)
{notify 'xxxx'}	(fspAsyncNotifyInvocation) with <code>notification-type</code> set to 'xxxx', i.e., to the value corresponding to the incoming event
{notify 'xxxx' and block}	(fspAsyncNotifyInvocation) with <code>invoke-ID</code> value <n> and <code>notification-type</code> set to 'xxxx', i.e., to the value corresponding to the incoming event clear Packets relating to the service instance from the requests and packets queues set "service instance blocked" to TRUE
{notify 'xxxx' and block AD}	(fspAsyncNotifyInvocation) with <code>invoke-ID</code> value <n> and <code>notification-type</code> set to 'xxxx', i.e., to the value corresponding to the incoming event clear AD Packets relating to the service instance from the requests and packets queues set "AD blocked" to TRUE
{peer abort 'xxxx'}	(fspPeerAbortInvocation) with <code>diagnostic</code> set to 'xxxx' stop reporting-cycle timer stop all return timers set "notify production operational" to FALSE clear Packets relating to the service instance from the packet queues
{periodic report}	(fspStatusReportInvocation) set reporting-cycle timer to the <code>reporting-cycle</code> value in the most recent (fspScheduleStatusReportInvocation) start reporting-cycle timer
{reject start}	(-fspStartReturn) set "notify production operational" to TRUE
{release resources}	delete the service instance release the associated resources if applicable, clear the request queue

ANNEX A

DATA TYPE DEFINITIONS

(NORMATIVE)

A1 INTRODUCTION

A1.1 This annex defines the data types that are used by the FSP service. It is intended to provide a clear specification of these data types and to avoid ambiguity. It is not intended to constrain how these data types are implemented or encoded. These definitions are suitable for inclusion in any type of ASN.1 based protocol that implements the FSP service.

A1.2 The data type definitions are presented in seven ASN.1 modules.

A1.3 Subsection A2.1 contains basic data types that are common with other SLE transfer services. As additional services are specified by CCSDS, further data types may be added to this module or existing types may be extended. This does, however, not invalidate the module in its present form because an implementation compliant with a future extended version of this module will be still fully interoperable with an implementation based on its present version.

A1.4 Subsection A2.2 specifies the SLE-PDUs exchanged between an SLE user and an SLE provider application entity in order to establish, release or abort an association. They are common among SLE transfer service types.

A1.5 Subsection A2.3 specifies SLE-PDUs related to invocations and returns that are common to SLE transfer service types.

A1.6 Subsection A2.4 specifies the format of the Service Instance Identifiers.

A1.7 Subsection A2.4 specifies data types specific to the FSP service. In part, these specific types are derived from types specified in A2.1 by means of subtyping.

A1.8 Subsection A2.6 specifies all incoming (from a provider point of view) SLE-PDUs of the FSP service. Where applicable, these SLE-PDUs are mapped to the generic SLE-PDUs defined in A2.2 and A2.3.

A1.9 Subsection A2.7 specifies in the same way all outgoing SLE-PDUs.

A1.10 Although subsections A2.2, A2.3, A2.6 and A2.7 define the SLE-PDUs that will be exchanged between the SLE provider and user application entities, they shall not be interpreted as requiring that these PDUs shall be completely mapped to the user data field of the underlying communications protocol. Depending on the communications protocol(s) used, part of the SLE-PDUs may be used to determine the appropriate setting of protocol control information.

A2 FSP DATA TYPE SPECIFICATION

A2.1 SLE TRANSFER SERVICE COMMON TYPES

CCSDS-SLE-TRANSFER-SERVICE-COMMON-TYPES

```
{ iso identified-organization(3)
  standards-producing-organization(112) ccsds(4)
  space-link-extension(3) sle-transfer-services(1)
  modules(1) common-modules(99) version-five(5) asn1-common-types(1)
}
```

DEFINITIONS

IMPLICIT TAGS

::= BEGIN

```
EXPORTS ConditionalTime
, Credentials
, DeliveryMode
, Diagnostics
, Duration
, ForwardDuStatus
, IntPosLong
, IntPosShort
, IntUnsignedLong
, IntUnsignedShort
, InvokeId
, ParameterName
, SlduStatusNotification
, SpaceLinkDataUnit
, Time
;
```

```
ConditionalTime ::= CHOICE
{ undefined [0] NULL
, known [1] Time
}
```

-- If credentials are used, it will be necessary that
 -- the internal structure of the octet string is known
 -- to both parties. Since the structure will depend on
 -- algorithm used, it is not specified here. However,
 -- the peer entities may use ASN.1 encoding to make the
 -- internal structure visible.

```
Credentials ::= CHOICE
{ unused [0] NULL
, used [1] OCTET STRING (SIZE (8 .. 256))
}
```

```
DeliveryMode ::= INTEGER
{ rtnTimelyOnline (0)
, rtnCompleteOnline (1)
, rtnOffline (2)
, fwdOnline (3)
, fwdOffline (4)
}
```

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```

Diagnostics ::= INTEGER
{
  duplicateInvokeId      (100)
  , otherReason          (127)
}

-- The Duration is expressed in microseconds
Duration ::= IntUnsignedLong

ForwardDuStatus ::= INTEGER
{
  radiated                (0)
  , expired                (1)
  , interrupted           (2)
  , acknowledged         (3)  -- FSP
  , productionStarted     (4)  -- CLTU: 'radiation started'
  , productionNotStarted  (5)  -- CLTU: 'radiation not started'
  , unsupportedTransmissionMode (6)  -- FSP
}

-- 1 to (2^32)-1
IntPosLong ::= INTEGER (1 .. 4294967295)

-- 1 to (2^16)-1
IntPosShort ::= INTEGER (1 .. 65535)

-- 0 to (2^32)-1
IntUnsignedLong ::= INTEGER (0 .. 4294967295)

-- 0 to (2^16)-1
IntUnsignedShort ::= INTEGER (0 .. 65535)

InvokeId ::= IntUnsignedShort

```

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```

ParameterName ::= INTEGER
{
  acquisitionSequenceLength (201)
  , apidList (2)
  , bitLockRequired (3)
  , blockingTimeoutPeriod (0)
  , blockingUsage (1)
  , bufferSize (4)
  , clwGlobalVcId (202)
  , clwPhysicalChannel (203)
  , copCntrFramesRepetition (300)
  , deliveryMode (6)
  , directiveInvocation (7)
  , directiveInvocationOnline (108)
  , expectedDirectiveIdentification (8)
  , expectedEventInvocationIdentification (9)
  , expectedSlduIdentification (10)
  , fopSlidingWindow (11)
  , fopState (12)
  , latencyLimit (15)
  , mapList (16)
  , mapMuxControl (17)
  , mapMuxScheme (18)
  , maximumFrameLength (19)
  , maximumPacketLength (20)
  , maximumSlduLength (21)
  , minimumDelayTime (204)
  , minReportingCycle (301)
  , modulationFrequency (22)
  , modulationIndex (23)
  , notificationMode (205)
  , permittedControlWordTypeSet (101)
  , permittedFrameQuality (302)
  , permittedGvcidSet (24)
  , permittedTcVcidSet (102)
  , permittedTransmissionMode (107)
  , permittedUpdateModeSet (103)
  , plop1IdleSequenceLength (206)
  , plopInEffect (25)
  , protocolAbortMode (207)
  , reportingCycle (26)
  , requestedControlWordType (104)
  , requestedFrameQuality (27)
  , requestedGvcid (28)
  , requestedTcVcid (105)
  , requestedUpdateMode (106)
  , returnTimeoutPeriod (29)
  , rfAvailable (30)
  , rfAvailableRequired (31)
  , segmentHeader (32)
  , sequCntrFramesRepetition (303)
  , subcarrierToBitRateRatio (34)
  , throwEventOperation (304)
  , timeoutType (35)
  , timerInitial (36)
  , transmissionLimit (37)
  , transmitterFrameSequenceNumber (38)
  , vcMuxControl (39)
  , vcMuxScheme (40)
  , virtualChannel (41)
}

```


CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```

SlduStatusNotification ::= INTEGER
{
  produceNotification      (0)
  , doNotProduceNotification (1)
}

SpaceLinkDataUnit      ::= OCTET STRING (SIZE (1 .. 65536))

Time                    ::= CHOICE
{
  ccsdsFormat           [0]   TimeCCSDS
  , ccsdsPicoFormat     [1]   TimeCCSDSpico
}

TimeCCSDS               ::= OCTET STRING (SIZE(8))
-- P-field is implicit (not present, defaulted to 41 hex
-- T-field:
-- 2 octets: number of days since 1958/01/01 00:00:00
-- 4 octets: number of milliseconds of the day
-- 2 octets: number of microseconds of the millisecond
--      (set to 0 if not used)
-- This definition reflects exactly the format of the CCSDS defined
-- time tag as used in spacelink data units (see reference [2]).

TimeCCSDSpico           ::= OCTET STRING (SIZE(10))
-- P-field is implicit (not present, defaulted to 42 hex
-- T-field:
-- 2 octets: number of days since 1958/01/01 00:00:00
-- 4 octets: number of milliseconds of the day
-- 4 octets: number of picoseconds of the millisecond
--      (set to 0 if not used)
-- This definition reflects exactly the format of the CCSDS defined
-- time tag as used in spacelink data units (see reference [2]).

END

```

A2.2 SLE TRANSFER SERVICE BIND TYPES

CCSDS-SLE-TRANSFER-SERVICE-BIND-TYPES

```
{ iso identified-organization(3)
  standards-producing-organization(112) ccsds(4)
  space-link-extension(3) sle-transfer-services(1)
  modules(1) common-modules(99) version-four(4) asnl-bind-types(2)
}
```

DEFINITIONS

IMPLICIT TAGS

::= BEGIN

```
EXPORTS SleBindInvocation
,       SleBindReturn
,       SlePeerAbort
,       SleUnbindInvocation
,       SleUnbindReturn
;
```

```
IMPORTS Credentials
,       IntPosShort
FROM   CCSDS-SLE-TRANSFER-SERVICE-COMMON-TYPES
       ServiceInstanceIdentifier
FROM   CCSDS-SLE-TRANSFER-SERVICE-SERVICE-INSTANCE-ID
;
```

```
-- =====
-- The first part of the module definition contains the SLE-PDUs
-- =====
```

```
SleBindInvocation ::= SEQUENCE
{ invokerCredentials      Credentials
, initiatorIdentifier      AuthorityIdentifier
, responderPortIdentifier PortId
, serviceType             ApplicationIdentifier
, versionNumber           VersionNumber
, serviceInstanceIdentifier ServiceInstanceIdentifier
}
```

```
SleBindReturn ::= SEQUENCE
{ performerCredentials    Credentials
, responderIdentifier      AuthorityIdentifier
, result                  CHOICE
  { positive              [0] VersionNumber
  , negative              [1] BindDiagnostic
  }
}
```

```
SlePeerAbort ::= PeerAbortDiagnostic
```

```
SleUnbindInvocation ::= SEQUENCE
{ invokerCredentials      Credentials
, unbindReason            UnbindReason
}
```

```

SleUnbindReturn ::= SEQUENCE
{
  responderCredentials Credentials
, result CHOICE
  { positive [0] NULL
  }
}

-- =====
-- The second part of the module definition contains the types
-- used by the SLE-PDUs declared in the first part.
-- =====

ApplicationIdentifier ::= INTEGER
{
  rtnAllFrames (0)
, rtnInsert (1)
, rtnChFrames (2)
-- rtnChFrames includes rtnMcFrames and rtnVcFrames
, rtnChFsh (3)
-- rtnChFsh includes rtnMcFsh and rtnVcFsh
, rtnChOcf (4)
-- rtnChOcf includes rtnMcOcf and rtnVcOcf
, rtnBitstr (5) -- AOS
, rtnSpacePkt (6)
, fwdAosSpacePkt (7)
, fwdAosVca (8)
, fwdBitstr (9)
, fwdProtoVcdu (10)
, fwdInsert (11)
, fwdCVcdu (12)
, fwdTcSpacePkt (13) -- conventional telecommand
, fwdTcVca (14) -- conventional telecommand
, fwdTcFrame (15)
, fwdCltu (16)
}

AuthorityIdentifier ::= IdentifierString (SIZE (3 .. 16))

BindDiagnostic ::= INTEGER
{
  accessDenied (0)
, serviceTypeNotSupported (1)
, versionNotSupported (2)
, noSuchServiceInstance (3)
, alreadyBound (4)
, siNotAccessibleToThisInitiator (5)
, inconsistentServiceType (6)
, invalidTime (7)
, outOfService (8)
, otherReason (127)
}

IdentifierString ::= VisibleString (FROM (ALL EXCEPT " "))

LogicalPortName ::= IdentifierString (SIZE (1 .. 128))

```

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```
PeerAbortDiagnostic ::= INTEGER
{
  accessDenied          (0)
, unexpectedResponderId (1)
, operationalRequirement (2)
, protocolError         (3)
, communicationsFailure (4)
, encodingError         (5)
, returnTimeout        (6)
, endOfServiceProvisionPeriod (7)
, unsolicitedInvokeId  (8)
, otherReason          (127)
-- The range of this INTEGER shall be (0 .. 255).
-- (128 .. 255) is reserved for diagnostic codes
-- that are specific to the communications technology used.
}

PortId ::= LogicalPortName

UnbindReason ::= INTEGER
{
  end          (0)
, suspend     (1)
, versionNotSupported (2)
, other       (127)
}

VersionNumber ::= IntPosShort

END
```

A2.3 SLE TRANSFER SERVICE COMMON PDUS

CCSDS-SLE-TRANSFER-SERVICE-COMMON-PDUS

```
{ iso identified-organization(3)
  standards-producing-organization(112) ccsds(4)
  space-link-extension(3) sle-transfer-services(1)
  modules(1) common-modules(99) version-four(4) asn1-common-pdu(3)
}
```

DEFINITIONS

IMPLICIT TAGS

::= BEGIN

```
EXPORTS ReportingCycle
, SleAcknowledgement
, SleScheduleStatusReportInvocation
, SleScheduleStatusReportReturn
, SleStopInvocation
;
```

```
IMPORTS Credentials
, Diagnostics
, InvokeId
FROM CCSDS-SLE-TRANSFER-SERVICE-COMMON-TYPES
;
```

```
-- =====
-- The first part of the module definition contains the SLE-PDUs
-- =====
```

```
SleAcknowledgement ::= SEQUENCE
{ credentials Credentials
, invokeId InvokeId
, result CHOICE
{ positiveResult [0] NULL
, negativeResult [1] Diagnostics
}
}
```

```
SleScheduleStatusReportInvocation ::= SEQUENCE
{ invokerCredentials Credentials
, invokeId InvokeId
, reportRequestType ReportRequestType
}
```

```
SleScheduleStatusReportReturn ::= SEQUENCE
{ performerCredentials Credentials
, invokeId InvokeId
, result CHOICE
{ positiveResult [0] NULL
, negativeResult [1] DiagnosticScheduleStatusReport
}
}
```

```
SleStopInvocation ::= SEQUENCE
{ invokerCredentials Credentials
, invokeId InvokeId
}
```

```

-- =====
-- The second part of the module definition contains the types
-- used by the SLE-PDUs declared in the first part.
-- =====

DiagnosticScheduleStatusReport ::= CHOICE
{
  common          [0]  Diagnostics
,
  specific        [1]  INTEGER
  {
    notSupportedInThisDeliveryMode (0) -- not used for
                                       -- version 1 forward transfer
                                       -- services
    ,
    alreadyStopped (1)
    ,
    invalidReportingCycle (2)
  }
}

-- The cycle duration is expressed in seconds
ReportingCycle ::= INTEGER (2 .. 600)

ReportRequestType ::= CHOICE
{
  immediately [0]  NULL
,
  periodically [1]  ReportingCycle
,
  stop [2]  NULL
}

END

```

A2.4 SERVICE INSTANCE IDENTIFIER DEFINITION

CCSDS-SLE-TRANSFER-SERVICE-SERVICE-INSTANCE-ID

```
{ iso identified-organization (3) standards-producing-organization(112)
  ccstds(4) space-link-extension(3) sle-transfer-services(1)
  modules(1) common-modules(99) version-five(5)
  asnl-service-id-type(4)
}
```

DEFINITIONS

IMPLICIT TAGS

::= BEGIN

EXPORTS ServiceInstanceIdentifier

;

-- Object Identifiers definition

```
sagr OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 52}
spack OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 53}
fsl-fg OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 14}
rsl-fg OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 38}
cltu OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 7}
fsp OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 10}
raf OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 22}
rcf OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 46}
rcfsh OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 44}
rocf OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 49}
rsp OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 40}
tcf OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 12}
tcva OBJECT IDENTIFIER ::= {iso 3 112 4 3 1 2 16}
```

-- ++++++

-- ++++++

-- The Service Instance Identifier is a concatenation of Attributes.

-- Each Attribute is composed of a name and a value.

-- Note that the Attribute names are not specified by the ASN.1 proper,

-- but by means of comments in this module.

-- The following Attributes identify the Service Instance:

-- Service agreement

-- the name of which is: "sagr",

-- the value of which is to be agreed between the user and the provider;

-- Service package

-- the name of which is: "spack",

-- the value of which is to be agreed between the user and the provider;

-- Forward/Return Service Functional Group

-- the name of which is:

-- "fsl-fg" for the forward services,

-- or:

-- "rsl-fg" for the return services,

-- the value of which is to be agreed between the user and the provider;

-- Service Name identifier,

-- the name of which is: "cltu"

-- the value of which is: "cltu" plus an instance number;

-- or:

-- the name of which is: "fsp",

-- the value of which is: "fsp" plus an instance number;

-- or:

-- the name of which is: "tcva",

-- the value of which is: "tcva" plus an instance number;

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```
-- or:
--   the name of which is:  "tcf",
--   the value of which is: "tcf" plus an instance number;
-- or:
--   the name of which is:  "raf",
--   the value of which is: "onlc" or "onlt" or "offl" plus an
--   instance number;
-- or:
--   the name of which is:  "rcf",
--   the value of which is: "onlc" or "onlt" or "offl" plus an
--   instance number;
-- or:
--   the name of which is:  "rocf",
--   the value of which is: "onlc" or "onlt" or "offl" plus an
--   instance number;
-- or:
--   the name of which is:  "rcfsh",
--   the value of which is: "onlc" or "onlt" or "offl" plus an
--   instance number;
-- or:
--   the name of which is:  "rsp",
--   the value of which is: "onlc" or "onlt" or "offl" plus an
--   instance number.
--
-- To obtain the string corresponding to the instance identifier, one must
-- concatenate the Attributes values and Names as follows:
-- 'Attribute Name="Attribute value'.
-- Two Attributes must be separated by a ".".
--
-- Example: 'sagr=xyz.spack=abcdef.rsl-fg=gfjdy.raf=onlc2'
```

```
ATTRIBUTE ::= CLASS
{ &id OBJECT IDENTIFIER UNIQUE
}
WITH SYNTAX { ID &id }
```

```
GeneralAttributes ATTRIBUTE ::=
{
| serviceAgreement
| servicePackage
| forwardService
| returnService
}
```

```
ServiceInstanceAttribute ::= SET SIZE(1) OF SEQUENCE
{ identifier ATTRIBUTE.&id
({ServiceInstanceAttributes})
, siAttributeValue VisibleString (SIZE (1 .. 256))
}
```

```
ServiceInstanceAttributes ATTRIBUTE ::=
{
| GeneralAttributes
| ServiceNames
}
```

```
ServiceInstanceIdentifier ::= SEQUENCE OF ServiceInstanceAttribute
```



```

ServiceNames ATTRIBUTE ::=
{
  rafService
  rcfService
  rcfshService
  rocfService
  rspService
  cltuService
  fspService
  tcfService
  tcvaService
}

-- ++++++
-- CLTU Service Definition
-- The cltu Service Id starts with "cltu" and is
-- followed by the instance number.
cltuService ATTRIBUTE ::= { ID cltu }

-- ++++++
-- Forward Service Definition
forwardService ATTRIBUTE ::= { ID fsl-fg }

-- ++++++
-- FSP Service Definition
-- The fsp Service Id starts with "fsp" and is
-- followed by the instance number.
fspService ATTRIBUTE ::= { ID fsp }

-- ++++++
-- RAF Service Definition
-- The raf Service Id starts with "onlc" or "onlt" or "offl" and is
-- followed by the instance number.
rafService ATTRIBUTE ::= { ID raf }

-- ++++++
-- RCF Service Definition
-- The rcf Service Id starts with "onlc" or "onlt" or "offl" and is
-- followed by the instance number.
rcfService ATTRIBUTE ::= { ID rcf }

-- ++++++
-- RCFSH Service Definition
-- The rcfsh Service Id starts with "onlc" or "onlt" or "offl" and is
-- followed by the instance number.
rcfshService ATTRIBUTE ::= { ID rcfsh }

-- ++++++
-- Return Service Definition
returnService ATTRIBUTE ::= { ID rsl-fg }

-- ++++++
-- ROCF Service Definition
-- The rocf Service Id starts with "onlc" or "onlt" or "offl" and is
-- followed by the instance number.
rocfService ATTRIBUTE ::= { ID rocf }

```

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```
-- ++++++
-- RSP Service Definition
-- The rocf Service Id starts with "onlc" or "onlt" or "offl" and is
-- followed by the instance number.
rspService ATTRIBUTE ::= { ID rsp }

-- ++++++
-- Service Agreement Definition
serviceAgreement ATTRIBUTE ::= { ID sagr }

-- ++++++
-- Service Package Definition
servicePackage ATTRIBUTE ::= { ID spack }

-- ++++++
-- TCF Service Definition
-- The tcf Service Id starts with "tcf" and is
-- followed by the instance number.
tcfService ATTRIBUTE ::= { ID tcf }

-- ++++++
-- TCVA Service Definition
-- The tcva Service Id starts with "tcva" and is
-- followed by the instance number.
tcvaService ATTRIBUTE ::= { ID tcva }

END
```

A2.5 FSP TRANSFER STRUCTURES

CCSDS-SLE-TRANSFER-SERVICE-FSP-STRUCTURES

```

{ iso identified-organization(3)
  standards-producing-organization(112) ccsds(4)
  space-link-extension(3) sle-transfer-services(1)
  modules(1) forward-space-packet-service(24) version-five(5)
  asnl-fsp-structures(1)
}

```

DEFINITIONS

IMPLICIT TAGS

::= BEGIN

```

EXPORTS BlockingUsage
, BufferSize
, DiagnosticFspGet
, DiagnosticFspInvokeDirective
, DiagnosticFspStart
, DiagnosticFspThrowEvent
, DiagnosticFspTransferData
, FspData
, FspGetParameter
, FspNotification
, FspPacketCount
, FspPacketLastOk
, FspPacketLastProcessed
, FspParameterName
, FspProductionStatus
, Map
, MapMuxControl
, PacketIdentification
, ProductionTime
, TransmissionMode
;

IMPORTS DeliveryMode
, Diagnostics
, ForwardDuStatus
, IntPosShort
, IntPosLong
, IntUnsignedLong
, ParameterName
, SpaceLinkDataUnit
, Time
FROM CCSDS-SLE-TRANSFER-SERVICE-COMMON-TYPES

ReportingCycle
FROM CCSDS-SLE-TRANSFER-SERVICE-COMMON-PDUS
;

AbsolutePriority ::= SEQUENCE
{ vcOrMapId VcOrMapId
, priority Priority
}

Apid ::= INTEGER (0 .. 2047)

```

```

-- The entries shall be in ascending order.
ApidList ::= CHOICE
{
  any [0] NULL
  , apidList [1] SEQUENCE SIZE (1 .. 2048) OF Apid
}

BlockingUsage ::= INTEGER
{
  permitted (0)
  , notPermitted (1)
}

-- measured in milliseconds
BlockingTimeoutPeriod ::= INTEGER (100 .. 100000)

-- The minimum Telecommand size is 7 octets.
-- The maximum Telecommand size is 64 K-Octets + overhead.
BufferSize ::= INTEGER (7 .. 66560)

ClcwGvcId ::= CHOICE
{
  congigured [0] GvcId
  , notConfigured [1] NULL
}

ClcwPhysicalChannel ::= CHOICE
{
  configured [0] VisibleString (SIZE (1..32))
  , notConfigured [1] NULL
}

CurrentReportingCycle ::= CHOICE
{
  cyclicReportOff [0] NULL
  , cyclicReportOn [1] ReportingCycle
}

DiagnosticFspGet ::= CHOICE
{
  common [0] Diagnostics
  , specific [1] INTEGER
  {
    unknownParameter (0)
  }
}

DiagnosticFspInvokeDirective ::= CHOICE
{
  common [0] Diagnostics
  , specific [1] INTEGER
  {
    directiveInvocationNotAllowed (0)
    , directiveIdentificationOutOfSequence (1)
    , directiveError (2)
  }
}

DiagnosticFspStart ::= CHOICE
{
  common [0] Diagnostics
  , specific [1] INTEGER
  {
    outOfService (0)
    , unableToComply (1)
    , productionTimeExpired (2)
  }
}

```

```

DiagnosticFspThrowEvent ::= CHOICE
{
  common [0] Diagnostics
  , specific [1] INTEGER
  {
    operationNotSupported (0)
    , eventIdentificationOutOfSequence (1)
    , noSuchEvent (2)
  }
}

DiagnosticFspTransferData ::= CHOICE
{
  common [0] Diagnostics
  , specific [1] INTEGER
  {
    unableToProcess (0)
    , unableToStore (1)
    , packetIdentificationOutOfSequence (2)
    , duplicatePacketIdentification (3)
    , inconsistentTimeRange (4)
    , invalidTime (5)
    , conflictingProductionTimeIntervals (6)
    , lateSldu (7)
    , invalidDelayTime (8)
    , invalidTransmissionMode (9)
    , invalidMap (10)
    , invalidNotificationRequest (11)
    , packetTooLong (12)
    , unsupportedPacketVersion (13)
    , incorrectPacketType (14)
    , invalidPacketApid (15)
  }
}

DirectiveExecutedId ::= IntUnsignedLong

EventInvocationId ::= IntUnsignedLong

FopAlert ::= INTEGER
{
  noAlert (0)
  , limit (1)
  , lockOutDetected (2)
  , synch (3)
  , invalidNR (4)
  , clcw (5)
  , lowerLayerOutOfSync (6)
  , terminateADService (7)
}

FspData ::= SpaceLinkDataUnit

FspDeliveryMode ::= DeliveryMode
(
  fwdOnline
)

```

```

FspGetParameter ::= CHOICE
{
  parApidList [0] SEQUENCE
  {
    parameterName ParameterName (apidList)
    ,
    parameterValue ApidList
  }
  ,
  parBitLockRequired [27] SEQUENCE
  {
    parameterName ParameterName (bitLockRequired)
    ,
    parameterValue INTEGER
    {
      yes (0)
      ,
      no (1)
    }
  }
  ,
  parBlockingTimeout [1] SEQUENCE
  {
    parameterName ParameterName(blockingTimeoutPeriod)
    ,
    parameterValue CHOICE
    {
      blockingOff [0] NULL
      ,
      blockingOn [1] BlockingTimeoutPeriod
    }
  }
  ,
  parBlockingUsage [2] SEQUENCE
  {
    parameterName ParameterName (blockingUsage)
    ,
    parameterValue BlockingUsage
  }
  ,
  parClcwGlobalVcId [27] SEQUENCE
  {
    parameterName ParameterName (clcwGlobalVcId)
    ,
    parameterValue ClcwGvcId
  }
  ,
  parClcwPhysicalChannel [28] SEQUENCE
  {
    parameterName ParameterName (clcwPhysicalChannel)
    ,
    parameterValue ClcwPhysicalChannel
  }
  ,
  parCopCntrFramesRepetition [29] SEQUENCE
  {
    parameterName ParameterName (copCntrFramesRepetition)
    ,
    parameterValue IntPosShort
  }
  ,
  parDeliveryMode [3] SEQUENCE
  {
    parameterName ParameterName (deliveryMode)
    ,
    parameterValue FspDeliveryMode
  }
  ,
  parDirectiveInvoc [4] SEQUENCE
  {
    parameterName ParameterName (directiveInvocation)
    ,
    parameterValue INTEGER
    {
      enabled (0)
      ,
      disabled (1)
    }
  }
  ,
  parDirInvocOnl [5] SEQUENCE
  {
    parameterName ParameterName (directiveInvocationOnline)
    ,
    parameterValue INTEGER
    {
      yes (0)
      ,
      no (1)
    }
  }
  ,
  parExpectDirectiveId [6] SEQUENCE
  {
    parameterName ParameterName (expectedDirectiveIdentification)
    ,
    parameterValue IntUnsignedLong
  }
  ,
  parExpectEventInvId [7] SEQUENCE
  {
    parameterName ParameterName
    (expectedEventInvocationIdentification)
  }
}

```

```

,   parameterValue      IntUnsignedLong
}
,   parExpectSlduId     [8] SEQUENCE
{   parameterName      ParameterName (expectedSlduIdentification)
,   parameterValue      PacketIdentification
}
,   parFopSlidWindow    [9] SEQUENCE
{   parameterName      ParameterName (fopSlidingWindow)
,   parameterValue      INTEGER (1 .. 255)
}
,   parFopState         [10] SEQUENCE
{   parameterName      ParameterName (fopState)
,   fopState            INTEGER
    {   active          (0)
    ,   retransmitWithoutWait (1)
    ,   retransmitWithWait   (2)
    ,   initialisingWithoutBCFrame (3)
    ,   initialisingWithBCFrame (4)
    ,   initial            (5)
    }
}
,   parMapList          [11] SEQUENCE
{   parameterName      ParameterName (mapList)
,   mapList            MapList
}
,   parMapMuxControl    [12] SEQUENCE
{   parameterName      ParameterName (mapMuxControl)
,   parameterValue      MuxControl
}
,   parMapMuxScheme     [13] SEQUENCE
{   parameterName      ParameterName (mapMuxScheme)
,   parameterValue      MuxScheme
}
,   parMaxFrameLength   [14] SEQUENCE
{   parameterName      ParameterName (maximumFrameLength)
,   parameterValue      INTEGER (12 .. 1024) -- octets
}
,   parMaxPacketLength  [15] SEQUENCE
{   parameterName      ParameterName (maximumPacketLength)
,   parameterValue      INTEGER (7 .. 65542)
}
,   parMinReportingCycle [30] SEQUENCE
{   parameterName      ParameterName (minReportingCycle)
,   parameterValue      IntPosShort (1 .. 600)
}
,   parPermTransMode    [16] SEQUENCE
{   parameterName      ParameterName (permittedTransmissionMode)
,   parameterValue      PermittedTransmissionMode
}
,   parReportingCycle   [17] SEQUENCE
{   parameterName      ParameterName (reportingCycle)
,   parameterValue      CurrentReportingCycle
}
,   parReturnTimeout    [18] SEQUENCE
{   parameterName      ParameterName (returnTimeoutPeriod)
,   parameterValue      TimeoutPeriod
}
,   parRfAvailableRequired [28] SEQUENCE
{   parameterName      ParameterName (rfAvailableRequired)
,   parameterValue      INTEGER
}

```

```

    {
      { yes (0)
      , no (1)
      }
    }
, parSegmHeader [19] SEQUENCE
  {
    { parameterName ParameterName (segmHeader)
    , parameterValue INTEGER
      { present (0)
      , absent (1)
      }
    }
  }
, parSequCntrFramesRepetition [31] SEQUENCE
  {
    { parameterName ParameterName (sequCntrFramesRepetition)
    , parameterValue IntPosShort
    }
  }
, parThrowEventOperation [32] SEQUENCE
  {
    { parameterName ParameterName (throwEventOperation)
    , parameterValue INTEGER
      { enabled (0)
      , disabled (1)
      }
    }
  }
, parTimeoutType [20] SEQUENCE
  {
    { parameterName ParameterName (timeoutType)
    , parameterValue INTEGER
      { generateAlert (0)
      , suspendSequenceControlled (1)
      }
    }
  }
, parTimerInitial [21] SEQUENCE
  {
    { parameterName ParameterName (timerInitial)
    , parameterValue IntPosLong -- in microseconds
    }
  }
, parTransmissLimit [22] SEQUENCE
  {
    { parameterName ParameterName (transmissionLimit)
    , parameterValue INTEGER (1 .. 255)
    }
  }
, parTrFrSeqNumber [23] SEQUENCE
  {
    { parameterName ParameterName (transmitterFrameSequenceNumber)
    , parameterValue INTEGER (0 .. 255)
    }
  }
, parVcMuxControl [24] SEQUENCE
  {
    { parameterName ParameterName (vcMuxControl)
    , parameterValue MuxControl
    }
  }
, parVcMuxScheme [25] SEQUENCE
  {
    { parameterName ParameterName (vcMuxScheme)
    , parameterValue MuxScheme
    }
  }
, parVirtualChannel [26] SEQUENCE
  {
    { parameterName ParameterName (virtualChannel)
    , parameterValue VcOrMapId
    }
  }
}

```



```

FspNotification ::= CHOICE
{
  packetProcessingStarted [0] PacketIdentificationList
  , packetRadiated [1] PacketRadiatedInfo
  , packetAcknowledged [2] PacketIdentificationList
  , slduExpired [3] PacketIdentificationList
  , packetTransmissionModeMismatch [4] PacketIdentificationList
  , transmissionModeCapabilityChange [5] FopAlert
  , bufferEmpty [6] NULL
  , noInvokeDirectiveCapabilityOnthisVC [7] NULL
  , invokeDirectiveCapabilityOnthisVC [17] NULL
  , positiveConfirmResponseToDirective [8] DirectiveExecutedId
  , negativeConfirmResponseToDirective [9]
    NegativeConfirmResponseToDirective
  , vcAborted [10] PacketIdentificationList
  , productionInterrupted [11] PacketIdentificationList
  , productionHalted [12] PacketIdentificationList
  , productionOperational [13] NULL
  , actionListCompleted [14] EventInvocationId
  , actionListNotCompleted [15] EventInvocationId
  , eventConditionEvaluatedToFalse [16] EventInvocationId
}

FspPacketCount ::= SEQUENCE
{
  adCount IntUnsignedLong
  , bdCount IntUnsignedLong
}

FspPacketLastOk ::= CHOICE
{
  noPacketOk [0] NULL
  , packetOk [1] SEQUENCE
    {
      packetIdentification PacketIdentification
      , processingStopTime Time
    }
}

FspPacketLastProcessed ::= CHOICE
{
  noPacketProcessed [0] NULL
  , packetProcessed [1] SEQUENCE
    {
      packetIdentification PacketIdentification
      , processingStartTime Time
      , packetStatus FspPacketStatus
    }
}

FspPacketStatus ::= ForwardDuStatus
(
  acknowledged
  | radiated
  | productionStarted
  | productionNotStarted
  | expired
  | unsupportedTransmissionMode
  | interrupted
)

```

```

FspParameterName ::= ParameterName
(
  apidList
  bitLockRequired
  blockingTimeoutPeriod
  blockingUsage
  clcwGlobalVcId
  clcwPhysicalChannel
  copCntrFramesRepetition
  deliveryMode
  directiveInvocation
  directiveInvocationOnline
  expectedDirectiveIdentification
  expectedSlduIdentification
  expectedEventInvocationIdentification
  fopSlidingWindow
  fopState
  mapList
  mapMuxControl
  mapMuxScheme
  maximumFrameLength
  maximumPacketLength
  minReportingCycle
  permittedTransmissionMode
  reportingCycle
  returnTimeoutPeriod
  rfAvailableRequired
  segmentHeader
  sequCntrFramesRepetition
  throwEventOperation
  timeoutType
  timerInitial
  transmissionLimit
  transmitterFrameSequenceNumber
  vcMuxControl
  vcMuxScheme
  virtualChannel
)

```

```

FspProductionStatus ::= INTEGER
{
  configured (0)
  , operationalBd (1)
  , operationalAdAndBd (2)
  , operationalAdSuspended (3)
  , interrupted (4)
  , halted (5)
}

```

```

GvcId ::= SEQUENCE
{
  spacecraftId    INTEGER (0 .. 1023)
  , versionNumber INTEGER (0 .. 3)
  , vcId         CHOICE
  {
    masterChannel [0] NULL
    , virtualChannel [1] VcId
  }
}
-- Notes:
-- The permissible range of the spacecraftId depends on the versionNumber.
-- PTM and AOS frames are supported.
-- In case of AOS the permissible range is 0 to 255 (8 bits).
-- In case of PTM the permissible range is 0 to 1023 (10 bits).

Map ::= CHOICE
{
  none [0] NULL
  , mapUsed [1] MapId
}

MapId ::= VcOrMapId

-- The entries shall be in ascending order.
MapList ::= CHOICE
{
  mapsNotUsed [0] NULL
  , mapsUsed [1] SEQUENCE SIZE (1 .. 64) OF MapId
}

MapMuxControl ::= CHOICE
{
  absolutePriority [0] SEQUENCE SIZE (1 .. 64) OF AbsolutePriority
  , pollingVector [1] SEQUENCE SIZE (1 .. 192) OF MapId
}

MuxControl ::= CHOICE
{
  muxSchemeIsFifo [0] NULL
  , muxSchemeIsPriority [1] SEQUENCE SIZE (1 .. 64) OF AbsolutePriority
  , muxSchemeIsVector [2] SEQUENCE SIZE (1 .. 192) OF VcOrMapId
}

MuxScheme ::= INTEGER
{
  fifo (0)
  , absolute-priority (1)
  , polling-vector (2)
}

NegativeConfirmResponseToDirective ::= SEQUENCE
{
  directiveExecutedId DirectiveExecutedId
  , fopAlert FopAlert
}

PacketIdentification ::= IntUnsignedLong

PacketIdentificationList ::= SEQUENCE OF PacketIdentification

PacketRadiatedInfo ::= SEQUENCE
{
  packetIdentificationList PacketIdentificationList
  , frameSequenceNumber INTEGER (0 .. 255)
}

```

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```

PermittedTransmissionMode ::= INTEGER
{
  sequenceControlled      (0)
, expedited                (1)
, any                     (2)
}

-- Highest priority: 1
-- Lowest priority: 64
Priority ::= INTEGER (1 .. 64)

ProductionTime ::= CHOICE
{
  unspecified      [0]  NULL
, specified        [1]  Time
}

-- measured in seconds
TimeoutPeriod ::= INTEGER (1 .. 600)

TransmissionMode ::= INTEGER
{
  sequenceControlled      (0)  -- AD mode
, expedited                (1)  -- BD mode
, sequenceControlledUnblock (2)  -- AD mode with unblocking
}

VcOrMapId ::= INTEGER (0 .. 63)

END

```

A2.6 FSP INCOMING PDUS

CCSDS-SLE-TRANSFER-SERVICE-FSP-INCOMING-PDUS

```
{ iso identified-organization(3)
  standards-producing-organization(112) ccsds(4)
  space-link-extension(3) sle-transfer-services(1)
  modules(1) forward-space-packet-service(24) version-four(4)
  asnl-fsp-incoming-pdus(2)
}
```

DEFINITIONS

IMPLICIT TAGS

::= BEGIN

```
IMPORTS Credentials
, Duration
, IntPosLong
, IntPosShort
, IntUnsignedLong
, InvokeId
, SlduStatusNotification
FROM CCSDS-SLE-TRANSFER-SERVICE-COMMON-TYPES
  SleScheduleStatusReportInvocation
, SleStopInvocation
FROM CCSDS-SLE-TRANSFER-SERVICE-COMMON-PDUS
  BlockingUsage
, FspData
, FspParameterName
, Map
, MapMuxControl
, PacketIdentification
, ProductionTime
, TransmissionMode
FROM CCSDS-SLE-TRANSFER-SERVICE-FSP-STRUCTURES
  SleBindInvocation
, SlePeerAbort
, SleUnbindInvocation
FROM CCSDS-SLE-TRANSFER-SERVICE-BIND-TYPES
;
```

```
-- =====
-- The first part of the module definition contains the FSP type
-- that contains all the possible PDUs the provider may receive.
-- =====
```

```
FspUserToProviderPdu ::= CHOICE
{ fspBindInvocation [100] SleBindInvocation
, fspUnbindInvocation [102] SleUnbindInvocation
, fspStartInvocation [0] FspStartInvocation
, fspStopInvocation [2] SleStopInvocation
, fspTransferDataInvocation [10] FspTransferDataInvocation
, fspScheduleStatusReportInvocation [4]
  SleScheduleStatusReportInvocation
, fspGetParameterInvocation [6] FspGetParameterInvocation
, fspThrowEventInvocation [8] FspThrowEventInvocation
, fspInvokeDirectiveInvocation [14] FspInvokeDirectiveInvocation
, fspPeerAbortInvocation [104] SlePeerAbort
}
```

```

-- =====
-- The second part of the module definition contains the types
-- used by the FSP-PDUs declared in the first part.
-- =====

FspGetParameterInvocation ::= SEQUENCE
{
  invokerCredentials      Credentials
,  invokeId                InvokeId
,  fspParameterName       FspParameterName
}

FspInvokeDirectiveInvocation ::= SEQUENCE
{
  invokerCredentials      Credentials
,  invokeId                InvokeId
,  directiveIdentification IntUnsignedLong
,  directive               CHOICE
  {
    initiateADserviceWithoutCLCW [0]  NULL
  ,  initiateADserviceWithCLCW    [1]  NULL
  ,  initiateADserviceWithUnlock  [2]  NULL
  ,  initiateADserviceWithSetVR   [3]  INTEGER (0 .. 255)
  ,  terminateADservice           [4]  NULL
  ,  resumeADservice              [5]  NULL
  ,  setVS                        [6]  INTEGER (0 .. 255)
  ,  setFOPslidingWindowWidth     [7]  INTEGER (1 .. 255)
  ,  setTlInitial                 [8]  IntPosLong -- in
                                           -- microseconds
  ,  setTransmissionLimit         [9]  IntPosShort
  ,  setTimeoutType               [10] INTEGER
  {
    terminateAD                (0)
  ,  suspendAD                  (1)
  }
  ,  abortVC                     [11]  NULL
  ,  modifyMapMuxControl         [12]  MapMuxControl
}

FspStartInvocation ::= SEQUENCE
{
  invokerCredentials      Credentials
,  invokeId                InvokeId
,  firstPacketIdentification PacketIdentification
}

FspThrowEventInvocation ::= SEQUENCE
{
  invokerCredentials      Credentials
,  invokeId                InvokeId
,  eventIdIdentifier       IntPosShort
,  eventQualifier          OCTET STRING (SIZE (1 .. 1024))
,  eventInvocationIdentification IntUnsignedLong
}

```

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```
FspTransferDataInvocation ::= SEQUENCE
{
  invokerCredentials      Credentials
, invokeId                InvokeId
, packetIdentification   PacketIdentification
, earliestProductionTime ProductionTime
, latestProductionTime   ProductionTime
, delayTime              Duration
, transmissionMode       TransmissionMode
, map                    Map
, blocking                BlockingUsage
, processingStartedNotification SlduStatusNotification
, radiatedNotification   SlduStatusNotification
, acknowledgedNotification SlduStatusNotification
, fspData                 FspData
}
```

END

A2.7 FSP OUTGOING PDUS

CCSDS-SLE-TRANSFER-SERVICE-FSP-OUTGOING-PDUS

```
{ iso identified-organization(3)
  standards-producing-organization(112) ccsds(4)
  space-link-extension(3) sle-transfer-services(1)
  modules(1) forward-space-packet-service(24) version-four(4)
  asnl-fsp-outgoing-pdus(3)
}
```

DEFINITIONS

IMPLICIT TAGS

::= BEGIN

```
IMPORTS ConditionalTime
, Credentials
, IntUnsignedLong
, InvokeId
, Time
FROM CCSDS-SLE-TRANSFER-SERVICE-COMMON-TYPES
, SleAcknowledgement
, SleScheduleStatusReportReturn
FROM CCSDS-SLE-TRANSFER-SERVICE-COMMON-PDUS
, BufferSize
, DiagnosticFspGet
, DiagnosticFspInvokeDirective
, DiagnosticFspStart
, DiagnosticFspThrowEvent
, DiagnosticFspTransferData
, FspGetParameter
, FspNotification
, FspPacketCount
, FspPacketLastOk
, FspPacketLastProcessed
, FspProductionStatus
, PacketIdentification
FROM CCSDS-SLE-TRANSFER-SERVICE-FSP-STRUCTURES
, SleBindReturn
, SlePeerAbort
, SleUnbindReturn
FROM CCSDS-SLE-TRANSFER-SERVICE-BIND-TYPES
;
```

```
-- =====
-- The first part of the module definition contains the FSP type
-- that contains all the possible PDUs the provider may send.
-- =====
```


CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```
FspProviderToUserPdu ::= CHOICE
{
  fspBindReturn          [101] SleBindReturn
  , fspUnbindReturn      [103] SleUnbindReturn
  , fspStartReturn       [1]   FspStartReturn
  , fspStopReturn        [3]   SleAcknowledgement
  , fspTransferDataReturn [11]  FspTransferDataReturn
  , fspAsyncNotifyInvocation [12] FspAsyncNotifyInvocation
  , fspScheduleStatusReportReturn [5] SleScheduleStatusReportReturn
  , fspStatusReportInvocation [13] FspStatusReportInvocation
  , fspGetParameterReturn [7]   FspGetParameterReturn
  , fspThrowEventReturn   [9]   FspThrowEventReturn
  , fspInvokeDirectiveReturn [15] FspInvokeDirectiveReturn
  , fspPeerAbortInvocation [104] SlePeerAbort
}

```

```
-- =====
-- The second part of the module definition contains the types
-- used by the FSP-PDUs declared in the first part.
-- =====
```

```
FspAsyncNotifyInvocation ::= SEQUENCE
{
  invokerCredentials      Credentials
  , fspNotification       FspNotification
  , fspPacketLastProc     FspPacketLastProcessed
  , fspPacketLastOk       FspPacketLastOk
  , productionStatus      FspProductionStatus
}

```

```
FspGetParameterReturn ::= SEQUENCE
{
  performerCredentials    Credentials
  , invokeId              InvokeId
  , result                CHOICE
  {
    positiveResult [0] FspGetParameter
    , negativeResult [1] DiagnosticFspGet
  }
}

```

```
FspInvokeDirectiveReturn ::= SEQUENCE
{
  performerCredentials    Credentials
  , invokeId              InvokeId
  , directiveIdentification IntUnsignedLong
  , result                CHOICE
  {
    positiveResult [0] NULL
    , negativeResult [1] DiagnosticFspInvokeDirective
  }
}

```

```
FspStartReturn ::= SEQUENCE
{
  performerCredentials    Credentials
  , invokeId              InvokeId
  , result                CHOICE
  {
    positiveResult [0] SEQUENCE
    {
      startProductionTime Time
      , stopProductionTime ConditionalTime
    }
    , negativeResult [1] DiagnosticFspStart
  }
}

```

CCSDS RECOMMENDED STANDARD FOR SLE FSP SERVICE

```

FspStatusReportInvocation ::= SEQUENCE
{
  invokerCredentials      Credentials
, fspPacketLastProcessed  FspPacketLastProcessed
, fspPacketLastOk        FspPacketLastOk
, productionStatus       FspProductionStatus
, numberOfPacketsReceived FspPacketCount
, numberOfPacketsProcessed FspPacketCount
, numberOfPacketsRadiated FspPacketCount
, numberOfPacketsAcknowledged IntUnsignedLong
, fspBufferAvailable      IntUnsignedLong
}

FspThrowEventReturn ::= SEQUENCE
{
  performerCredentials  Credentials
, invokeId              InvokeId
, eventId               IntUnsignedLong
, result                CHOICE
  {
    positiveResult      [0]  NULL
  , negativeResult      [1]  DiagnosticFspThrowEvent
  }
}

FspTransferDataReturn ::= SEQUENCE
{
  performerCredentials  Credentials
, invokeId              InvokeId
, expectedPacketIdentification PacketIdentification
, packetBufferAvailable BufferSize
, result                CHOICE
  {
    positiveResult      [0]  NULL
  , negativeResult      [1]  DiagnosticFspTransferData
  }
}

END

```

ANNEX B

FSP QUEUES AND MULTIPLEXING BEHAVIOR DEFINITION

(NORMATIVE)

B1 INTRODUCTION

This annex specifies the behavior that an FSP provider shall exhibit when providing several service instances concurrently. The behavior is specified by means of a logical model. This model is not intended to prescribe the actual implementation. An implementation conforms to this specification if the behavior that can be observed on the external interfaces of a provider is equal to the behavior specified by the logical model outlined in this annex.

Figure B-1 presents a typical scenario where an FSP provider provides several concurrent service instances. Service provision is carried out for several service instances that all share one production engine. The production engine might also be shared with TC VCA service instances, but only one service type (FSP or TC VCA) is allowed on a given VC.

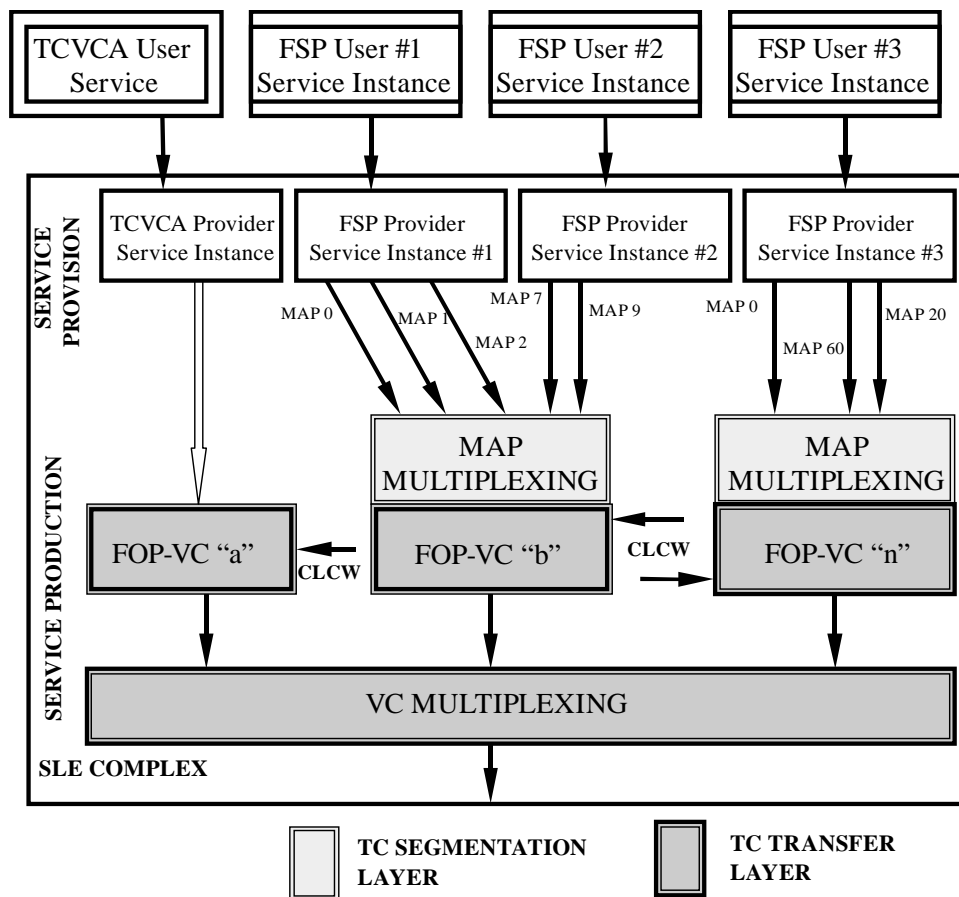


Figure B-1: FSP MAP and TC Frame Multiplexing

B2 MULTIPLEXING WITHIN THE FSP SERVICE

B2.1 Two levels of multiplexing shall be provided within the FSP service. These are:

- a) multiplexing of Frame Data Units, reference [4] (MAP Multiplexing);
- b) multiplexing of TC Frames from different VCs (VC multiplexing).

NOTE – MAP multiplexing is carried out by the Telecommand Segmentation Sublayer and therefore applies only to the FSP Service. VC multiplexing is carried out by the Telecommand Transfer Sublayer and therefore applies to the FSP and the TC-VCA Service.

B2.2 The following types of multiplexing schemes, applicable to both MAP multiplexing and VC multiplexing, are defined:

- a) First In First Out (FIFO): Requests are served in the same order in which they are received from the user;
- b) Absolute Priority: Requests are served in order of priority, beginning with the highest priority request currently in the queue (all priorities shall be different);
- c) Polling Vector: Requests are served according to a predefined polling vector.

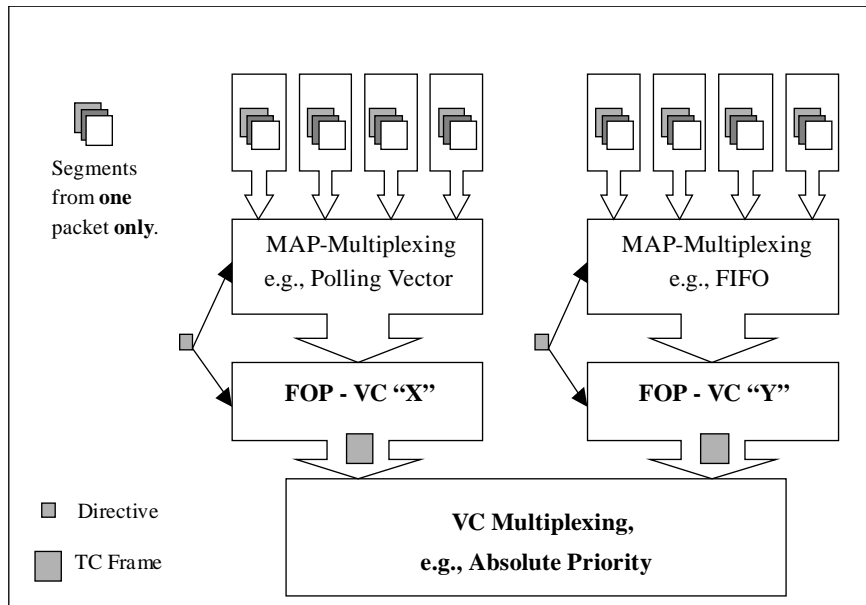


Figure B-2: MAP and VC Multiplexing

NOTE – The multiplexing schemes applied at MAP level for different VCs as well as at MAP and VC level are independent of each other. Different multiplexing schemes can be in use at a given time as shown in figure B-2.

B3 MAP MULTIPLEXING IN THE FSP SERVICE

B3.1 The following queues shall be available to handle FSP requests, Space Packets and Segments:

- a) For each service instance, one FSP requests queue;
- b) For each service instance:
 - 1) If MAPs are not used, one packets queue;
 - 2) If MAPs are used, one packets queue per MAP permitted for this service instance;
- c) For each packets queue, one segments queue;
- d) For each service instance, which is permitted to invoke directives, one directives queue.

NOTES

- 1 Since at most one service instance on a given VC is permitted to invoke directives, there is at most one directives queue per VC.
- 2 Figure B-3 shows, as an example, all these queues for the case of two service instances for a VC, each using two MAPs.

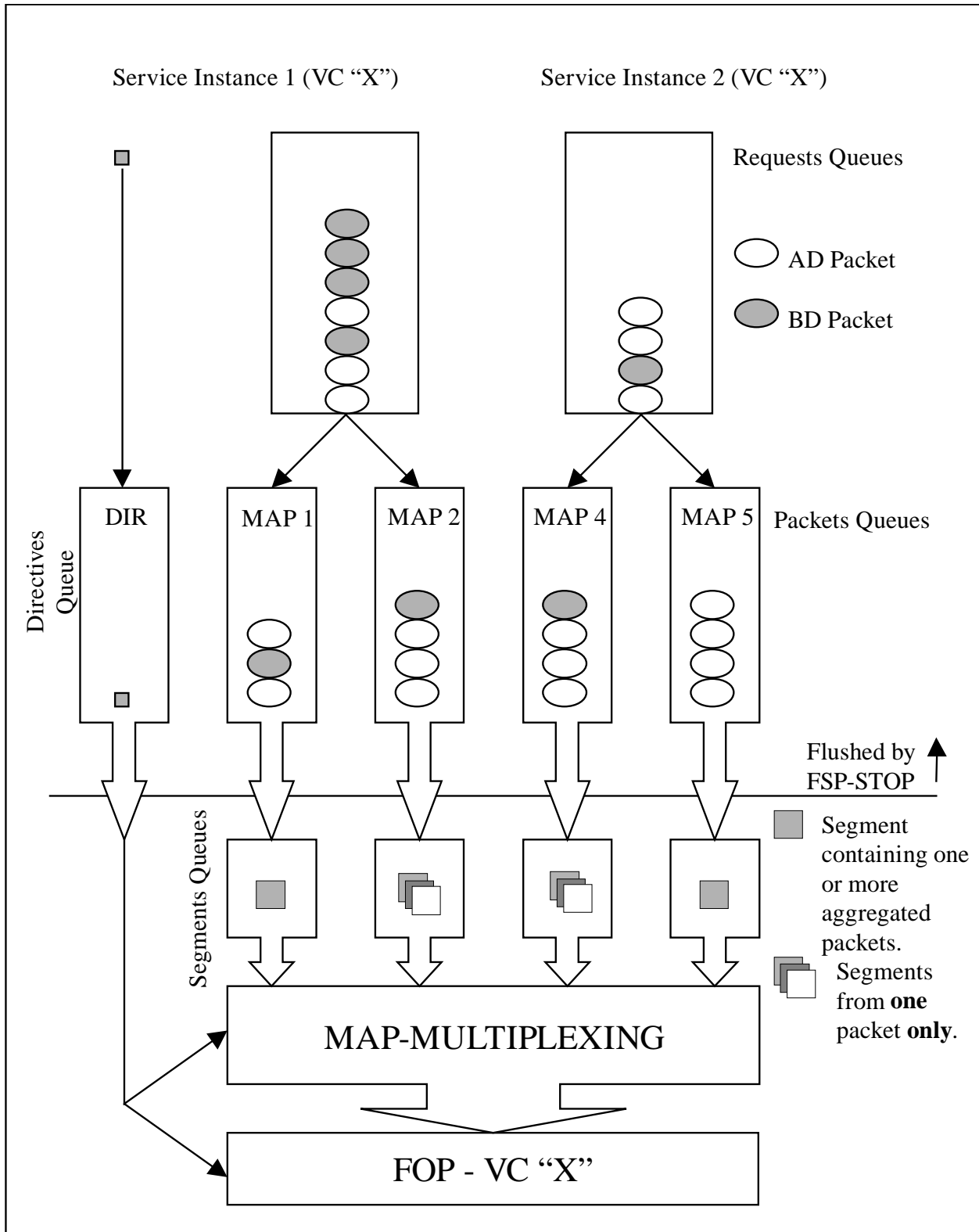


Figure B-3: FSP Queues

B3.2 A Packet entering in the requests queue shall be time stamped with the time of arrival at the FSP service provider.

B3.3 Provided that a given requests queue is not empty, a Packet shall be taken out from the requests queue and appended to the packets queue designated for the Packet's MAP as long as this queue is not full and one of the following conditions is met:

- a) `production-status` is 'operational' and the transmission mode required for the packet is available, i.e., for an AD Packet, the sub-state of `production-status` is 'AD and BD', and the value of `earliest-production-time` is 'null' (i.e., unspecified);
- b) `production-status` is 'operational' and the transmission mode required for the packet is available and the time specified in `earliest-production-time` is reached;
- c) the values of `earliest-production-time` and `latest-production-time` are 'null' (i.e., unspecified);
- d) the time specified in `latest-production-time` minus an implementation specific guard period is reached.

NOTE – The guard period shall be chosen such that under normal conditions the correct notification is sent, i.e., 'packet transmission mode mismatch' if AD mode was terminated or suspended or 'production interrupted' if the production status is interrupted. If the guard period were too short, the notification 'late sldu' would be sent instead. The correct notification will be sent if the packet is inserted into the packets queue soon enough to be extracted from the packets queue for insertion into the segments queue before the 'late sldu' condition becomes true.

B3.4 Only when the first Packet in a requests queue is removed, the next Packet shall be examined for its `earliest-production-time` value, i.e., subsequent Packets wait in the queue until the first one is removed.

B3.5 If at the point in time when a Packet has to be appended to a packets queue the `production-status` is 'interrupted', all Packets belonging to the affected service instance and are buffered in the requests queue, the packets queues, or the segments queue shall be discarded.

NOTE – In the case that MAP multiplexing is not used on a particular VC, there is a single packets queue and a single segments queue for each requests queue, that is, for each service instance.

B3.6 Whenever a segments queue is empty:

- a) If `blocking-usage` is 'not permitted' for the given VC or the `blocking` parameter of the first Packet in the packets queue associated with the empty segments queue is

'no', the first Packet in the associated packets queue shall be removed from that queue, shall be segmented (if needed) and the resulting Frame Data Units shall be stored in the segments queue.

- b) If blocking-usage is 'permitted' for the given VC and the blocking parameter of the first Packet in the packets queue associated with the empty segments queue is 'yes', the blocking process specified in B3.7 shall be performed.

B3.7 If applicable (see B3.6), the following blocking process shall be performed: A blocking timer (set to the blocking-timeout-period value (see table 3-11)) for the segments queue is started and Packets available are transferred to the segments queues when one of the following conditions becomes true:

- a) there are enough Packets in the packets queue, with the transmission-mode parameter set to the same value as the first Packet in this queue, for assembling a Frame Data Unit of the desired size;
- b) the Packet following the Packet currently being the last of the to be assembled Frame Data Unit has the blocking parameter set to 'no';
- c) the blocking timer expires.

B3.8 Should the time specified in the latest-production-time parameter of a Packet be already in the past when this Packet is removed from the packets queue, the FSP service provider shall behave as described in 3.7.2.3.

NOTE – Once a Packet has been passed to the segments queue, it is no longer subject to the check for the expiration of the time specified in the latest-production-time parameter, but still subject to a multiplexing process specified below. Therefore, the actual radiation of the Packet to the spacecraft may occur later than the latest-production-time parameter specifies.

B3.9 The time stamp used for multiplexing purposes of the Frame Data Units shall be set as follows:

- a) If the Frame Data Unit encapsulates exactly one Packet, the time stamp shall be the one given to the Packet on insertion into the requests queue (see 0);
- b) If the Frame Data Unit contains a block of Packets, the time stamp assigned to the Frame Data Unit shall be the time stamp of first Packet in this block;
- c) If the Frame Data Unit contains a Segment of a segmented Packet, the time stamp shall be the one assigned to the Packet on insertion into the requests queue.

B3.10 MAP multiplexing shall be performed as follows:

- a) If the multiplexing scheme is 'FIFO', the MAP multiplexing process shall examine the head of the segments queues and select the Frame Data Unit with the earliest time stamp, extract it from the segments queue and pass it to the FOP.

- b) If the multiplexing scheme is ‘absolute priority’, the segments queue of the MAP with the highest priority shall be checked first for an available Frame Data Unit. If none is available, the queue with the second highest priority is checked and so forth until a Frame Data Unit is found. The Frame Data Unit found is extracted from its segments queue and passed to the FOP. The search for available Frame Data Units is resumed starting again from the queue with the highest priority. The same applies when all queues have been checked and no Frame Data Unit was found.
- c) If the multiplexing scheme is ‘polling vector’, the segments queues shall be checked in accordance with the entries of the polling vector, taking the entries of the vector in sequence. When a Frame Data Unit is found, it is extracted from the segments queues and passed to the FOP. The checking of the segment queues continues from the next entry of the vector. When the last entry of the vector is reached, the process continues from the vector’s first entry.

B3.11 If Segment Headers and/or MAPs are not used on a VC, the MAP multiplexing process shall select the segments queue containing the Frame Data Unit with the earliest time stamp.

B3.12 Directives are inserted in a directives queue for immediate execution.

B3.13 In response to an FSP-STOP or FSP-PEER-ABORT invocation and subsequent to a ‘sldu expired’ (see 3.7.2.3) or ‘protocol abort’ event (see 4.1.5), any Packet belonging to the affected service instance and not yet in the segments queue, shall be discarded; Frame Data Units in the segments queues shall be retained.

B3.14 The event ‘packet transmission mode mismatch’ shall cause discarding of:

- a) all Frame Data Units currently in the segments queues that encapsulate Packets requiring the no longer supported sequence-controlled (AD) transmission mode;
- b) all Space Packets in the packets and requests queues with the `transmission-mode` parameter set to ‘sequence-controlled’ and belonging to a service instance of which at least one Packet in the segments queues was discarded; Packets with `transmission-mode` set to ‘expedited’ shall be retained and processed normally.

B3.15 When the directive ‘abort VC’ is carried out, all queues of the VC on which the directive was invoked shall be cleared, i.e., all Packets in the requests queues and the already built Frame Data Units in the segments queues shall be discarded.

B3.16 When `production-status` changes to ‘interrupted’, all segment queues, all packets queues and all requests queues belonging to service instances, for which Frame Data Units were in the segments queues when the event occurred, shall be cleared.

B3.17 When `production-status` changes to ‘halted’, all queues shall be cleared, i.e., all Packets in the requests and packet queues and the already built Frame Data Units in the segments queues shall be discarded.

B3.18 When the number of unacknowledged AD and BC frames reaches the value of the FOP sliding window, Frame Data Units encapsulating Packets with transmission-mode set to 'expedited' shall still be passed to the FOP.

B4 VC MULTIPLEXING IN THE FSP SERVICE

VC multiplexing shall be performed as follows:

- a) If the multiplexing scheme is 'FIFO', the VC multiplexing process shall examine the VC specific FOPs, select the TC frame with the earliest time stamp and pass it to the Forward CLTU Generation FG.
- b) If the multiplexing scheme is 'absolute priority', the FOP of the VC with the highest priority shall be checked first for an available TC frame. If none is available, the FOP of the VC with the second highest priority is checked and so forth until a TC frame is found. The TC frame is passed to the Forward CLTU Generation FG. The search for available TC frames is resumed starting again from the VC with the highest priority. The same applies when all VCs have been checked and no TC frame was found.
- c) If the multiplexing scheme is 'polling vector', the FOPs shall be checked in accordance with the entries of the polling vector, taking the entries of the vector in sequence. When a TC frame is found, it is passed to the Forward CLTU Generation FG. The checking of the segment queues continues from the next entry of the vector. When the last entry of the vector is reached, the process continues from the vector's first entry.

B5 TC FRAME REPETITION

B5.1 An AD frame of a given VC shall be passed to the Forward CLTU Generation FG as many times as the managed parameter sequence-controlled-frames-repetition for that VC specifies.

B5.2 A BC frame of a given VC shall be passed to the Forward CLTU Generation FG as many times as the managed parameter cop-control-frames-repetition for that VC specifies.

B5.3 Any BD frame shall be passed to the Forward CLTU Generation FG only once regardless of the setting of the parameters controlling the repeated transmission of frames.

B5.4 The repeated transmission of TC frames is an optional feature. For providers not supporting this capability, all parameters controlling the repeated transmission of frames shall be set to '1'.

B5.5 The values of the parameters sequence-controlled-frames-repetition and cop-control-frames-repetition for any of the VCs must not be greater than the value of the parameter repetition-limit.

NOTES

- 1 The use of the repeated transmission of TC frames should be restricted to links with long light time delays.
- 2 For a link with long light time delay, the repeated transmission of frames can improve the probability that a sequence of frames is successfully received during a limited transmission session.

ANNEX C

PRODUCTION STATUS

(NORMATIVE)

C1 INTRODUCTION

This annex describes the states and transitions of the FSP production status, and presents in tabular form the effect of the production status on the processing of Space Packets and operations of the FSP transfer service.

C2 PRODUCTION STATUS TRANSITIONS

C2.1 The production status transitions that may occur shall be as illustrated in figure C-1.

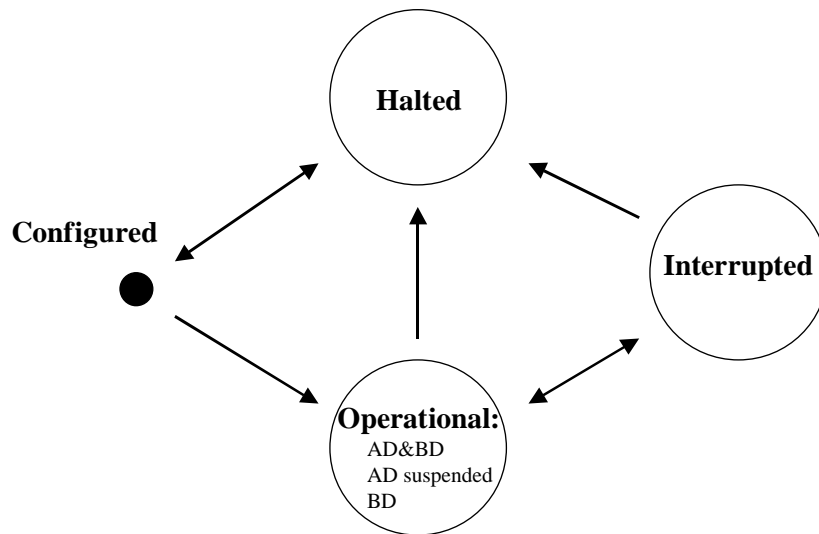


Figure C-1: FSP Production Status Diagram

C2.2 Production status transitions, the events triggering these transitions, and the associated notification-type parameter value in the related FSP-ASYNC-NOTIFY operation shall be as shown in table C-1.

NOTE – The sub-states of the production-status ‘operational’ and the conditions for the related transitions are fully defined in reference [5] and therefore not repeated here.

Table C-1: Production Status Transitions

Start Status	End Status	Cause of Status Change	Notification
'configured'	'operational'	Management action to make the <code>production-status</code> 'operational'; this typically includes ensuring the availability of the associated Forward TC Space link Processing and Forward CLTU Generation Functional Groups.	'production operational' (See C2.3 and C2.6)
'operational'	'interrupted'	Occurrence of a production fault detected by the FSP provider.	'production interrupted' (See NOTE following C2.6 and paragraph C2.7)
'interrupted'	'operational'	Maintenance action typically is required to correct the production fault (e.g. re-configuration to use an alternate Forward CLTU provider). The FSP <code>production-status</code> changes to 'operational' when the provider detects that the fault is corrected.	'production operational' (See C2.3 and C2.6)
[any]	'halted'	Direct management action is required such as an operator directive causing the provider to halt production	'production halted'
'halted'	'configured'	Direct management action is required such as an operator directive restoring the required configuration and declaring the <code>production-status</code> to be 'configured'.	none

C2.3 The notification 'production operational' shall be sent only to those service instances that were not yet notified since the most recent FSP-BIND operation of the 'operational' status and/or were notified of a `production-status` value different from 'operational'.

C2.4 The initial `production-status` value shall be 'configured'.

C2.5 When requested by the supported agency (either by schedule or via voice communication), the supporting agency shall start CMM-1 by turning on the uplink and performing the nominal uplink sweep in accordance with the mission specific parameters.

NOTE – It should be noted that the PLOP implementation as described below is not part of the FSP service proper, but is implemented by the Forward TC Space Link Processing FG. However, as this Functional Group may not be exposed to the user except via the FSP service, the impact on the observable FSP service behavior is defined below.

C2.6 The `production-status` value shall be changed from 'configured' to 'operational':

- a) at completion of the uplink sweep, if `plop-in-effect` is 'PLOP-1' and `rf-available-required` is set to 'no';

- b) at completion of the uplink sweep, if `plop-in-effect` is 'PLOP-1', `rf-available-required` is set to 'yes' and the CLCW indicates 'RF available';
- c) at completion of the radiation of the acquisition sequence, if `plop-in-effect` is 'PLOP-2', `rf-available-required` is set to 'no' and `bit-lock-required` is set to 'no';
- d) at completion of the radiation of the acquisition sequence, if `plop-in-effect` is 'PLOP-2', `rf-available-required` is set to 'yes', the CLCW indicates 'RF available' and `bit-lock-required` is set to 'no';
- e) at completion of the radiation of the acquisition sequence, if `plop-in-effect` is 'PLOP-2', `rf-available-required` is set to 'no', `bit-lock-required` is set to 'yes' and the CLCW flags 'bit lock';
- f) at completion of the radiation of the acquisition sequence, if `plop-in-effect` is 'PLOP-2', `rf-available-required` is set to 'yes', if `bit-lock-required` is set to 'yes' and the CLCW indicates both 'RF available' and 'bit lock'.

NOTE – The notification 'production interrupted' is only sent to those service instances that are affected by the possibly transient production fault, i.e. service instances of which Space Packets are being processed when `production-status` changes to 'interrupted' and for which a Space Packet becomes due to be processed while `production-status` is 'interrupted'.

C2.7 The `production-status` shall be changed to 'interrupted' when checking of `uplink-status` is required (`rf-available-required` and/or `bit-lock-required` set to 'yes') and `uplink-status` has no longer the required value.

NOTES

- 1 The effects of the `production-status` parameter value on the processing of confirmed FSP operations are specified in 3.2 to 3.12. For convenience, this information is summarized in table C-2.
- 2 The FSP-TRANSFER-DATA operation will be accepted as long as the service instance is not affected by the production fault, i.e., as long as the provider did not send FSP-ASYNC-NOTIFY with `notification-type` 'production interrupted' to this service instance.
- 3 The FSP-INVOKE-DIRECTIVE and FSP-THROW-EVENT invocations will be accepted regardless of the `production-status` value. However, since the production capability is not operational, resources required to implement these invocations may not be available. Failure to act on a directive or a thrown event will be reported to the user by means of the appropriate notification.

Table C-2: Effects of Production Status on Operations

Production Status	Operation	Effect	diagnostic
'halted'	FSP-BIND	rejected	'out of service'
	FSP-START	rejected	'out of service'
	FSP-TRANSFER-DATA	rejected	'unable to process'
	others	none	N/A
'configured'	all operations	accepted	N/A
'operational'	all operations	accepted	N/A
'interrupted'	FSP-BIND	accepted	N/A
	FSP-START	rejected	'unable to comply'
	FSP-TRANSFER-DATA	rejected See NOTE	'unable to process' See NOTE
	others	accepted	N/A

ANNEX D**FUNCTIONAL GROUP PRODUCTION REQUIREMENTS FOR FSP****(NORMATIVE)****D1 INTRODUCTION**

The FSP SLE transfer service depends on the Forward TC VC Data Insertion, Forward CLTU Generation, and Forward TC Space Link Processing SLE Functional Groups for the totality of service production. This annex specifies the service production requirements for each of these Functional Groups with respect to the FSP service.

This annex does not formally address the processing associated with the provision of any SLE transfer service that might be used to connect Functional Groups between SLE Complexes. Such transfer service provision requirements are to be found in the respective SLE transfer service specifications. However, in the case of the service production performed by the Forward TC Space Link Processing SLE-FG, most of the production functionality is already described in the FCLTU SLE transfer service specification (reference [9]), and so references in this annex are made to that specification as appropriate.

D1.1 FORWARD TC SPACE LINK PROCESSING SLE-FG**D1.1.1 Production Status Processing**

The Forward Space Link Processing FG shall provide its production status to the Forward CLTU Generation FG. The Forward Space Link Processing FG production status shall be as defined in the FCLTU SLE transfer service specification (reference [9]).

D1.1.2 CLTU Transfer Data SLE-SDU Processing

D1.1.2.1 The Forward TC Space Link Processing FG shall process each CLTU Transfer Data SLE-SDU received from the Forward CLTU Generation FG in accordance with the processing specified in reference [9] for the CLTU-TRANSFER-DATA invocation, with the following constraints and exceptions:

- a) no `invoker-credentials` or `invoke-ID` values are passed or authenticated by the production process.

NOTE – These parameters are used and enforced by the FCLTU transfer service and are needed only if the Forward TC Space Link Processing FG is implemented by a Complex that is different from the Complex that implements the Forward CLTU Generation FG.

- b) There is no enforcement of `cltu-identification` sequencing.
- c) There are no earliest or latest radiation time constraints. Each CLTU is radiated as soon as possible after receipt (subject to queuing delays of previously received CLTUs) and will eventually be radiated as long as Forward TC Space Link production is operational.
- d) Processing associated with the `delay-time` is governed by the delay time carried by the CLTU Transfer Data SLE-SDU.
- e) Processing associated with the `report` parameter is governed by the indication in the CLTU Transfer Data SLE-SDU as to whether or not the radiation of the CLTU is to be reported back to the Forward CLTU Generation FG (see D1.1.3).

D1.1.2.2 For each CLTU Transfer Data SLE-SDU that contains a delay time that is equal to or greater than the required minimum delay time, the Forward TC Space Link Processing FG shall report the acceptance of the CLTU Transfer Data SLE-SDU to the source Forward CLTU Generation FG. The accepted CLTU shall be identified using the CLTU identification from the CLTU Transfer Data SLE-SDU.

D1.1.2.3 For each CLTU Transfer Data SLE-SDU that contains a delay time that is less than the required minimum delay time, the Forward TC Space Link Processing FG shall report the rejection of the CLTU Transfer Data SLE-SDU to the source Forward CLTU Generation FG. The rejected CLTU shall be identified using the CLTU identification from the CLTU Transfer Data SLE-SDU.

D1.1.3 CLTU Radiation Notification

For each CLTU Transfer Data SLE-SDU that carries an indication that its radiation is to be reported, the Forward TC Space Link Processing FG shall report the radiation of the CLTU (as determined in accordance with reference [9]) to the Forward CLTU Generation FG. The radiated CLTU shall be identified using the CLTU identification from the CLTU Transfer Data SLE-SDU.

D1.1.4 Service Management Configuration Parameters

As specified in reference [9], the following Forward TC Space Link Processing production parameters are configured via Service Management:

- a) `acquisition-sequence-length`;
- b) `bit-lock-required`;
- c) `clcw-physical-channel`;
- d) `clcw-global-VCID`;
- e) `minimum-delay-time`;

- f) modulation-frequency;
- g) modulation-index;
- h) plop-1-idle-sequence-length;
- i) plop-in-effect;
- j) rf-available-required;
- k) subcarrier-to-bit-rate-ratio.

D1.2 FORWARD CLTU GENERATION SLE-FG

D1.2.1 Production Status Processing

D1.2.1.1 The Forward CLTU Generation FG shall combine the Forward TC Space Link Processing FG production status with its own (Forward CLTU Generation) production status to form the Forward CLTU Generation aggregate production status, as defined in table D-1.

NOTE – The method by which the production status of the Forward CLTU Generation FG is determined is local to the Complex that implements the FG.

Table D-1: Forward CLTU Generation Aggregate Production Status

Forward CLTU Space Link Production Status	Forward CLTU Generation Production Status			
	configured	operational	interrupted	halted
configured	configured	configured	interrupted	halted
operational	configured	operational	interrupted	halted
interrupted	interrupted	interrupted	interrupted	halted
halted	halted	halted	halted	halted

D1.2.1.2 The Forward CLTU Generation FG shall provide the Forward CLTU Generation aggregate production status to the Forward TC VC Data Insertion FG.

D1.2.2 TC Frame Transfer Data SLE-SDU Processing

D1.2.2.1 The Forward CLTU Generation FG shall perform the Random Sequence Generation (optional), BCH Encoding, and CLTU Generation functions specified in reference [3] to form CLTU Transfer Data SLE-SDUs from the TC Frame Transfer Data SLE-SDUs received from the Forward TC VC Data Insertion FG. The Forward CLTU Generation FG shall form a CLTU Transfer Data SLE-SDU for each TC Frame Transfer Data SLE-SU.

NOTE – Although the TC Synchronization and Channel Coding specification (reference [3]) allows a CLTU to contain multiple TC frames in general, the SLE FSP service restricts the CLTU to containing a single TC frame.

D1.2.2.2 Each CLTU Transfer Data SLE-SDU shall contain (a) a CLTU, (b) the delay time for the radiation of the CLTU, copied from the TC Frame Transfer Frame SLE-SDU, (c) a CLTU identifier that uniquely identifies each CLTU, and (d) an indication as to whether or not the radiation of the CLTU is to be reported back to the Forward CLTU Generation FG.

D1.2.2.3 The Forward CLTU Generation FG shall maintain the mapping of the frame identifier (see D1.3.2.2) for each TC Frame Transfer Data SLE-SDU to the CLTU identifier of the CLTU Transfer Data SLE-SDU that contains it.

D1.2.2.4 The Forward CLTU Generation FG shall transfer each CLTU Transfer Data SLE-SDU to the Forward TC Space Link Processing FG as soon as it is produced.

D1.2.2.5 Upon receipt of a report of the acceptance of a CLTU by the Forward TC Space Link Processing FG, the Forward CLTU Generation FG shall report to the Forward TC VC Data Insertion FG the acceptance of the TC Frame contained within that CLTU. The accepted TC Frame shall be identified using the frame identifier that corresponds to the CLTU identifier of the accepted CLTU.

D1.2.2.6 Upon receipt of a report of the rejection of a CLTU by the Forward TC Space Link Processing FG, the Forward CLTU Generation FG shall report to the Forward TC VC Data Insertion FG the rejection of the TC Frame contained within that CLTU. The rejected TC Frame shall be identified using the frame identifier that corresponds to the CLTU identifier of the rejected CLTU.

D1.2.3 TC Frame Radiation Notification

Upon receipt of a report of the radiation of a CLTU, the Forward CLTU Generation FG shall report to the Forward TC VC Data Insertion FG the radiation of the TC Frame contained within that CLTU. The radiated TC Frame shall be identified using the frame identifier that corresponds to the CLTU identifier of the radiated CLTU.

D1.2.4 Service Management Configuration Parameters

As specified in reference [3], the following Forward CLTU Generation FG production parameters are configured via Service Management:

- a) Maximum CLTU length;
- b) Randomizer (used or not used).

D1.3 FORWARD TC VC DATA INSERTION SLE-FG

D1.3.1 Production Status Processing

The Forward TC VC Data Insertion FG shall combine the Forward CLTU Generation FG aggregate production status with its local (Forward TC VC Data Insertion) production status (see 3.9.2.8) to form the Forward TC VC Data Insertion aggregate production status, as defined in table D-2.

NOTE – If the Forward TC VC Data Insertion aggregate production status is ‘operational’, it also has the sub-states defined in 3.9.2.8.

Table D-2: Forward TC VC Data Insertion Aggregate Production Status

		Forward TC VC Data Insertion Production Status			
Forward CLTU Generation Production Status		configured	operational	interrupted	halted
configured	configured	configured	operational	interrupted	halted
operational	configured	operational	operational	interrupted	halted
interrupted	interrupted	interrupted	interrupted	interrupted	halted
halted	halted	halted	halted	halted	halted

D1.3.2 TC Frame Transfer Data SLE-SDU Generation

D1.3.2.1 The Forward TC VC Data Insertion FG shall generate TC Frame Transfer Data SLE-SDUs from the Space Packets received via the FSP service instance.

D1.3.2.2 Each TC Frame Transfer Data SLE-SDU shall contain (a) a TC Frame, formed in accordance with annex B, (b) the delay time for the radiation of the CLTU containing the TC Frame (see 3.6.2.8), (c) a frame identifier that uniquely identifies each TC Frame, and (d) an indication as to whether or not the radiation of the TC Frame is to be reported back to the Forward TC VC Data Insertion FG.

D1.3.2.3 The Forward TC VC Data Insertion FG shall maintain the mapping of the FSP-TRANSFER-DATA packet-identification value associated with each Packet contained in each TC Frame Transfer Data SLE-SDU to the frame identifier for that TC Frame.

D1.3.2.4 The Forward TC VC Data Insertion FG shall transfer each TC Frame Transfer Data SLE-SDU to the Forward CLTU Generation FG as soon as it is produced.

D1.3.3 TC Frame Radiation Notification Processing

Upon receipt of a report of the radiation of a TC Frame, the Forward TC VC Data Insertion FG shall determine which Space Packets were contained in that frame and report their radiation (by `packet-identification` value) to their respective FSP service instances.

D1.3.4 Service Management Configuration Parameters

The following Forward TC VC Data Insertion FG production parameters are specified in table 3-1 to be configured via Service Management:

- a) the parameters listed as being applicable to all FSP service instances;
- b) the parameters listed as being applicable to all FSP service instances using a given Physical Channel; and
- c) the parameters listed as being applicable to all FSP service instances using a given Virtual Channel (except `fop-state`, which is read-only).

ANNEX E

CONFORMANCE MATRIX

(NORMATIVE)

This annex provides the Conformance Matrix for implementations of SLE FSP service systems. An SLE FSP service system will be considered to conform to this Recommended Standard if the mandatory elements identified in tables are implemented as described in this Recommended Standard.

Table E-1: Conformance Matrix for FSP Service (Operations)

FSP Operations	Optional / Mandatory
FSP-BIND FSP-UNBIND	These operations are mandatory. All parameters are also mandatory with the exception of: <div style="text-align: center;"> <i>initiator-credentials</i> <i>responder-credentials</i> </div> Support of the <i>version-number</i> negotiation as part of the FSP-BIND operation is optional.
FSP-START FSP-STOP FSP-TRANSFER-DATA FSP-ASYNC-NOTIFY FSP-SCHEDULE-STATUS-REPORT FSP-STATUS-REPORT FSP-GET-PARAMETER	These operations are mandatory. All parameters are also mandatory with the exception of: <div style="text-align: center;"> <i>invoker-credentials</i> <i>performer-credentials</i> <i>stop-production-time</i> </div>
FSP-THROW-EVENT	This operation is optional.
FSP-INVOKE-DIRECTIVE	This operation is mandatory. All parameters are also mandatory with the exception of: <div style="text-align: center;"> <i>invoker-credentials</i> <i>performer-credentials</i> </div>
FSP-PEER-ABORT	This operation is mandatory. All parameters are also mandatory with the exception of: <div style="text-align: center;"> <i>invoker-credentials</i> </div>

Table E-2: Conformance Matrix for FSP Service (Other Requirements)

Requirement	Optional / Mandatory
Buffering (see annex B)	Mandatory minimum size is 1024 maximum length FSP-TRANSFER-DATA invocations
State Transition Table (see 4.2.2)	Mandatory
ASN.1 Protocol Specification (annex A)	All data types are mandatory. Implementations may vary as described in the annex A

ANNEX F**INDEX TO DEFINITIONS****(INFORMATIVE)**

This annex lists terms used in this Recommended Standard and, for each term, provides a reference to the definition of that term.

Term	Reference
(data) type	reference [7]
(data) value	reference [7]
abstract binding	reference [1]
abstract object	reference [1]
abstract port	reference [1]
abstract service	reference [1]
abstract syntax	reference [8]
Abstract Syntax Notation One (ASN.1)	reference [7]
acknowledged (Space Packet)	subsection 1.6.1.8.1
AD	reference [4]
application layer	reference [8]
association	subsection 1.6.1.8.2
BC	reference [4]
BD	reference [4]
CLTU Transfer Data SLE-SDU	subsection 1.6.1.8.3
Communications Link Control Word (CLCW)	reference [4]
Communications Link Transmission Unit (CLTU)	reference [3]
Communications Operation Procedure (COP)	reference [4]
communications service	subsection 1.6.1.8.3
confirmed operation	subsection 1.6.1.8.5
flow control	reference [8]
FOP_Sliding_Window_Width	reference [5]
Forward Space Packet channel (FSP channel)	reference [1]
Forward Space Packet service (FSP service)	reference [1]

Term	Reference
Frame Operation Procedure (FOP)	reference [5]
initiator	subsection 1.6.1.8.6
invocation	subsection 1.6.1.8.7
invoker	reference [1]
Mission Data Operation System (MDOS)	reference [1]
Mission User Entity (MUE)	reference [1]
Multiplexer Access Point (MAP)	reference [4]
object identifier	reference [7]
offline delivery mode	reference [1]
online delivery mode	reference [1]
Open Systems Interconnection (OSI)	reference [8]
operation	reference [1]
parameter	subsection 1.6.1.8.8
performance	subsection 1.6.1.8.9
performer	reference [1]
physical channel	reference [1]
port identifier	subsection 1.6.1.8.10
radiated (Space Packet)	subsection 1.6.1.8.11
real system	reference [8]
Receiver_Frame_Sequence_Number V(R)	reference [5]
responder	reference 1.6.1.8.12
return	subsection 1.6.1.8.13
Service Access Point (SAP)	reference [8]
service instance provision period	subsection 1.6.1.8.14
service provider (provider)	reference [1]
service user (user)	reference [1]
SLE Complex	reference [1]
SLE Complex Management	reference [1]
SLE data channel	reference [1]
SLE Functional Group (SLE-FG)	reference [1]
SLE protocol data unit (SLE-PDU)	reference [1]

Term	Reference
SLE service data unit (SLE-SDU)	reference [1]
SLE service package	reference [1]
SLE transfer service instance	reference [1]
SLE transfer service production	reference [1]
SLE transfer service provision	reference [1]
SLE Utilization Management	reference [1]
space link	reference [1]
space link data channel	reference [1]
Space Link Data Unit (SL-DU)	reference [1]
space link session	reference [1]
Space Packet	reference [6]
T1_Initial	reference [5]
TC Frame Transfer Data SLE-SDU	subsection 1.6.1.8.15
telecommand Packet (TC packet)	reference [6]
Segment	reference [4]
telecommand transfer frame (TC frame)	reference [4]
Timeout_Type	reference [5]
Transmitter_Frame_Sequence_Number V(S)	reference [5]
unconfirmed operation	subsection 1.6.1.8.15
Virtual Channel (VC)	reference [4]

ANNEX G**ACRONYMS****(INFORMATIVE)**

This annex lists the acronyms used in this Recommended Standard.

APID	Application Process Identifier
ASDC	Abstract Service Definition Conventions
ASN.1	Abstract Syntax Notation One
C	Conditional
CCSDS	Consultative Committee for Space Data Systems
CLCW	Communications Link Control Word
CLTU	Communications Link Transmission Unit
COP	Communications Operation Procedure
FARM-1	Frame Acceptance and Reporting Mechanism version 1
FG	Functional Group
FIFO	First In – First Out
FOP	Frame Operation Procedure
FSP	Forward Space Packet
FTCF	Forward Telecommand Frame
FWD	Forward
IP	Internet Protocol
ISO	International Organization for Standardization
M	Mandatory
MAP	Multiplexer Access Point
MDOS	Mission Data Operation System

M-P	Management Provider Port
M-U	Management User Port
MUE	Mission User Entity
N(R)	Next Expected Frame Sequence Number reported in the CLCW
NN(R)	Expected_Acknowledgement_Frame_Sequence_Number
OCF	Operational Control Field
OSI	Open Systems Interconnection
PDU	Protocol Data Unit
RF	Radio Frequency
SAP	Service Access Point
SDU	Service Data Unit
SL-DU	Space Link Data Unit
SLE	Space Link Extension
SLE-FG	SLE Functional Group
SLE-PDU	SLE Protocol Data Unit
SLE-SDU	SLE Service Data Unit
TC	Telecommand
TC VCA	Telecommand Virtual Channel Access service
TCM	Terminology, Conventions, and Methodology
TCP	Transmission Control Protocol
T-P	Transfer Provider Service Port
T-U	Transfer User Service Port
UTC	Universal Time Coordinated
V(R)	Receiver_Frame_Sequence_Number

V(S)	Transmitter_Frame_Sequence_Number
VC	Virtual Channel
WAN	Wide Area Network

ANNEX H

THROW EVENT DEFINITIONS

(INFORMATIVE)

This annex provides several examples of event-identification and event-qualifier for the FSP-THROW-EVENT operation. These examples are non-binding on implementations of the SLE FSP Service provider; however, they may serve as models for implementations when the matching functionality is supplied.

In the following table the event-qualifier ‘Contents’ column defines the string passed in the event-qualifier parameter. Values such as ‘on’ and ‘mi’ are literal. Values such as
 represent an alphanumeric quantity. At least one white space must separate values in the event-qualifier string.

Table H-1: Throw Event Examples

event-identification		event-qualifier	Event Description
Name	ID	Contents [Range]	
Set Mod	1	on off	Enable or disable command modulation of the carrier. See NOTE 1.
Change Rate	2	br [7.8125 – 4000.0] See NOTE 2.	Change bit rate to new bit rate defined by (requested new bit rate is the value of in bits/second). See NOTE 3.
Change Index	3	mi <MI> [1 – 1570]	Change modulation index to new modulation index angle defined by <MI> (requested new modulation index is the value of <MI> in milli-radians). See NOTE 3.
Change Rate/Index	4	br mi <MI>	Change both bit rate and modulation index as described above. See NOTE 3.

NOTES

- 1 The following condition is required for the Set Mod event with the event-qualifier parameter value set to ‘on’: production-status must be at least ‘configured’. If this condition is not met, FSP-ASYNC-NOTIFY is invoked with the notification-type ‘event condition evaluated to false’.

- 2 The example assumes that the modulation scheme uses a subcarrier. With direct modulation also taken into account, the range would extend to 256 kb/s.
- 3 The following conditions are required for the Change Rate, Change Index, and Change Rate/Index events: no command radiation may be currently ongoing and all packets queues, segment queues and directive queues must be empty (see annex B). If these conditions are not met, FSP-ASYNC-NOTIFY is invoked with the `notification-type` 'event condition evaluated to false'.

ANNEX I

INFORMATIVE REFERENCES

(INFORMATIVE)

- [I1] *Organization and Processes for the Consultative Committee for Space Data Systems*. Issue 4. CCSDS Record (Yellow Book), CCSDS A02.1-Y-4. Washington, D.C.: CCSDS, April 2014.
- [I2] *Telecommand Summary of Concept and Rationale*. Issue 6. Report Concerning Space Data System Standards (Green Book), CCSDS 200.0-G-6. Washington, D.C.: CCSDS, January 1987.
- [I3] *Cross Support Concept—Part 1: Space Link Extension Services*. Issue 3. Report Concerning Space Data System Standards (Green Book), CCSDS 910.3-G-3. Washington, D.C.: CCSDS, March 2006.
- [I4] *Telecommand Part 1—Channel Service*. Issue 3-S. Recommendation for Space Data System Standards (Historical), CCSDS 201.0-B-3-S. Washington, D.C.: CCSDS, (June 2000) August 2005.
- [I5] *Telecommand Part 2—Data Routing Service*. Issue 3-S. Recommendation for Space Data System Standards (Historical), CCSDS 202.0-B-3-S. Washington, D.C.: CCSDS, (June 2001) August 2005.
- [I6] *Telecommand Part 2.1—Command Operation Procedures*. Issue 2. Recommendation for Space Data System Standards (Blue Book), CCSDS 202.1-B-2. Washington, D.C.: CCSDS, June 2001.
- [I7] *Telecommand Part 3—Data Management Service*. Issue 2-S. Recommendation for Space Data System Standards (Historical), CCSDS 203.0-B-2-S. Washington, D.C.: CCSDS, (June 2001) August 2005.
- [I8] *Space Link Extension—Internet Protocol for Transfer Services*. Issue 1.1. Draft Recommendation for Space Data System Standards (Pink Sheets), CCSDS 913.1-P-1.1. Washington, D.C.: CCSDS, February 2015.
- [I9] *Space Data Link Security Protocol*. Issue 1. Recommendation for Space Data System Standards (Blue Book). Issue 1. CCSDS 355.0-B-1. Washington, DC.: CCSDS, September 2015.